Animus Non Grata v0.6.0 walkthrough

This document contains spoilers for Animus Non Grata. If you wish to experience everything the story has to offer, then this guide is for you. For a first time play-through, it's recommended not to read this walkthrough.

This walkthrough contains:

- A table with actions and the paths that they lead to (*note: The numeric values for love, submissiveness and defiance can change for the paths in different versions of the game. The exact numbers are more like guidelines.*)
- A screenshot of the twine nodes that supplements the table, by showing all possible paths without details on how to reach them.

General rules of the game

In ANG, Amanda's actions directly impact how she perceives Don and how Don perceives her. There's three main mechanics that affect this relationship:

1. **Submissiveness**
2. **Defiance**
3. **Love**

Typically, **Submissiveness** is accumulated by doing as Don requests, without hesitation. **Defiance** is accumulated by refusing him, or hesitating. Often, options are hidden or shown based on the difference between **Submissiveness** and **Defiance**. For example, if your **Submissiveness** score is much higher than your defiance, then Amanda will not even have the choice for refusing a small task.
Love is somewhat related to **Submissiveness**, but is is only gained by limited actions, which often only are presented if Amanda has high enough **Submissiveness** score.

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Note: Only options that affect the long-term story (even in tiny ways) are described in this walkthrough. The other choices you encounter that are not described in this walkthrough are for flavour-purposes only that let you play Amanda the way you like, in the moment.

Table for Sequence 0 - Awakening

<table>
<tr><td colspan="5">Try to move your legs</td></tr>
<tr><td colspan="2">Squeeze his hand</td><td colspan="3">Don’t squeeze his hand</td></tr>
<tr><td>Enjoy the sensation</td><td>Try to signal the man to stop</td><td rowspan="4">Squeeze his hand (go to <i>Squeeze his hand</i>)</td><td colspan="2">Don’t squeeze his hand (#2) <<defiance + 1>></td></tr>
<tr><td>Continue enjoying the sensation <<submissiveness + 1>></td><td>You've had enough - try to signal for him to stop <<defiance + 1>></td><td rowspan="3">In panic, squeeze his hand! (go to <i>Squeeze his hand</i>)</td><td rowspan="3">Don't squeeze his hand (#3) (go to <i>Catch your breath)</i></td></tr>
<tr><td>Let the man continue <<submissiveness + 1>></td><td>A part of you shuns away from the feeling - try to signal to him to stop! <<defiance + 1>></td></tr>
<tr><td>Do nothing as the man pleasures you <<submissiveness + 1>> (go to <i>Catch your breath)</i></td><td>Try to resist his advances <<defiance + 1>> (go to <i>Catch your breath)</i></td></tr>
<tr><td colspan="5">Catch your breath</td></tr>
</table>

<table>
<tr><td colspan="6">Move your arms</td></tr>
<tr><td colspan="6">(it does not matter what you say next, but then):</td></tr>
<tr><td colspan="2">I'm not angry.
<<**submissiveness** + 1>></td><td colspan="4">I'm a little bit angry.
<<**defiance** + 1>></td></tr>
<tr><td>Thank you…
<<**submissiveness** + 1>>
(go to *Touch your face*)</td><td>I'll say thank you when you'd get me out of this darkness.
(go to *Touch your face*)</td><td>Thank you…
<<**submissiveness** + 1>>
(go to *Touch your face*)</td><td>I'll say thank you when you'd get me out of this darkness.
(go to *Touch your face*)</td><td colspan="2">Just get me out of this darkness.
<<**defiance** + 1>></td></tr>
<tr><td colspan="4"></td><td>Shocked, say: "I'm sorry... Thank you…"
<<**submissiveness** + 1>>
(go to *Touch your face*)</td><td>Shocked, say nothing
(go to *Touch your face*)</td></tr>
<tr><td colspan="6">Touch your face</td></tr>
</table>

<table>
<tr><td colspan="4">You’re getting tired – go to bed</td></tr>
<tr><td colspan="3">Open the nightstand</td><td rowspan="3">Go to bed
(go to: *Sequence 0 end*)</td></tr>
<tr><td colspan="2">Take out handcuffs and keys</td><td rowspan="2">Go to bed
(go to: *Sequence 0 end*)</td></tr>
<tr><td>Lock the handcuffs on your wrists
<<**submissiveness** + 1>>
(go to: *Sequence 0 end*)</td><td>Put the handcuffs back in the drawer and go to bed
(go to: *Sequence 0 end*)</td></tr>
<tr><td colspan="4">Sequence 0 end</td></tr>
</table>

Table for Sequence 1 - Dark Desires

<table>
<tr><td colspan="5">Sequence 1 start</td></tr>
<tr><td rowspan="4">Clean the house
<<submissiveness + 1>>
(go to: <i>Continue until the afternoon)</i></td><td colspan="4">Read some books</td></tr>
<tr><td rowspan="3">Put the books away and clean the house instead
(go to: Clean the house)</td><td colspan="3">Read one of the books</td></tr>
<tr><td rowspan="2">Don't answer the question - not even theoretically!
(go to: <i>Continue until the afternoon)</i></td><td colspan="2">Q “How much pain do you enjoy”
1: <<defiance + 1>>
2: (no stat-change)
3: (no stat-change)
4: <<submissiveness + 1>>
5: <<submissiveness + 1>></td></tr>
<tr><td>Don't answer it, even hypothetically!
(go to: <i>Continue until the afternoon)</i></td><td>Q: “How would you rate your submissiveness”
1: <<defiance + 1>>
2: (no stat-change)
3: <<submissiveness + 1>>
4: <<submissiveness + 1>>
5: <<submissiveness + 2>>
(go to: <i>Continue until the afternoon)</i></td></tr>
<tr><td colspan="5">Continue until the afternoon</td></tr>
<tr><td colspan="3">Or is it?
→
Prepare a surprise for him
→
Undress (IF YOU CHOOSE “Decide against it - you'll talk to him about it instead” instead, you get the option to suggest bondage yourself later ***)
→
Grab the handcuffs
→
Lock your wrists with the handcuffs to the iron headboard
<<submissiveness + 1>></td><td colspan="2" rowspan="2">Yeah it’s stupid
(any of the choices from the “or is it?” path that will end that particular tree of actions will takr you do this tree.)
(go to: <i>Wait for Don)</i></td></tr>
<tr><td>Lock the handcuffs on your right wrist - securing you to the iron headboard
<<submissiveness + 1>>
(go to: <i>Locked, waiting for Don</i>)</td><td colspan="2">Decide this has been a thrilling through-experiment, but you're done now.
(go to: <i>Wait for Don)</i></td></tr>
</table>

Locked, waiting for Don	
Panic and lie completely still	Unlock yourself as quickly as possible!

<table>
<tr><td colspan="3"><<**day2_drop_key** to false>></td><td colspan="3"><<**day2_drop_key** to true>></td></tr>
<tr><td colspan="6">(After some choices: "... surprise!" You manage to say, attempting a smile.)</td></tr>
<tr><td colspan="2">"I want you... to decide.”
<<**submissiveness** + 1>>
(go to: *Don bdsm scene 1*)
<<**day2_consent** is true>>

or

"I want you to have the key…"
<<**submissiveness** + 1>></td><td colspan="4">"Could you unlock me?"
or
"I think I should unlock myself now..."</td></tr>
<tr><td>Give the key to Don
(go to: *Don bdsm scene 1*)
<<**day2_consent** is true>></td><td>Say: "On the other hand, maybe I should just unlock myself now..."
(go to: *"I think I should unlock myself now … path"*)</td><td colspan="2">(Could you unlock me path)
This is enough, please unlock me…
<<**defiance** + 1>></td><td>(Could you unlock me path)
Please decide for me…
(go to: *Don bdsm scene 1*)</td><td>(I think I should unlock myself now… path)
Start unlocking yourself anyway
<<**defiance** + 1>>
(go to: *Don bdsm scene 1*)</td><td>(I think I should unlock myself now… path)
Say: "Alright, here...", then give the key to Don
(go to: *Don bdsm scene 1*)</td></tr>
<tr><td colspan="2"></td><td>Say: "Thank you... for keeping the key."
<<**submissiveness** + 1>>
(go to: *Don bdsm scene 1*)
<<**day2_consent** is true>></td><td>Say: "No, please, just unlock me…"
<<**defiance** + 1>>
(go to: *Don bdsm scene 1*)</td><td colspan="3"></td></tr>
</table>

<table>
<tr><td colspan="3">Wait for Don</td></tr>
<tr><td rowspan="3">*** (option available if your character has decided to talk about wth Don, see previous section)
You know why you brought them up, say: "Do you want to use them... On me?"
<<**submissiveness** + 1>>
(go to: *Consent to bdsm*)</td><td colspan="2">Unsure why you brought them up, say: "I don't know..."</td></tr>
<tr><td>"I consent…"
go to: *Consent to bdsm*)</td><td>"Surely we can come to some other arrangement…"
<<**defiance** + 1>>
(you can suggest various things, Don declines them all, the finally you have a final choice...)</td></tr>
<tr><td>Get down on your knees</td><td>Refuse</td></tr>
</table>

		(Go to *Get down on your knees*)	<<**defiance** + 1>>
(No paths do not flow through this cell, instead they jump to “Consent to bdsm”, “Refuse” or “Get down on your knees”)			
Consent to bdsm <<**submissiveness** + 1>> <<**day2_consent** is true>>			
Get down on your knees (go to *Get down on your knees*)		Refuse <<**defiance** + 1>>	

Get down on your knees <<**submissiveness** + 1>>		
Remove your shirt		Refuse - you will not remove your shirt <<**defiance** + 1>> (go to *Comply - remove your jeans*)
Comply - remove your jeans <<**submissiveness** + 1>>	Refuse - your jeans stay on <<**defiance** + 1>> (go to *Comply – remove your jeans*)	
(all paths in this table lead here)		
"Thank you…" <<**submissiveness** + 1>>		"Please stop, I don't like this…" <<**defiance** + 1>>
(all paths in this table lead here) Crawl to bed → Get up on bed → Lock handcuffs on your left wrist Then choice:		
Pull away! <<**defiance** + 1>> (go to *Don bdsm scene 1*)		Don't struggle <<**submissiveness** + 1>> <<**day2_consent** is true>> (go to *Don bdsm scene 1*)

Don bdsm scene 1 <<**submissiveness** + 1>>	
Nod - it sounds hot… <<**submissiveness** + 1>>	Protest! <<**defiance** + 1>>
(paths merge)	
"I am your good sub and I live only to serve you."	

<table>
<tr><td>or "I live to serve my dom."
<<**submissiveness** + 1>></td><td>Nothing. You defiantly stare him in the eyes.
<<**defiance** + 1>>
(go to *"I am your good sub and I live only to serve you."*)</td></tr>
<tr><td colspan="2">(paths merge)</td></tr>
<tr><td>"Please remove my panties…"
<<**submissiveness** + 1>></td><td>Option available only if **day2_consent** is false AND **submissiveness** < **defiance:**
"The panties stay on…"
<<**defiance** + 1>></td></tr>
<tr><td colspan="2">(paths merge)
(a few options later that you cannot choose from):</td></tr>
<tr><td>Realize screaming is pointless, silently take the torment
<<**submissiveness** + 1>></td><td>Realizing this is going to hurt, you try to scream
<<**defiance** + 1>></td></tr>
<tr><td colspan="2">(paths merge)</td></tr>
<tr><td rowspan="2">Wait for him to untie you
(go to *Don unties you*)</td><td colspan="2">Option only available if **submissiveness** < **defiance**>>
OR **day2_consent** is false:
Kick Don in the face
<<**defiance** + 1>>
<<**day2_kicked_don** is true>></td></tr>
<tr><td>Pleading ask for forgiveness
<<**submissiveness** + 1>>
(Go to *Don unties you*)</td><td>Stay defiant
<<**defiance** + 1>>
<<**day2_don_chokes_you** is true>>
(Go to *Don unties you*)</td></tr>
<tr><td colspan="2">Don unties you</td></tr>
</table>

<table>
<tr><td colspan="2">Finish your shower</td></tr>
<tr><td>Help him with the cooking
<<**submissiveness** + 1>></td><td>Wait for him to finish the cooking</td></tr>
<tr><td colspan="2">(paths merge)
If you chose to lock yourself to the bed before Don came home, you've not had the chance to small-talk yet. The small-talk scenes occur now after the bdsm scene 1, with small changes to reflect what happened.
Regardless if small talk scenes trigger now or not, the next choice is given:</td></tr>
<tr><td>"I... I actually did, yes…"
<<**submissiveness** + 1>></td><td>(two variants of did not enjoy, depending on submissiveness vs defiance level)</td></tr>
<tr><td colspan="2">(paths merge)</td></tr>
<tr><td>Sure, sounds like fun
<<**day2_watch_movie** is true>></td><td></td></tr>
</table>

In a nice way. Lean on his shoulder. <<**submissiveness** + 1>>	In an uncomfortable way. But, you endure it.	In an unwelcome way. You pull away. <<**defiance** + 1>>	I'm not in the mood…
(paths merge, sequence 1 ends)			

Table for Sequence 2 – Expectations

Eat your breakfast (what you chose to eat does not matter)		
Grateful <<**submissiveness** + 1>>	Sad	Angry <<**defiance** + 1>>
(paths merge: Cleanup after breakfast)		
You're glad he's helping you <<**submissiveness** + 2>>	It's complicated <<**submissiveness** + 1>>	You don't like how he's taking advantage of you <<**defiance** + 1>>
(paths merge: go to the living room)		
Option available only if you DID read book on Sequence 1: Continue reading the book "Fourty shades of brown" (go to *Finish reading the book for now*)		Option available only if you DID NOT read book in Sequence 1: Read one of the books
		Q “How much pain do you enjoy” 1: <<**defiance** + 1>> 2: (no stat-change) 3: (no stat-change) 4: <<**submissiveness** + 1>> 5: <<**submissiveness** + 1>>
		Q: “How would you rate your submissiveness” 1: <<**defiance** + 1>> 2: (no stat-change) 3: <<**submissiveness** + 1>> 4: <<**submissiveness** + 1>> 5: <<**submissiveness** + 2>> (go to: *Finish reading the book for now)*
(paths merge: Finish reading the book for now)		
Option available only if you DID clean house in Sequence 1: Take a shower		Option available only if you DID NOT clean house in Sequence 1: Clean the house (go to: *Take a shower*)

Watch the show until the afternoon		
This is your **only** option if **submissiveness** > **(defiance** + 3) Submissively comply to Don's request	Otherwise this is one option: Comply to Don's request <<**submissiveness** + 2>> (You go through the procedure of complying to his request. Skip	And this is your second option: Refuse to comply (go to *Refuse to comply to his request*)

<<**submissiveness** + 2>> (You go through the procedure of complying to his request. Skip ahead to *open mouth*)	ahead to *open mouth*)	

Refuse to comply to his request <<**defiance** + 1>>					
Watch TV until Don gets home… <<**defiance** + 1>>			Clean the house extra carefully, to compensate… <<**submissiveness** + 1>>	Look in the nightstand for Don's toys...	
No, sorry, but what you ask... It's too much… → You stare at him, then shake your head, saying: "No..."	You're right, sorry, I'll to it right away! Or Do as he says, start by taking off your clothes (You go through the procedure of complying to his request. Skip ahead to *open mouth*)	Refuse	Do as he says, start by taking off your clothes (You go through the procedure of complying to his request. Skip ahead to *open mouth*)	(you can choose to clean the house instead again, or watch the TV again, go to those options if you choose them)	Comply to Don's request, but keep your clothes on <<**submissiveness** + 1>> (You go through the procedure of complying to his request. Skip ahead to *open mouth*)
Cry out and say you're sorry! <<**submissiveness** + 1>>	Curse him and struggle! <<**defiance** + 1>>				
(The refusal paths lead to this, the other paths jump to “open mouth” table below) <<**day3_hard_punishment** is true>>					
You're feeling utterly humiliated <<**submissiveness** + 1>>			You're feeling angry <<**defiance** + 1>>		
(paths merge: Eventually, you get to “Put your hands behind your back”)					
Do not resist <<**submissiveness** + 1>>			Having learned absolutely nothing at all from earlier, you pull away <<**defiance** + 1>> <<**day3_refused_blindfold** is true>>		
(paths merge: go to *open mouth*)					

Open mouth → Let him play with your mouth <<**submissiveness** + 1>>				
Do as he says		Hesitate (go to *Do as he says*)		
(both paths lead here through Do as he says)				
Surrender to the sensation - spread your legs <<**submissiveness** + 1>>		Fight the sensation - close your legs <<**defiance** + 1>> (go to *Don stops*)		
Whimper: "Please don't stop…" <<**submissiveness** + 1>> (go to *Don stops*)	Do nothing, let him stop (go to *Don stops*)			
(paths merge: Don stops)				
Take him into your mouth <<**submissiveness** + 1>> (go to *Draw a deep breath*)	Option available if **defiance** >= **submissiveness** and **day3_refused_blindfold** is false: Pull away <<**defiance** + 1>> <<**day3_pulled_away_from_bj** is true>> (go to *Draw a deep breath*)	Option available if **defiance** >= **submissiveness** and **day3_refused_blindfold** is true: Pull away (hard punishment) <<**defiance** + 1>> <<**day3_pulled_away_from_bj** is true>> <<**day3_ring_gag** is true>> (go to *Draw a deep breath*)		
(paths merge: Draw a deep breath)				
Surprised by yourself, you say: Exhausted, but good... or Exhausted, but good… <<**day3_is_not_angry** is true>> <<**submissiveness** + 1>>	Like someone tore me in half… <<**defiance** + 1>>	I don't know...		
(paths merge)				
Sure… <<**day3_is_not_angry** is true>> <<**submissiveness** + 1>>	I'll shower after you… <<**submissiveness** + 1>>	I'll shower before you...		
(paths merge)				
Yes, show me the haul! (go to *Check out the haul*)	Sure… (go to *Check out the haul*)	I need some time alone first... If you don't mind. (eventually, go to *Check out the*		

		haul)
(paths merge: Check out the haul)		
Spin around <<**submissiveness** + 1>>	Blush and say: "I'd rather not..."	
(paths merge, eventually: And the catch?)		
Thank you <<**day3_is_not_angry** is true>> <<**submissiveness** + 1>>	Say nothing	
(paths merge, eventually: Eat pizza and watch the movie)		
Ask him about the newscaster called Amanda <<**day3_asked_about_newscaster_name** is true>>	Ask him about the bio-electronic enhancers you saw in the ad <<**day3_asked_about_bio_enhancers** is true>>	Just watch the movie
(paths merge, eventually Don starts cleaning up the dishes...)		
Say: You can go, I'll clean up after us. <<**submissiveness** + 1>>	Silently help with cleaning up after you	Silently sit on the couch
(paths merge)		

Asking: Why do you have to leave every evening? (Here, you have the options to say nothing or I'll see you tomorrow, or ask if he has requests for tomorrow)	Asking: No requests for tomorrow...? (Here, you have the options to say nothing or I'll see you tomorrow, or ask about why he leaves every evening)	Saying: I'll see you tomorrow. (go to *Don leaves*)	Saying nothing (go to *Don leaves*)
Option available only if: you asked BOTH "why do you leave" AND "no requests for tomorrow" AND **submissiveness** > **defiance** Can you stay the night? Then, Don asks if you're sure, you can reply:			
Yes, I do. IF **day3_hard_punishment** is true: <<**don_love_points** +1>> (Don refuses to stay, go to *Don leaves*)		No, you're right, it's best if you don't… (go to *Don leaves*)	

OTHERWISE: (go to *Don stays*)		
(Path: Don stays) <<**day3_don_sleeps_over** is true>> <<**don_love_points** +1>> <<**submissiveness** + 1>>		
Sit right next to Don	Sit a few feet away from Don	
(path options above allow you to select this path) Cuddle with Don <<**submissiveness** + 1>>		Watch the movie
Kiss Don <<**don_love_points** +1>> <<**day3_kissed_don** is true>>	Don't kiss him, just sit back up on the couch	Sit back up on the couch
(paths merge)		
Suggest that he sleep with you in the bed instead	Let him sleep on the couch <<**day3_don_sleep_couch** is true>> (go to: *Wake up Don is there*)	
(path continues only if you suggest that Don sleeps in the bed with you) IF **day3_kissed_don** is false: (go to: *Wake up Don is there*) OTHERWISE: Try to sleep leads to path below:		
Cuddle with him → Cuddle under his blanket → Snuggle even closer <<**submissiveness** + 1>> → Explore further → Touch him down there again <<**day3_played_with_cock** is true> → Curious, you continue. → You realize then that you don't care if he wakes up, continue <<**don_love_points** +1>> <<**submissiveness** + 1>>	(you can at any point stop going further down the path on the left and break the path, if you choose to do so: go to: *Wake up Don is there*)	
(path continues only if you chose all options on the left) Eventually: (go to: *Wake up Don is there*)		

<<**day3_had_sex_in_bed** is true>>

Don leaves				
...more distant from Don. <<**defiance** + 1>>	...a bit closer to Don. <<**don_love_points** + 1>> <<**submissiveness** + 1>>	... undecided.	Option available only if: **day3_hard_punishment** is true and **day3_is_not_angry** is false: ...angry with Don. <<**defiance** + 2>> <<**don_love_points** reduced to 0>>	Option available only if: **day3_hard_punishment** is false: ...a lot closer to Don. <<**don_love_points** + 2>> <<**submissiveness** + 1>>
(paths merge: Sequence 2 ends)				

Wake up Don is there				
Option available if **day3_kissed_don** is false Say goodbye (Sequence 2 ends)	Option available if **day3_kissed_don** is true or **day3_had_sex_in_bed** is true You do understand and nod. <<**submissiveness** + 1>>		Option available if **day3_kissed_don** is true or **day3_had_sex_in_bed** is true You don't understand, but nod anyway...	Option available if **day3_kissed_don** is true or **day3_had_sex_in_bed** is true You don't understand and confused, ask what he means <<**defiance** + 1>>
	Say goodbye (Sequence 2 ends)	Option available if **day3_kissed_don** is true: Kiss him goodbye <<**don_love_points** + 1>> (Sequence 2 ends)	Say goodbye (Sequence 2 ends)	(Sequence 2 ends)

Table for Sequence 3 – Surprises

Get ready for a new day	
Option available if **day3_don_sleeps_over** is true Start your day with breakfast and watch the news	Option available if **day3_don_sleeps_over** is false Start your day with breakfast
(paths merge): Finish your breakfast	

What are you doing here? (Greet boys outside)	
Ask if they know where you are	Decide not to ask any questions, just enjoy the moment|done asking questions
(Can ask about energy meter)	
(Can ask about missing girls)	
(Can ask about androids)	
(Can ask about AIRI)	
(paths merge): done asking questions	

Make yourself some fish and chips for lunch	
Hide the clothes <<**day4_hide_stained_clothes** is true>>	Decide to tell Don the truth when he gets home <<**day4_hide_stained_clothes** is false>>
(paths merge): Finish the book you've started	

Finish the book you've started	
Read a new book "Four soft lessons" <<**submissiveness** + 1>> <<**day4_read_four_soft_lessons** to true>>	Just watch TV <<**day4_read_four_soft_lessons** to false>>
(paths merge): continue until Don gets back day 4	

Ask him what it is		
Option available if **day4_hide_stained_clothes** is true Yes, let's go!	Option available if **day4_hide_stained_clothes** is false Don, I have a confession to make… <<love + 1>>	
	Say it casually like it's not a big deal <<**defiance** + 1>>	Say it in a way that makes it clear that you're sorry <<**submissiveness** +1>>
(paths merge): Yes, let's go!		

<table>
<tr><td colspan="3">Jump into the passenger seat

<<day4_lake_good_mood = 0>></td></tr>
<tr><td colspan="2">It's lovely, I like it!

<<day4_lake_good_mood + 1>></td><td>It's... Not what I expected</td></tr>
<tr><td colspan="3">(paths merge): Thanks, that’s thoughtful</td></tr>
<tr><td colspan="2">No way you're letting him reach the lake first!

<<day4_lake_good_mood + 1>></td><td rowspan="2">Suddenly a bit uncomfortable, you slowly approach the lake</td></tr>
<tr><td>Jump in!

<<day4_lake_good_mood + 1>></td><td>Hesitate for a split second. You're not sure if you can swim...</td></tr>
<tr><td colspan="3">(paths merge): I think I get it, let me try...</td></tr>
<tr><td colspan="2">Accept his help

<<day4_lake_good_mood + 1>></td><td>You're done swimming anyway, this wasn't really your thing...</td></tr>
<tr><td colspan="3">(paths merge): Follow him</td></tr>
</table>

At a loss for words, you don’t know what to say		
Option available if **love** >= 4 You think this is quite romantic <<**submissiveness** + 1>> <<**love** + 1>>	It's just a picnic, no need to over-think this <<**submissiveness** + 1>>	Option available if **defiance** >= **submissiveness** OR **day3_hard_punishment** is true After everything he's done, you're not comfortable with this. <<**defiance** + 1>>
(paths merge): Sure, you'll try some (or Sure, why not)		

Relax for a bit longer		
She was wrong to tell them that		She's right, you know <<**love** – 1>>
[[Crawl on top of Don]] <<**submissiveness** + 1>> <<**love** + 1>> <<**kiss_by_lake** is true>>	Option available if **love** <= 5 You fight the urge	
(paths merge): The two of you get back to the house		

<table>
<tr><td colspan="3">Do as he says

(you’re drunk, you always find yourself a bit submissive at this point)
<<**submissiveness** + 1>></td></tr>
<tr><td rowspan="3">Let him put the harness on without protesting

<<**submissiveness** + 1>></td><td colspan="2">Option available if **kiss_by_lake** is false

Protest and say it's really not necessary

<<**defiance** + 1>></td></tr>
<tr><td>Let him put the harness on without protesting

<<**submissiveness** + 1>></td><td>Option available if **defiance** >= **submissiveness**

Say no more firmly

<<**defiance** + 1>></td></tr>
<tr><td>Let him put the harness on without protesting

<<**submissiveness** + 1>></td></tr>
<tr><td colspan="3">(paths merge): Stumble towards the pillory</td></tr>
</table>

<table>
<tr><td colspan="4">Stumble towards the pillory</td></tr>
<tr><td rowspan="4">Lean forward, placing your head and hands into the pillory

<<**submissiveness** + 1>></td><td colspan="3">No this is just too much for you, pull away!

<<**defiance** + 1>></td></tr>
<tr><td rowspan="3">It's best you do as he says

<<**submissiveness** + 1>></td><td colspan="2">To hell with it, refuse!

<<**defiance** + 1>></td></tr>
<tr><td>Fine! He wins…

<<**submissiveness** + 1>></td><td>No, he doesn't win!

<<**hardcore_punishment** + 1>>
<<**day4_hard_punishment** to true>>
<<**love** – 1>>
<<**defiance** + 1>></td></tr>
<tr><td colspan="2">(paths merge:) Don is doing something behind you
(To your horror, Don grabs your ankles)

(path continues in another table below)</td><td>Don grabs your left wrist and there's nothing you can do

(song scene, eventually merges with): Wash yourself</td></tr>
</table>

<table>
<tr><td colspan="3">Don is doing something behind you
(To your horror, Don grabs your ankles)</td></tr>
<tr><td colspan="3">(long scene, eventually goes to): There's nothing you can do as Don spanks you with the paddle</td></tr>
<tr><td rowspan="2">You'll be a good little slut

<<submissiveness +1>></td><td colspan="2">You'll most definitely not be a good little slut

<<defiance + 1>></td></tr>
<tr><td>You give up, you'll be his good little slut

<<submissiveness +1>></td><td>No way, Don is taking things too far…

<<defiance + 1>>
<<love – 1>></td></tr>
<tr><td colspan="2">(paths merge): Relax your ass</td><td>(song scene, eventually merges with): Wash yourself</td></tr>
</table>

<table>
<tr><td colspan="3">Relax your ass</td></tr>
<tr><td colspan="2">Your ass can take it, don't protest

<<submissiveness + 1>></td><td>Protest!

<<defiance + 1>></td></tr>
<tr><td>Tell him you want this

<<want_ass_fuck is true>>
<<submissiveness + 1>></td><td colspan="2">Tell him you don't want this

<<defiance + 1>>
<<love – 1>></td></tr>
<tr><td>Option available if love >= 1 AND want_ass_fuck is true

Kiss him

<<day4_kissed_don is true>>
<<submissiveness + 1>>
<<love + 1>></td><td colspan="2">Wait for him to leave you alone in the bathtub</td></tr>
<tr><td colspan="3">(paths merge): Wash yourself</td></tr>
</table>

Wash yourself		
Pretty good (Relatively good, all things considered.) <<**submissiveness** + 1>> <<**love** + 1>>	Sad and hurt <<**love** – 1>> <<**defiance** + 1>>	Option available if **day4_kissed_don** is false Betrayed, violated and hurt. <<**love** – 2>> <<**defiance** + 2>>
(paths merge): Relax in the bath		

<table>
<tr><td colspan="4">Check on Don</td></tr>
<tr><td colspan="3">Offer to help him with the research

<<submissiveness + 1>></td><td rowspan="3">Let him conduct his research alone, he's the expert</td></tr>
<tr><td colspan="2">Look at his pictures, contact list and message history

<<day4_snooped_on_phone is true>></td><td rowspan="2">Decide not to snoop

<<submissiveness + 1>>
<<love + 1>></td></tr>
<tr><td>No, you trust him</td><td>Yes, you want an explanation. Confront him about the phone when he gets back.

<<day4_snooped_on_phone_question is true>></td></tr>
<tr><td colspan="4">(paths merge): Try to sleep</td></tr>
<tr><td colspan="2">Cuddle with Don and sleep

<<submissiveness + 1>>
<<love + 1>></td><td colspan="2">Just continue sleeping</td></tr>
<tr><td colspan="4">(paths merge): End of sequence 3</td></tr>
</table>

Table for Sequence 4 – A weekend of pain

<table>
<tr><td colspan="3">Enjoy your late morning</td></tr>
<tr><td colspan="3">Enjoy your brunch</td></tr>
<tr><td>You see a future with Don

<<**love** + 2>>
<<**submissiveness** + 1>></td><td>You see a future without Don</td><td>The future is unclear

<<**defiance** + 1>></td></tr>
<tr><td colspan="3">(paths merge)</td></tr>
<tr><td>Read one of the riddles

<<**day5_riddle_book** is true>></td><td colspan="2" rowspan="2">Do something else

<<**day5_riddle_book** is false>></td></tr>
<tr><td>(a few riddles)</td></tr>
<tr><td colspan="3">(paths merge)

Read the book / Continue reading the book</td></tr>
<tr><td colspan="3">Watch TV until Don returns</td></tr>
<tr><td>Clean and cook dinner while waiting for Don

<<**day5_cooked_for_don** is true>>
<<**love** + 1>>
<<**submissiveness** + 1>></td><td colspan="2">Just waiting instead

<<**day5_cooked_for_don** is false>>
<<**defiance** + 1>></td></tr>
<tr><td colspan="3">(paths merge)
Listen to Don</td></tr>
<tr><td rowspan="2">Agree - let him tie you to the massage table</td><td colspan="2">Refuse - tell him you'll do it without being tied</td></tr>
<tr><td>You've changed your mind - let him tie you</td><td>You're sure</td></tr>
<tr><td colspan="2"><<**day5_substances_is_tied** is true>></td><td><<**day5_substances_is_tied** is false>></td></tr>
<tr><td colspan="3">(paths merge)

Tell him, in detail, where he can shove his drugs</td></tr>
<tr><td colspan="2">Option available if
day5_substances_is_tied is true

Darkness consumes you (continue below)</td><td>Option available if
day5_substances_is_tied is false

<<**love** – 1>>
Darkness consumes you (continue below)</td></tr>
</table>

<table>
<tr><td colspan="4">Darkness consumes you (continues from above)</td></tr>
<tr><td colspan="3">Tell him you're sorry for lashing out like that

<<**love** + 1>>
<<**submissiveness** + 1>></td><td>There's nothing to be sorry for

<<**defiance** + 1>></td></tr>
<tr><td colspan="4">(paths merge)</td></tr>
<tr><td colspan="3">Option available if
day5_riddle_book is true
love >= 2

Ask him a riddle instead
<<**love** + 1>></td><td rowspan="4">Get some sleep</td></tr>
<tr><td colspan="2">You don't mind his hand there, continue with more riddles

<<**love** + 1>>
<<**submissiveness** + 1>></td><td rowspan="3">That's enough riddles for today, go to sleep</td></tr>
<tr><td>Softly, whisper: Yes…

<<**day5_kissed_don** is true>>
<<**love** + 1>></td><td>Option available if love <= 5

Gently decline his offer</td></tr>
<tr><td colspan="4">(paths merge)

Eat a light breakfast (continues below)</td></tr>
</table>

<table>
<tr><td colspan="4">Eat a light breakfast (continues from above)

(follow the path until you think silently to yourself..)
Stop the teasing already and do something!</td></tr>
<tr><td colspan="2">[[Let him continue]]

<<**submissiveness** + 1>></td><td colspan="2">Option available if
day5_kissed_don is false
defiance >= submissiveness

Tell him to stop

<<**defiance** + 1>></td></tr>
<tr><td rowspan="3">Open your legs for Don

<<**day5_let_don_fuck_you** is true>>
<<**submissiveness** + 1>></td><td rowspan="3">Option available if
defiance >= submissiveness

Protest and slink away

<<**defiance** + 1>>
<<**love** – 1>></td><td>Take the dildo</td><td>Fight your urges and refuse

<<defiance + 1>></td></tr>
<tr><td colspan="2">(paths merge)</td></tr>
<tr><td>Protest and slink away

<<**defiance** + 1>>
<<**love** – 1>></td><td>Realize it's pointless to fight back

<<**day5_let_don_fuck_you** is true>>
<<**submissiveness** + 1>></td></tr>
<tr><td colspan="4">(paths merge)
Don leaves you alone for a moment (continues below)</td></tr>
</table>

<table>
<tr><td colspan="4">Don leaves you alone for a moment (continues from above)

(a long path that is linear, ends with “Take a nap”)</td></tr>
<tr><td rowspan="2">Just read the book inside</td><td colspan="2">Try to move the heavy battery and failsafe closer to the front door</td><td rowspan="2">Just go to the backyard instead through the window again</td></tr>
<tr><td>Just read the book inside</td><td>Just go to the backyard instead through the window again</td></tr>
<tr><td colspan="2" rowspan="3">(paths merge)

<<**day5_went_outside** is false>>
<<**submissiveness** + 1>>

Greet the stranger</td><td colspan="2">(paths merge)

<<**day5_went_outside** is true>>

Perk your ears</td></tr>
<tr><td colspan="2">Put on your long-sleeved black shirt and try to open the door</td><td rowspan="2">Ignore him and hope he goes away

<<**submissiveness** + 1>></td></tr>
<tr><td>No, he needs help. Open the door</td><td>He gave up, his loss. Don't open the door</td></tr>
<tr><td colspan="3">(paths merge)

The garage is this way

<<**day5_ignore_stranger** is false>></td><td rowspan="2">(paths merge)

<<**day5_ignore_stranger** is true>>

Continue reading your book...</td></tr>
<tr><td>Say nothing</td><td>Tell him to be as quick as he can

<<**day5_missing_tools** is false>></td><td>Tell him he can keep the tools

<<**day5_missing_tools** is true>></td></tr>
<tr><td>Don gets back first

<<**day5_don_knows_about_stranger** is true>>

Go to “He looks angry” table below</td><td colspan="3">(paths merge)

Go to “You assume it’s Don” table below</td></tr>
</table>

<table>
<tr><td colspan="3">You assume it’s Don</td></tr>
<tr><td colspan="2">Scream with joy

<<**day5_hugged_don** is false>></td><td>Option available if
love >= 3

Hug Don

<<**day5_hugged_don** is true>>
<<**love** + 1>></td></tr>
<tr><td colspan="2">Tell him about the stranger

<<**day5_don_knows_about_stranger** is true>>
<<**submissiveness** + 1>>

IF day5_ignore_stranger is true:
<<**love** + 1>></td><td rowspan="2">Don’t tell him about the stranger

Go to “Eat dinner” table below</td></tr>
<tr><td>Option available if
day5_ignore_stranger is false

Go to “He looks angry” table below</td><td>Option available if
day5_ignore_stranger is true

Go to “Eat dinner” table below</td></tr>
</table>

<table>
<tr><td colspan="6">He looks angry

<<**day5_don_punishment_for_stranger** is true>></td></tr>
<tr><td>Accept your punishment</td><td colspan="5">Option available if
defiance >= $submissiveness

Refuse - what you did does not require punishment

<<**defiance** + 1>></td></tr>
<tr><td colspan="5">(paths merge)
Conceding, you accept your punishment</td><td rowspan="4">No! You did nothing wrong!</td></tr>
<tr><td colspan="4">One. Thank you for disciplining me...</td><td rowspan="3">Stop, enough, I've learned my lesson!</td></tr>
<tr><td colspan="3">Two. Thank you Don... For disciplining me...</td><td rowspan="2">No, stop! Enough... I've learned my lesson!</td></tr>
<tr><td colspan="2">Three... Thank you for disciplining me. I was... Stupid…

<<**submissiveness** + 1>>
<<**love** + 1>></td><td>No, please... Stop... I've learned my lesson.</td></tr>
<tr><td colspan="2">Four... Thank you... I'm a dumb little cunt…

<<**submissiveness** + 1>></td><td>Please... I'm sorry... Don, I didn't mean... To be so stupid…

<<**love** – 2>>
<<**defiance** + 1>></td><td colspan="3" rowspan="2">(paths merge)

<<**day5_mask_punishment** is true>>
<<**love** – 1>>

Go to “He’s going to the bedroom” table below.</td></tr>
<tr><td>Enjoy the massage a while longer

<<**love** + 1>></td><td colspan="2">Get up</td></tr>
</table>

<table>
<tr><td colspan="3">He’s going to be bedroom</td></tr>
<tr><td>Let him tie you

<<**day5_refused_bondage_punishment** is false>>
<<**submissiveness** + 1>></td><td colspan="2">Refuse

<<**day5_refused_bondage_punishment** is true>>
<<**defiance** + 1>></td></tr>
<tr><td colspan="3">(paths merge)

He holds something in front of you…

Nod...</td></tr>
<tr><td>Option available if **day5_refused_bondage_punishment** is true

“Nod” and “Shake your head” both lead you down the same path</td><td>Option available if **day5_refused_bondage_punishment** is false

Shake your head</td><td rowspan="4">Option available if **day5_refused_bondage_punishment** is false

Nod

Go to “Eat dinner” table below</td></tr>
<tr><td colspan="2">(paths merge)
Nod / Shake your head
<<**love** – 3>>
<<**day5_mask_water** is true>></td></tr>
<tr><td>Try to shake the tube up-side-down and drain it

<<**defiance** + 1>></td><td>Drink it!</td></tr>
<tr><td colspan="2">(paths merge)
Drink it!

<<**submissiveness** + 1>>

Go to “Eat dinner” table below</td></tr>
</table>

Eat dinner

(Linear sequences of events until the end of sequence 4)

Table for Sequence 5 – Breakthrough

<table>
<tr><td colspan="4">Return

(eventually after some linear passages: Rest on the couch)</td></tr>
<tr><td colspan="2">Bring up the topic of souls again

<<love + 1>>

(your options don’t matter, they only change the conversation, not any of the stats in the game)</td><td colspan="2">Just eat your fish n chips</td></tr>
<tr><td colspan="4">(paths merge)
Relax with a movie</td></tr>
<tr><td rowspan="4">Nothing - just watch the movie</td><td colspan="3">Option available if
love >= 5

Maybe you could tease his a bit…
<<day6_initiate_sex_during_movie is true>>
<<love + 1>>
<<submissiveness + 1>></td></tr>
<tr><td colspan="3">(eventually come to passage “Follow your urges – take him in your mouth”)</td></tr>
<tr><td colspan="2">Let Don know you'll be back soon and run to the bedroom

<<submissiveness + 1>></td><td rowspan="2">No, you just want to suck him until he cums in your mouth</td></tr>
<tr><td>Put the o-ring gag in your mouth

<<day6_willing_bondage_during_tv is true>></td><td>Option available if
day5_mask_water is false
love >= 15

You're feeling bold - Push Don down and put the handcuffs on HIM

<<love + 1>>
<<day6_willing_bondage_during_tv is true>>
<<day6_bound_don_instead is true>></td></tr>
<tr><td colspan="4">(paths merge)
Go to table “Watch movie” below</td></tr>
</table>

<table>
<tr><td colspan="4">Watch movie (continues from above)</td></tr>
<tr><td rowspan="2">Option available if day6_initiate_sex_during_movie is false

Do as he says - get on your knees in front of him

<<submissiveness + 1>></td><td colspan="2">Option available if day6_initiate_sex_during_movie is false

Politely refuse - you're not ready

<<defiance + 1>></td><td rowspan="3">Option available if day6_initiate_sex_during_movie is true

Tell Don that you need to rest</td></tr>
<tr><td>Fine - get on your knees

<<submissiveness + 1>></td><td rowspan="2">No means no

<<day6_substance_3_forced_sex is true>>
<<love – 1>>
<<defiance + 1>></td></tr>
<tr><td colspan="2">(paths merge)</td></tr>
<tr><td colspan="4">(paths merge)

Go to “Can I help you” table below.</td></tr>
</table>

<table>
<tr><td colspan="5">Can I help you</td></tr>
<tr><td colspan="3">Option available if
love >= 3

I'm sure. Please tell me.

<<**love** - 1>>
<<**day5_don_tells_about_airi_tests** is true>></td><td>Option available if
love < 3

You reluctantly accept that he won't tell you...</td><td>Option available if
love >= 3

I'd rather not know...</td></tr>
<tr><td colspan="2">Stunned in shock and disbelief</td><td colspan="2">Fuming with anger

<<**defiance** + 1>></td><td rowspan="3">(paths merge)
Go to table “Prepare for the next test by taking a relaxing bath” below</td></tr>
<tr><td>You respect him...

and

You tolerate him...</td><td>Option available if

love > 6

You love him…

<<**love** + 4>>
<<**submissiveness** + 2>></td><td>Option available if

love <= 6
or
love >= 1

You despise him…

<<**love** – 3>>
<<**defiance** + 3>></td><td>Option available if

love <= 1

You hate him…

<<**love** – 3>>
<<**defiance** + 3>></td></tr>
<tr><td colspan="3">(paths merge)
Go to table “Relax in the bath some more” below</td></tr>
</table>

Prepare for the next test by taking a relaxing bath	
You respect him... or You tolerate him...	Option available if **love** >= 4 You love him… <<**love** + 4>> <<**submissiveness** + 2>> <<**amanda_loves_don** is true>>
(paths merge) Go to table “Relax in the bath some more” below	

<table>
<tr><td colspan="2">Relax in the bath some more

(a long linear s later...)</td></tr>
<tr><td>Tell him about your nightmare

<<day6_talk_about_nightmare is true>></td><td>Tell him to be careful at work today instead</td></tr>
<tr><td colspan="2">(paths merge)

Linear passages until the end of sequence 5</td></tr>
</table>

Table for Sequence 6 – Animus Eximo

<table>
<tr><td colspan="3">Beginning of Sequence 6

Eating your pasta, you watch the documentary</td></tr>
<tr><td rowspan="2">Option available if:
love >= 23 and amanda_loves_don is true

Continue watching

(Triggers the “high love” path, see below)</td><td colspan="2">Continue watching</td></tr>
<tr><td>Option available if:
love >= 3

She looks familiar...

(Triggers the “medium love” path, see below)</td><td>Option available if:
love <= 2

She looks familiar…

(Triggers the “low love” path, see below)</td></tr>
</table>

<table>
<tr><td colspan="2">High love path

(some linear options later)</td></tr>
<tr><td>Option available if:
submissiveness >= defiance

<<day7_pack_bdsm_toys is true>>

Pack some of Don’s bdsm toys too</td><td>Decide not to pack Don’s bdsm toys</td></tr>
<tr><td colspan="2">(paths merge)
(some linear / minor options later)

Go to:
What happens after this?
(see below)</td></tr>
</table>

<table>
<tr><td colspan="4">What happens after this?</td></tr>
<tr><td colspan="2">Option available if:
amanda_loves_don is false

<<**alone_path** is true>>

I think I want to forge my own path</td><td colspan="2">Of course I’ll come with you Don!</td></tr>
<tr><td colspan="4">(paths merge)
(some linear / minor options later)

The two of you continue until the evening</td></tr>
<tr><td colspan="2">Option available if:
amanda_loves_don is true and **alone_path** is false

You glance at the items with an inviting smile on your lips

(triggers a final bdsm sex scene)</td><td colspan="2">A noise startles you

(police scare the two of you)</td></tr>
<tr><td colspan="4">(paths merge)

Just sleep</td></tr>
<tr><td rowspan="2">Option available if:
alone_path is false

You board the ship together with Don

Ending 1: Debeo Simul</td><td colspan="3">Option available if:
alone_path is true

You reach the ship</td></tr>
<tr><td>Let him leave

Ending 2: Animus Liberum</td><td>Ask him to come with you

Ending 1: Debeo Simul</td><td>Hug him goodbye

Ending 2: Animus Liberum</td></tr>
</table>

Low love path

(a linear sequence later)

Amanda is 100% convinced she is Hanna.

<<**hanna_count** is 20>>
<<**day7_knife_option** is true>>

Go to:
Open the door (see below)

Medium love path

Amanda (and the player) has to decide what everything means
Available things that Amanda can discuss depends on what the player has done throughout the story
At each option, Amanda chooses if the clue means she's Hanna or an android. For each time she selects Hanna, the "**hanna_count**" increases by 1.

At the end, Amanda is either 0% convinced she's Hanna, 100% convinced she's Hanna or somewhere in-between

If **hanna_count** >= 4 and **love** <= 10:
<<**day7_knife_option** is true>>

Go to:
Open the door (see below)

<table>
<tr><td colspan="3">Open the door</td></tr>
<tr><td colspan="2">Option available if:
day7_knife_option is true

<<**grab_knife** is true>>

Grab the knife instead</td><td rowspan="2">Leave the kitchen and greet Don

Go to:
Leave the kitchen and greet Don (see below)</td></tr>
<tr><td>You grab the knife tighter

Go to:
Kill Don path (see below)</td><td>Hide the knife in your jeans and confront Don

Go to:
Leave the kitchen and greet Don (see below)</td></tr>
</table>

Kill Don path

(you kill Don in panic / self-defence / rage)
(some linear options later)

Ending 4: Incertus Postremo

<table>
<tr><td colspan="4">Leave the kitchen and greet Don</td></tr>
<tr><td colspan="3">Play along, for now...</td><td rowspan="2">Confront him about what you saw</td></tr>
<tr><td colspan="2">Say that nothing is wrong, and remove your shirt and bra</td><td rowspan="2">Confront him about what you saw</td></tr>
<tr><td>Option available if:
<<grab_knife is true>>

Stay calm – tell him you just want to get it over with

Go to:
Kill Don path (see above)</td><td>You need to confront him about what you saw</td><td colspan="2">(paths merge)

Go to:
Confront Don (see below)</td></tr>
</table>

Confront Don
(you confront Don about everything you've seen, heard, and concluded)

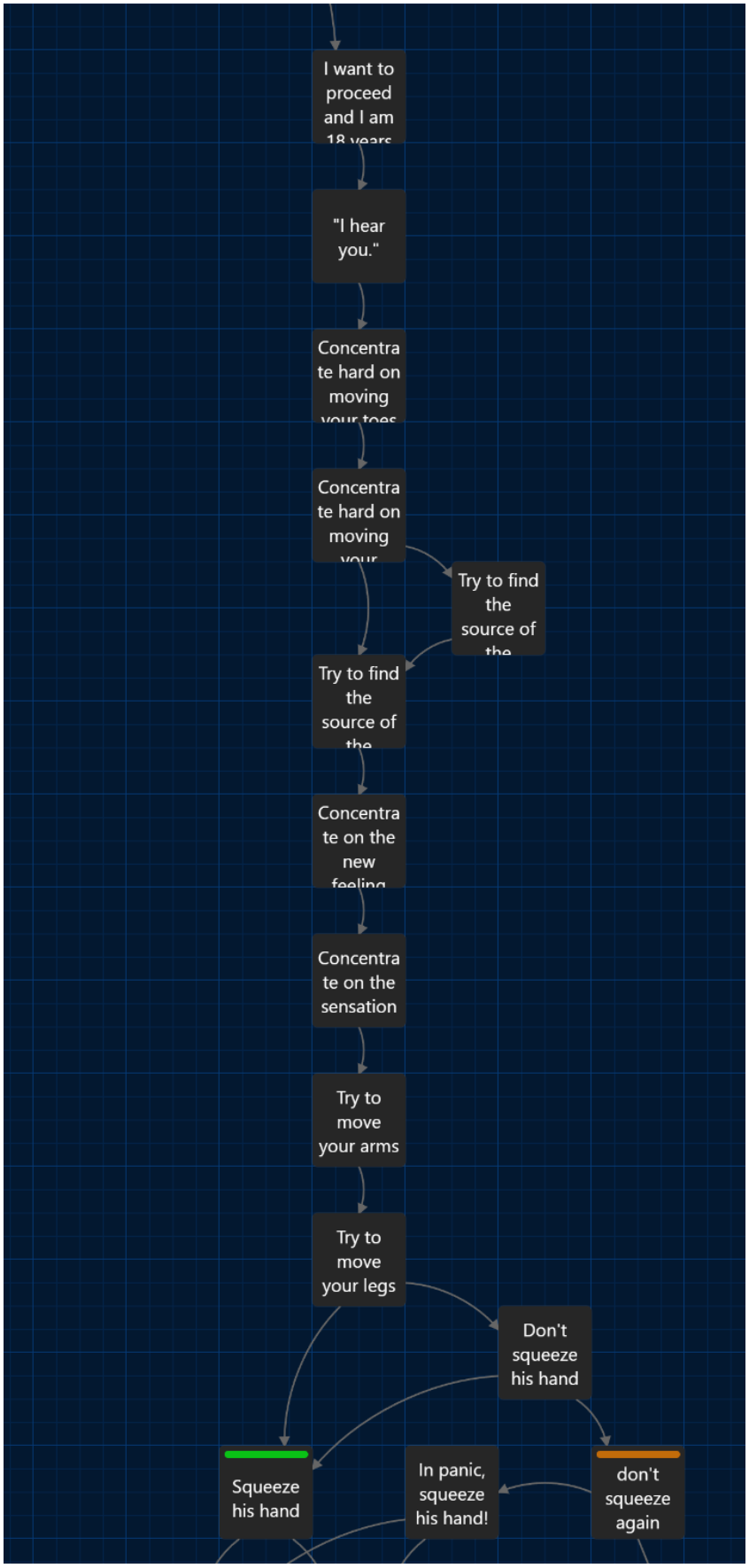
Multiple choices eventually lead to one of the three paths below:

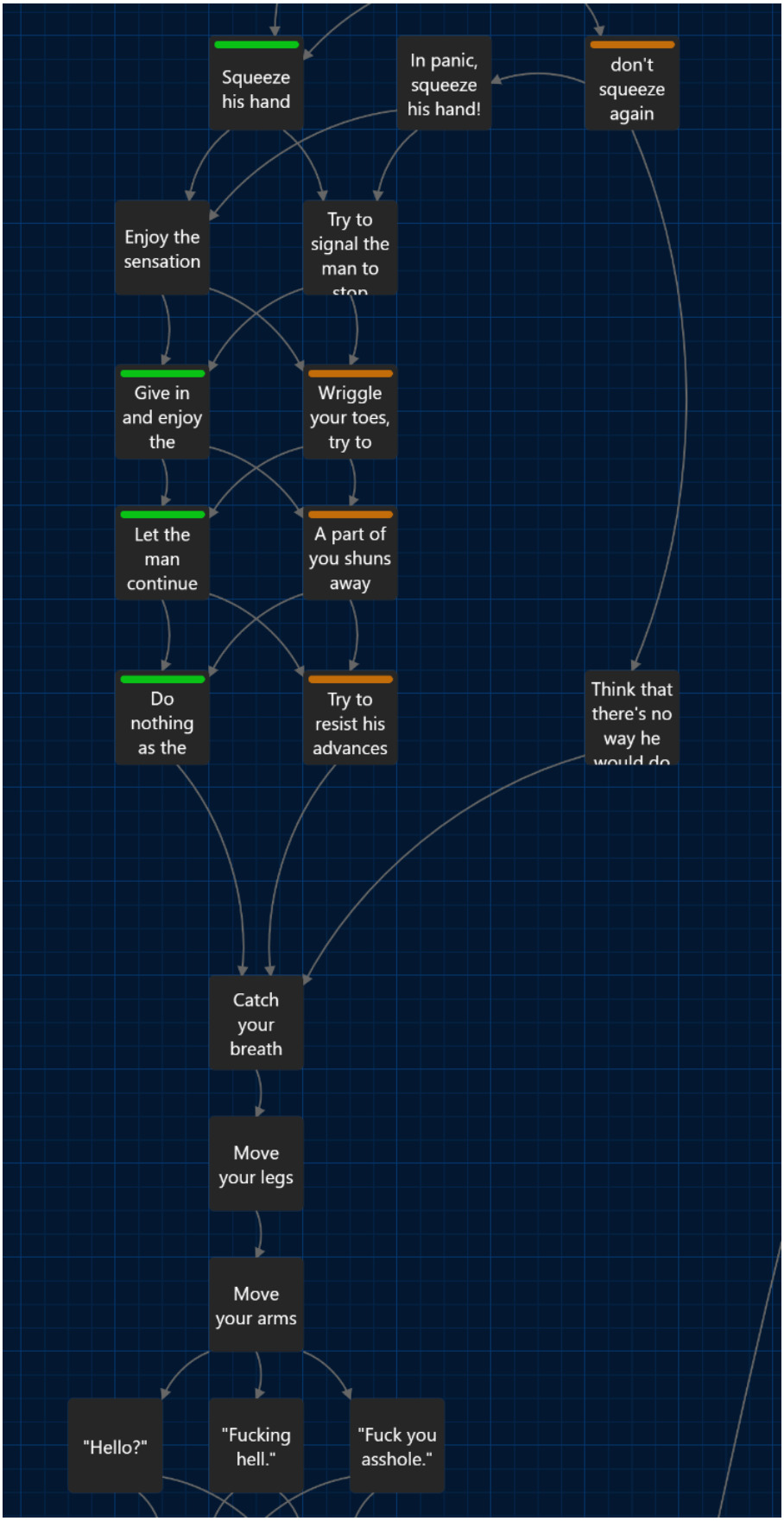
Option available if: <<**love** >= 14>> and <<**hanna_count** <= 4>> (You listen to Don and calm down) Go to: What happens next? (see above)	You panic, telling him you think you're Hanna and/or that you want him to leave. He claims you're malfunctioning and shuts you down… **Ending 3: Abeo Mors**	Option available if: <<**grab_knife** is true>> (You take your time, pretending not to be in panic, then stab him when you get a chance) Go to: Kill Don path (see above)

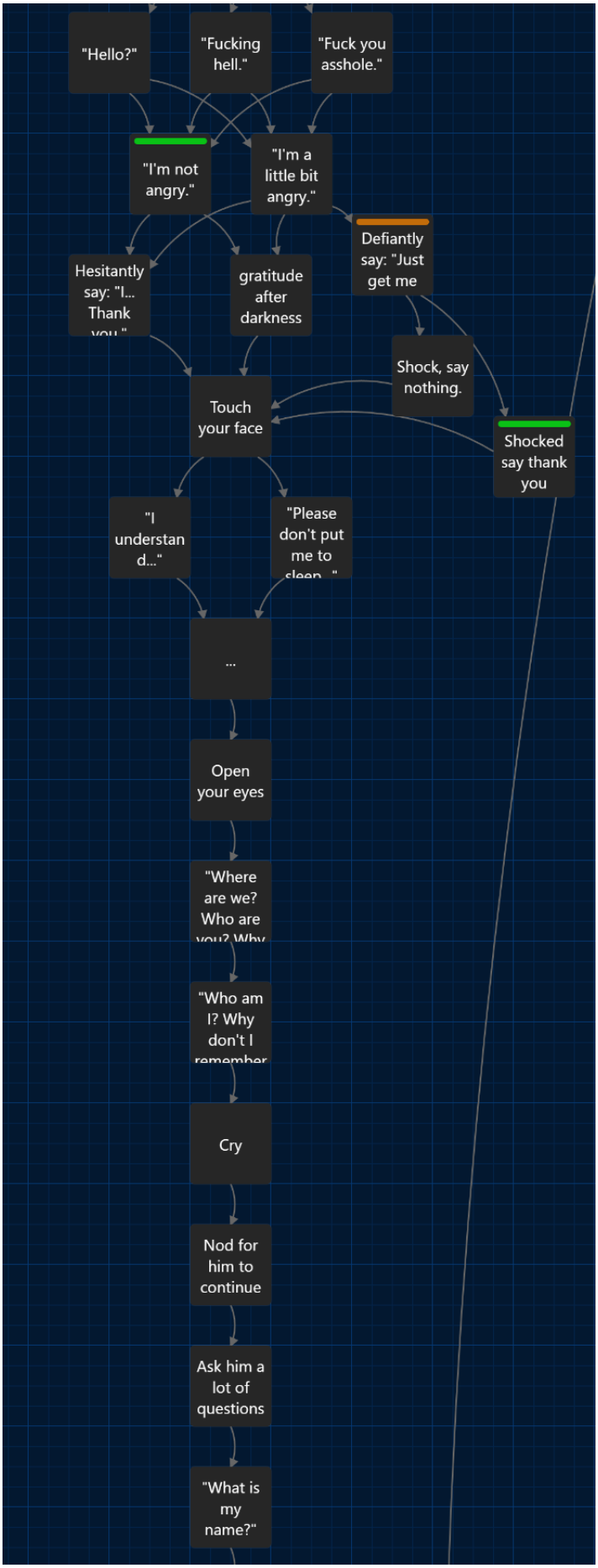
Color codes of walkthrough nodes

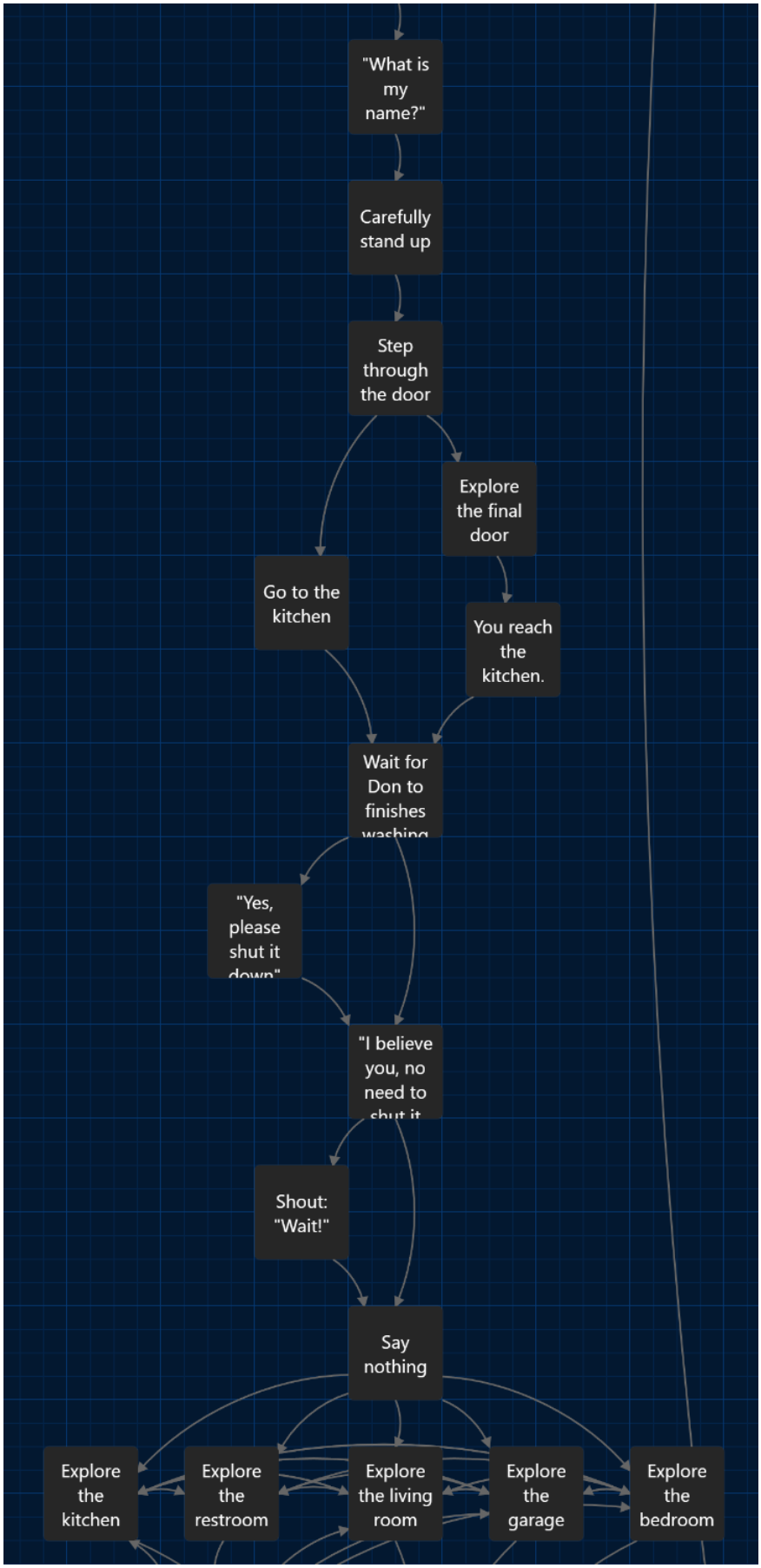
ORANGE: Modifies **Defiance** to a higher value.
GREEN: Modifies **Submissiveness** to a higher value.
RED: Modifies **Love** up or down.

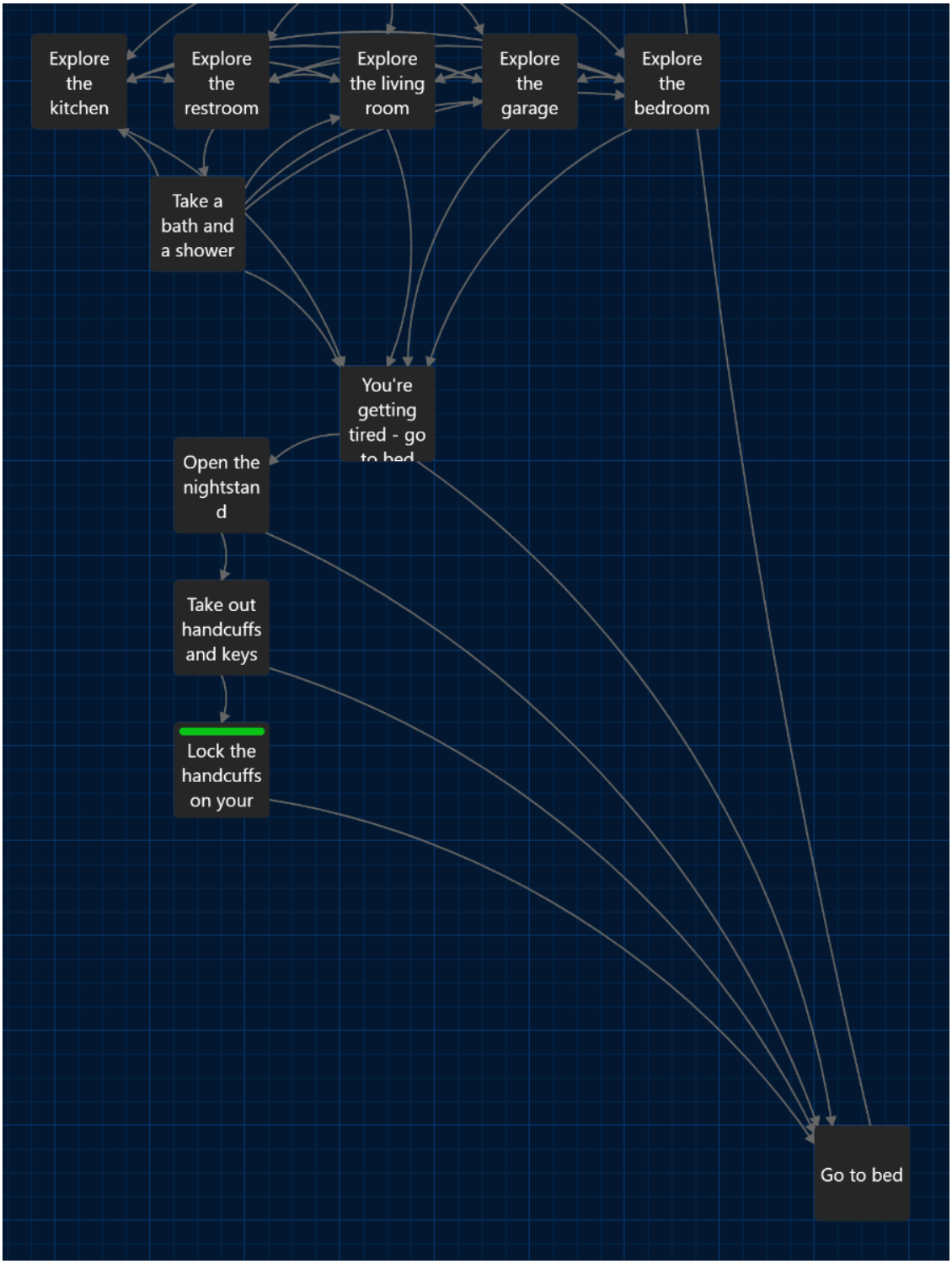
All nodes in Sequence 0 – Awakening



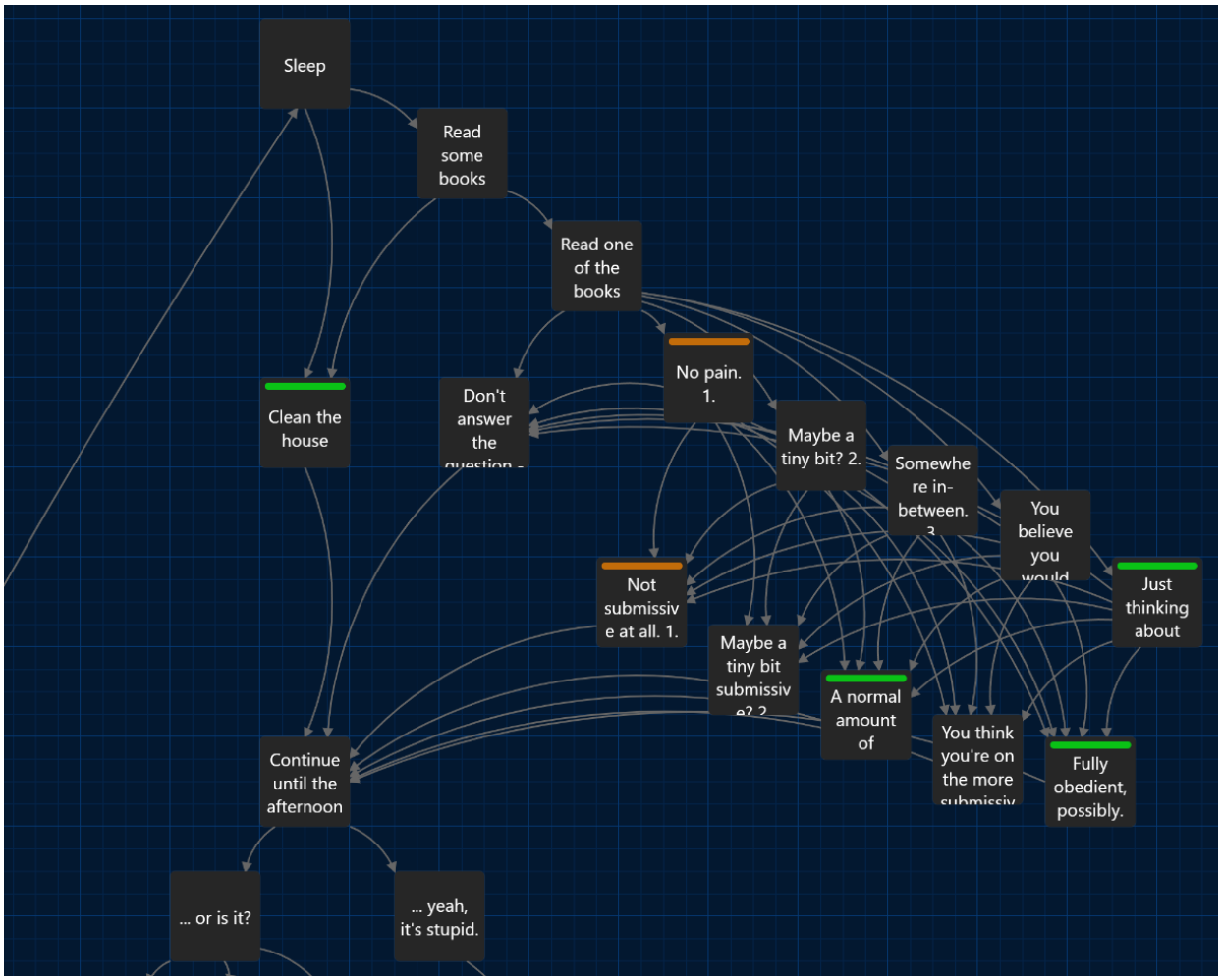

Squeeze his hand
In panic, squeeze his hand!
don't squeeze again
Enjoy the sensation
Try to signal the man to
Give in and enjoy the
Wriggle your toes, try to
Let the man continue
A part of you shuns away
Do nothing as the
Try to resist his advances
Think that there's no way he
Catch your breath
Move your legs
Move your arms
"Hello?"
"Fucking hell."
"Fuck you asshole."

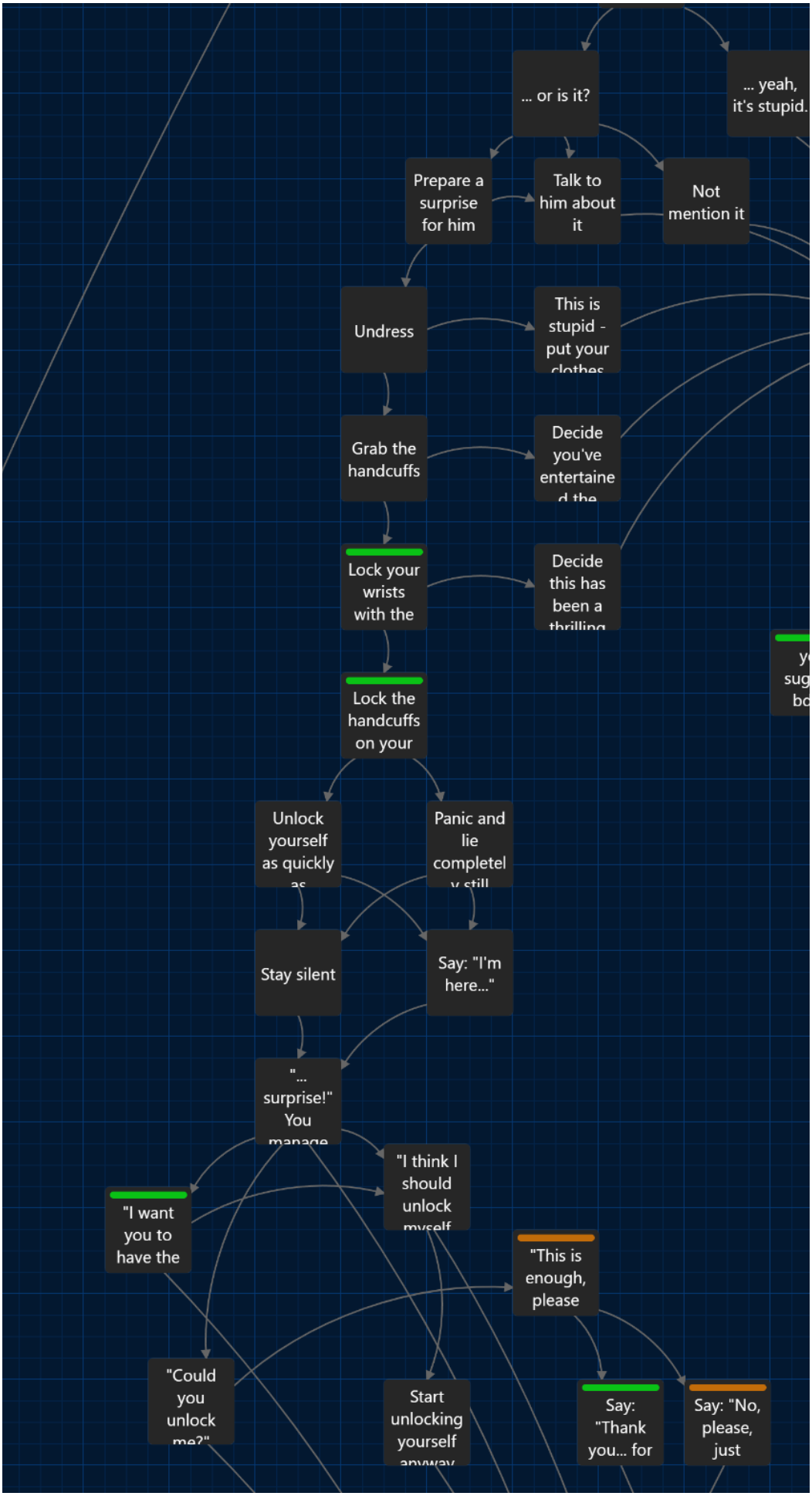

"Hello?"
"Fucking hell."
"Fuck you asshole."
"I'm not angry."
"I'm a little bit angry."
Defiantly say: "Just get me
Hesitantly say: "I... Thank
gratitude after darkness
Shock, say nothing.
Touch your face
Shocked say thank you
"I understand..."
"Please don't put me to
...
Open your eyes
"Where are we? Who are
"Who am I? Why don't I
Cry
Nod for him to continue
Ask him a lot of questions
"What is my name?"

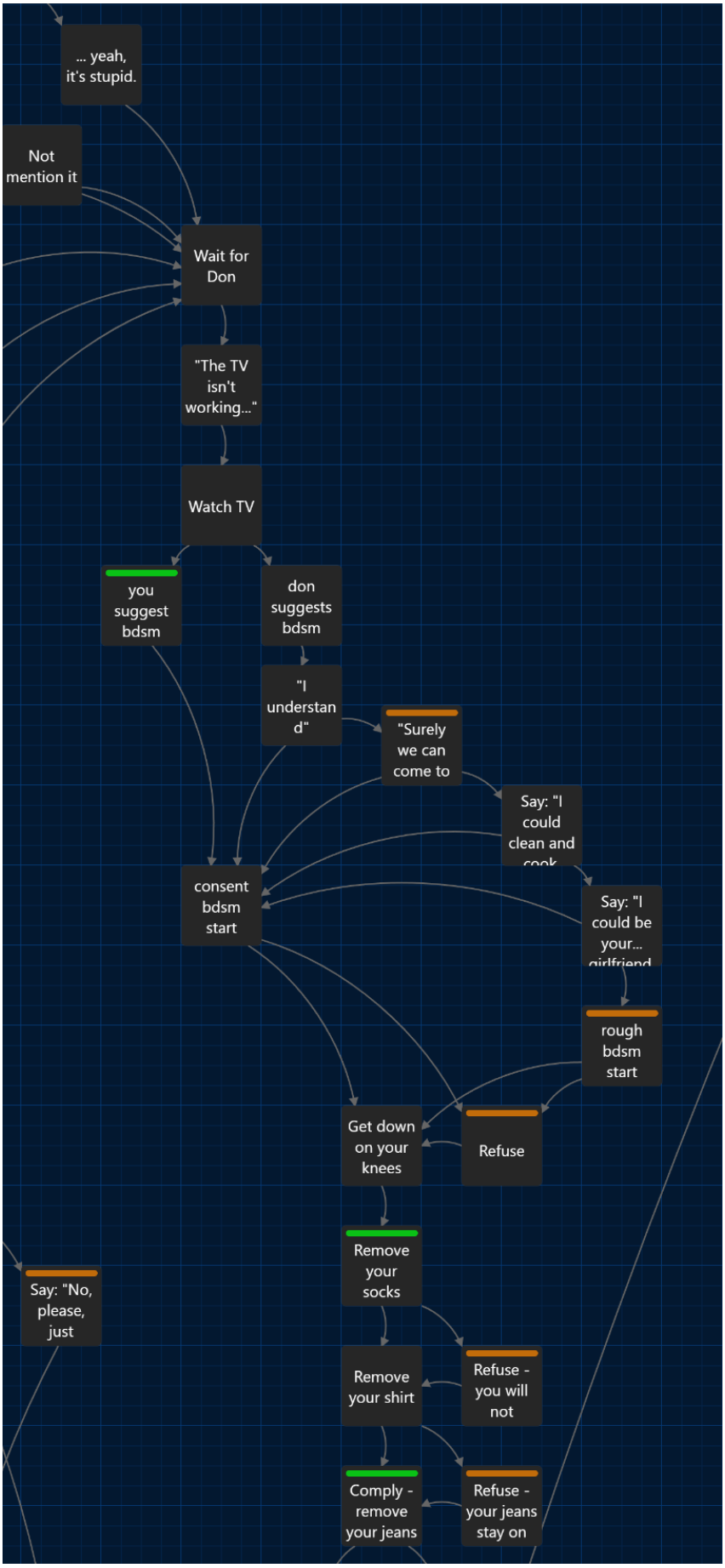

"What is my name?"
Carefully stand up
Step through the door
Explore the final door
Go to the kitchen
You reach the kitchen.
Wait for Don to finishes washing
"Yes, please shut it down"
"I believe you, no need to shut it
Shout: "Wait!"
Say nothing
Explore the kitchen
Explore the restroom
Explore the living room
Explore the garage
Explore the bedroom

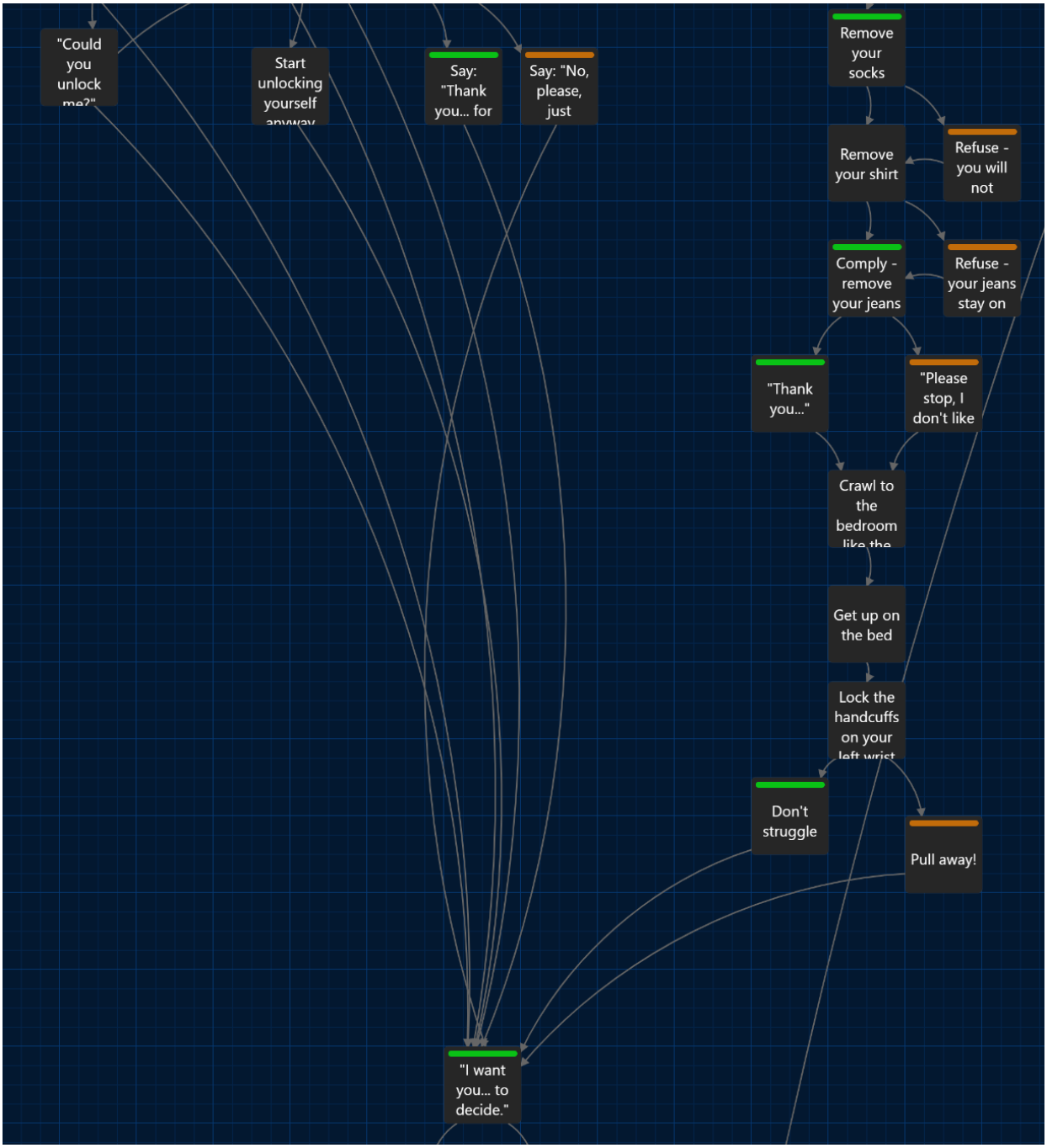

Explore the kitchen
Explore the restroom
Explore the living room
Explore the garage
Explore the bedroom
Take a bath and a shower
You're getting tired - go to bed
Open the nightstand
Take out handcuffs and keys
Lock the handcuffs on your
Go to bed

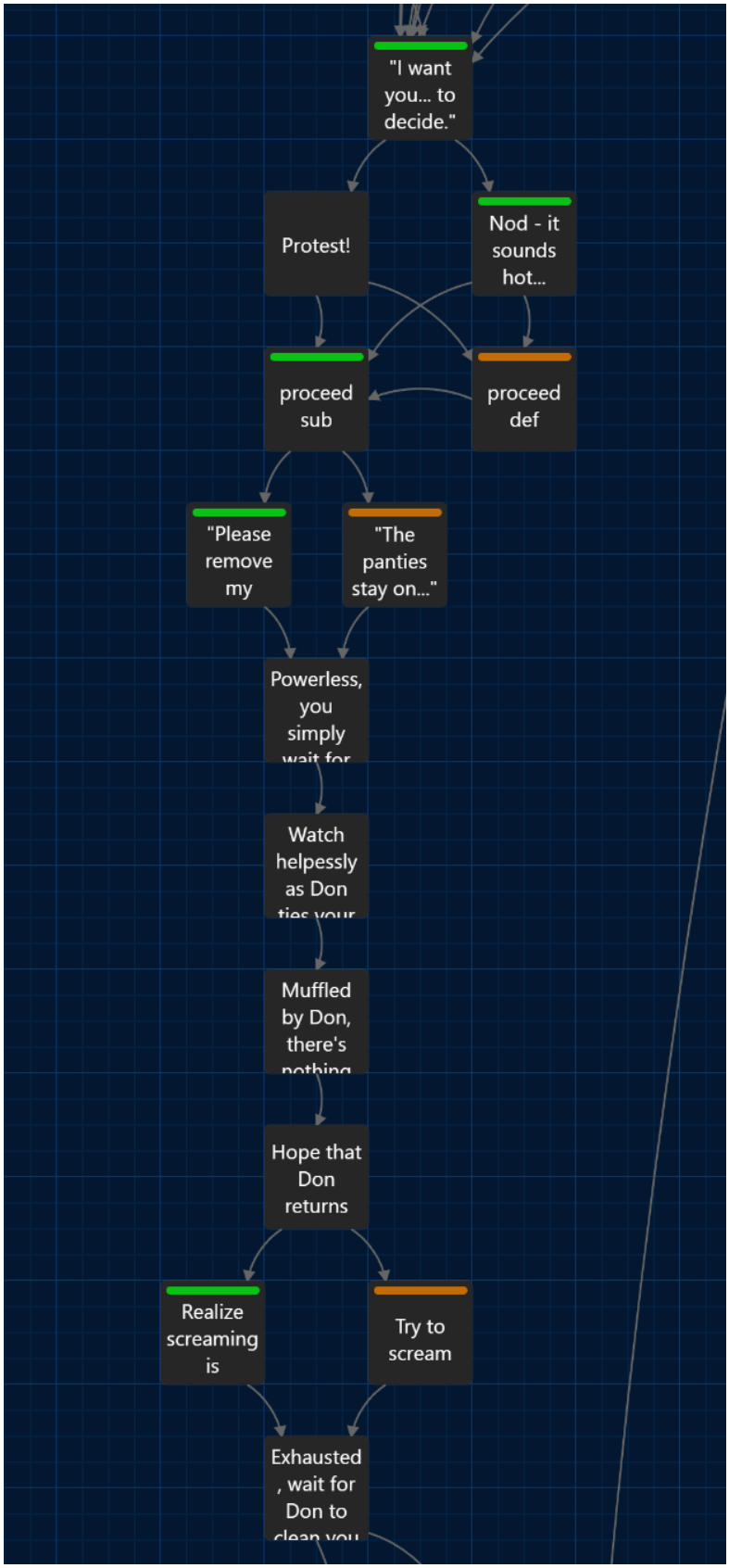
All nodes in Sequence 1 – Dark Desires

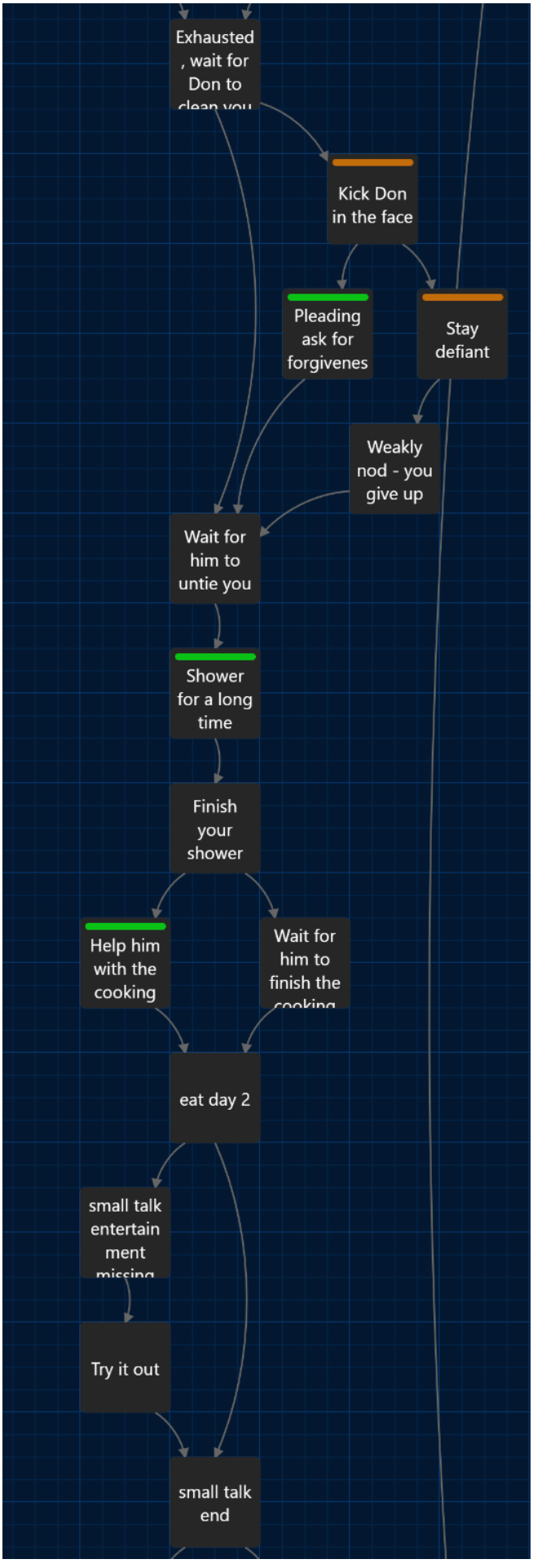


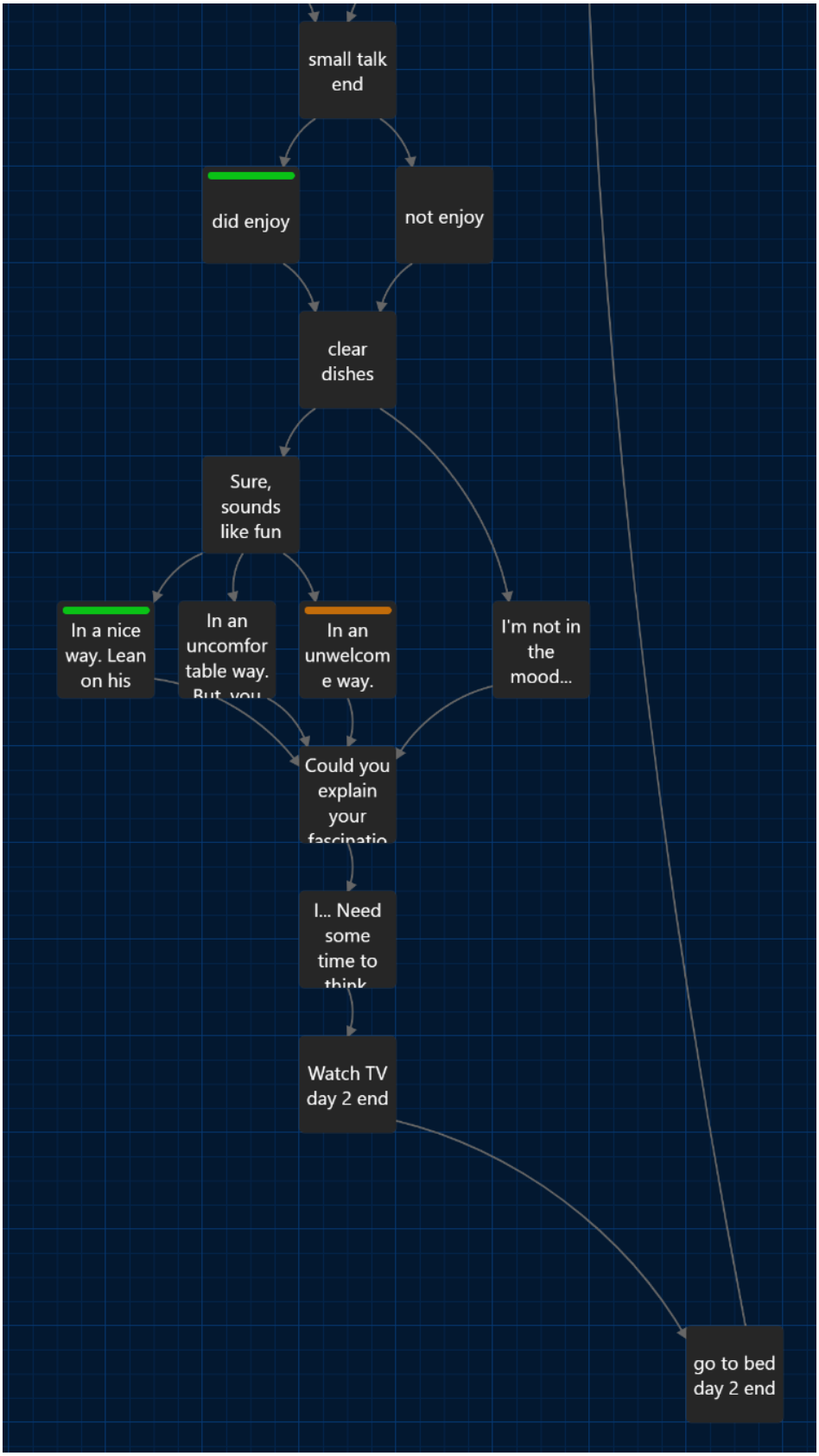

... or is it?
... yeah, it's stupid.
Prepare a surprise for him
Talk to him about it
Not mention it
Undress
This is stupid - put your clothes
Grab the handcuffs
Decide you've entertaine d the
Lock your wrists with the
Decide this has been a thrilling
Lock the handcuffs on your
Unlock yourself as quickly as
Panic and lie completel y still
Stay silent
Say: "I'm here..."
"... surprise!" You manage
"I think I should unlock myself
"I want you to have the
"This is enough, please
"Could you unlock me?"
Start unlocking yourself anyway
Say: "Thank you... for
Say: "No, please, just


... yeah, it's stupid.
Not mention it
Wait for Don
"The TV isn't working..."
Watch TV
you suggest bdsm
don suggests bdsm
"I understand"
"Surely we can come to
Say: "I could clean and
consent bdsm start
Say: "I could be your... girlfriend
rough bdsm start
Get down on your knees
Refuse
Remove your socks
Say: "No, please, just
Remove your shirt
Refuse - you will not
Comply - remove your jeans
Refuse - your jeans stay on

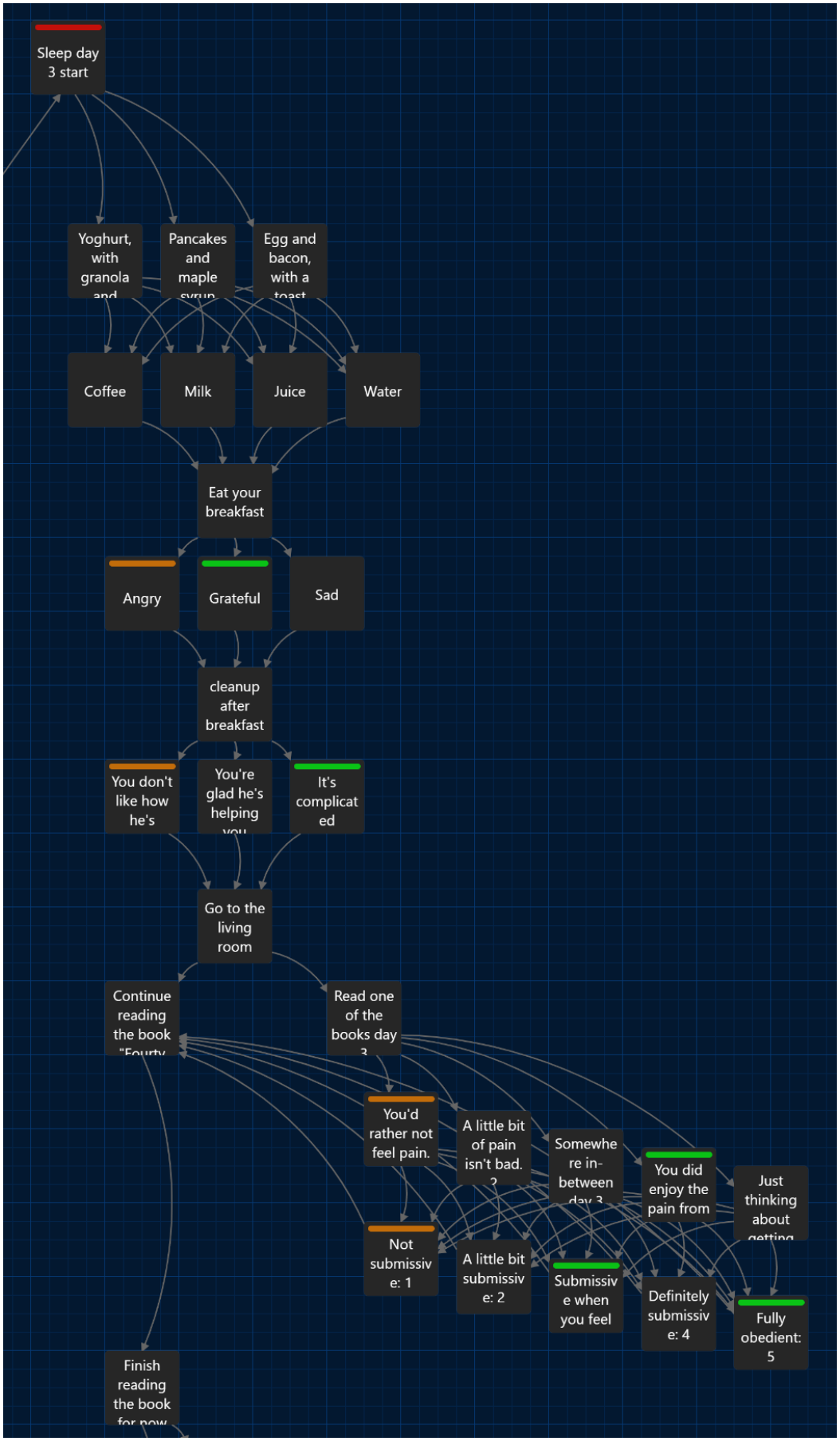

"Could you unlock me?"
Start unlocking yourself anyway
Say: "Thank you... for
Say: "No, please, just
Remove your socks
Remove your shirt
Refuse - you will not
Comply - remove your jeans
Refuse - your jeans stay on
"Thank you..."
"Please stop, I don't like
Crawl to the bedroom like the
Get up on the bed
Lock the handcuffs on your left wrist
Don't struggle
Pull away!
"I want you... to decide."

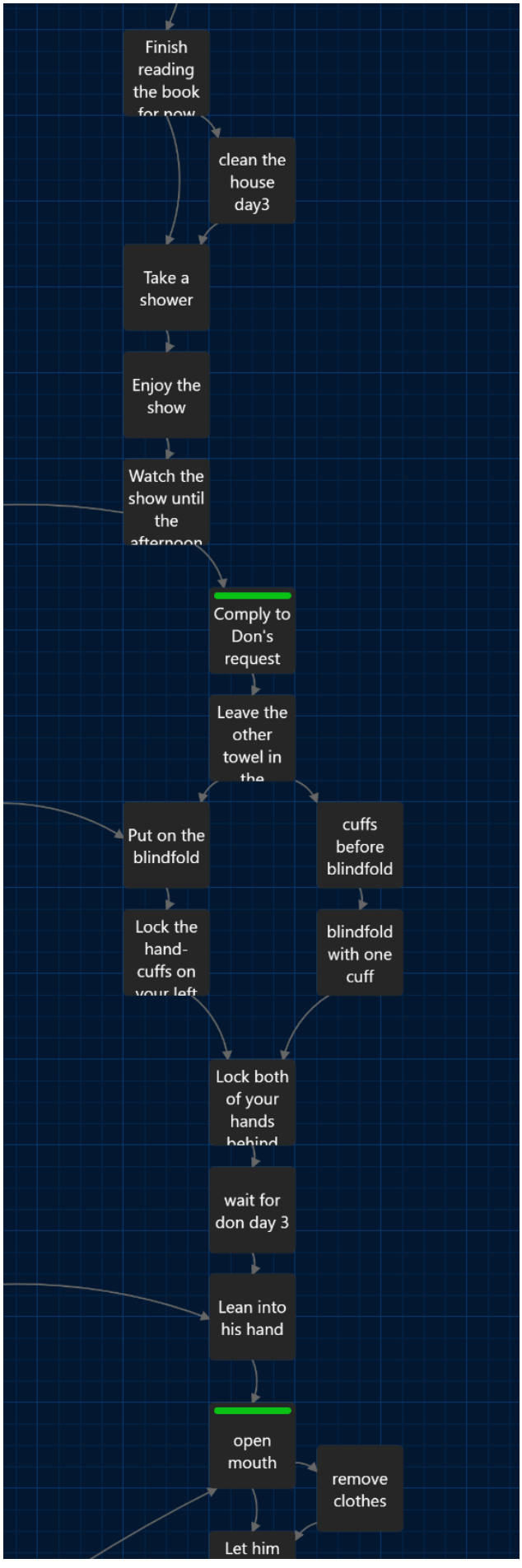

"I want you... to decide."
Protest!
Nod - it sounds hot...
proceed sub
proceed def
"Please remove my
"The panties stay on..."
Powerless, you simply
Watch helpessly as Don
Muffled by Don, there's
Hope that Don returns
Realize screaming is
Try to scream
Exhausted, wait for Don to

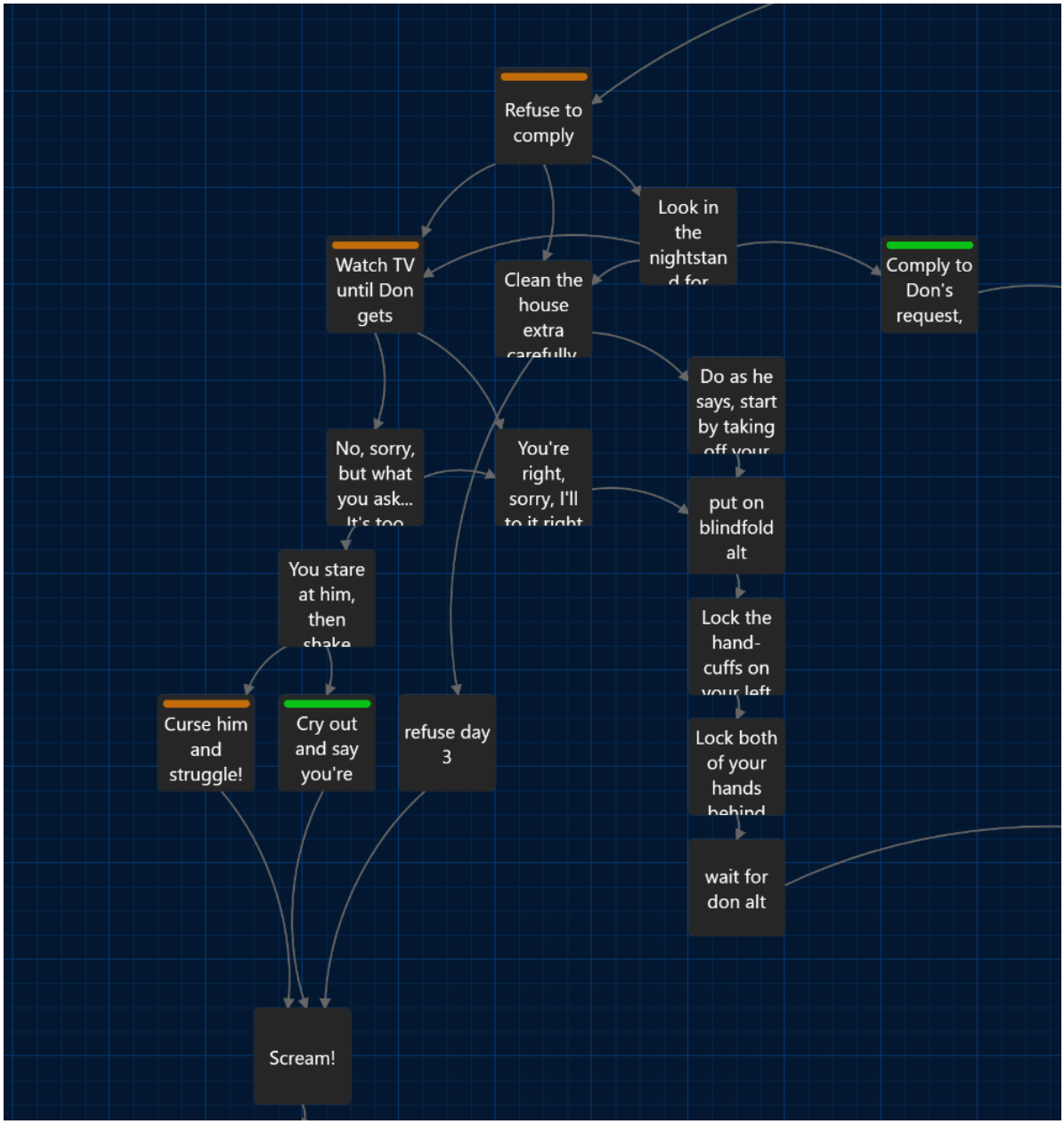

Exhausted , wait for Don to
Kick Don in the face
Pleading ask for forgivenes
Stay defiant
Weakly nod - you give up
Wait for him to untie you
Shower for a long time
Finish your shower
Help him with the cooking
Wait for him to finish the
eat day 2
small talk entertain ment
Try it out
small talk end

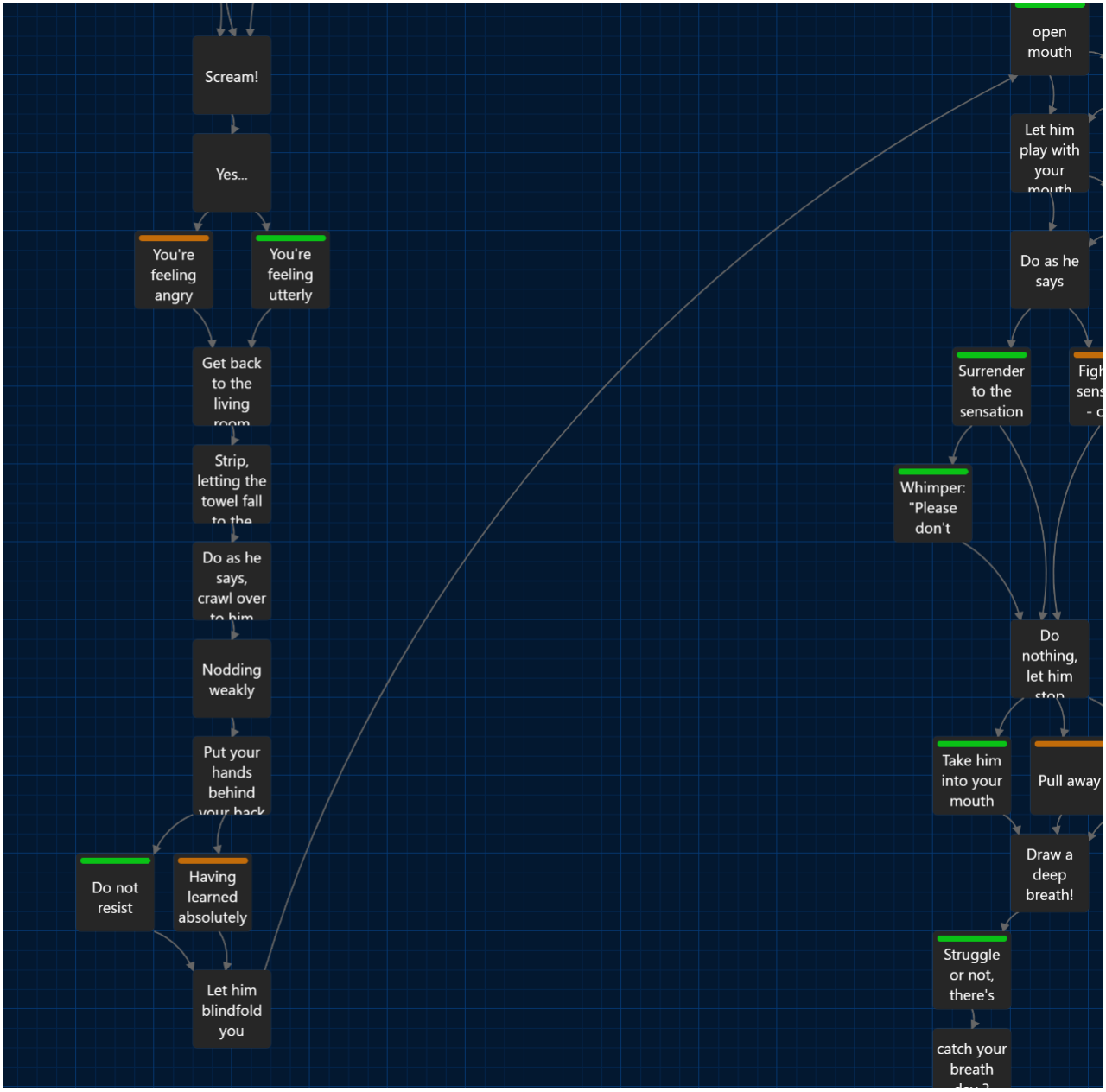

small talk end
did enjoy
not enjoy
clear dishes
Sure, sounds like fun
In a nice way. Lean on his
In an uncomfor table way. But you
In an unwelcom e way.
I'm not in the mood...
Could you explain your fascinatio
I... Need some time to think
Watch TV day 2 end
go to bed day 2 end

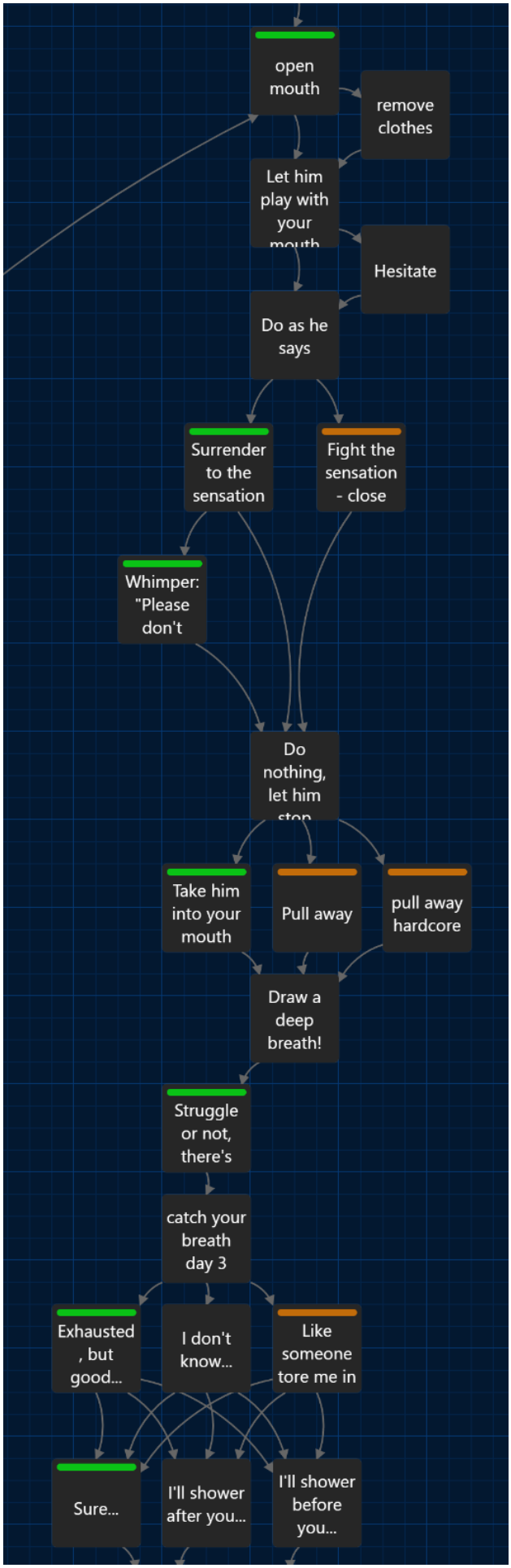
All nodes in Sequence 2 – Expectations

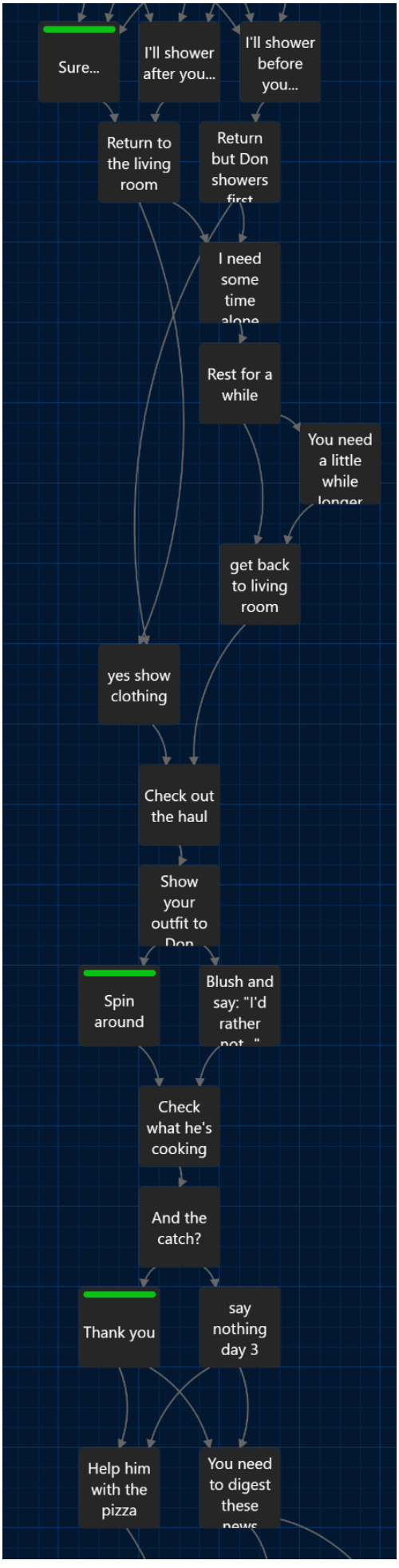


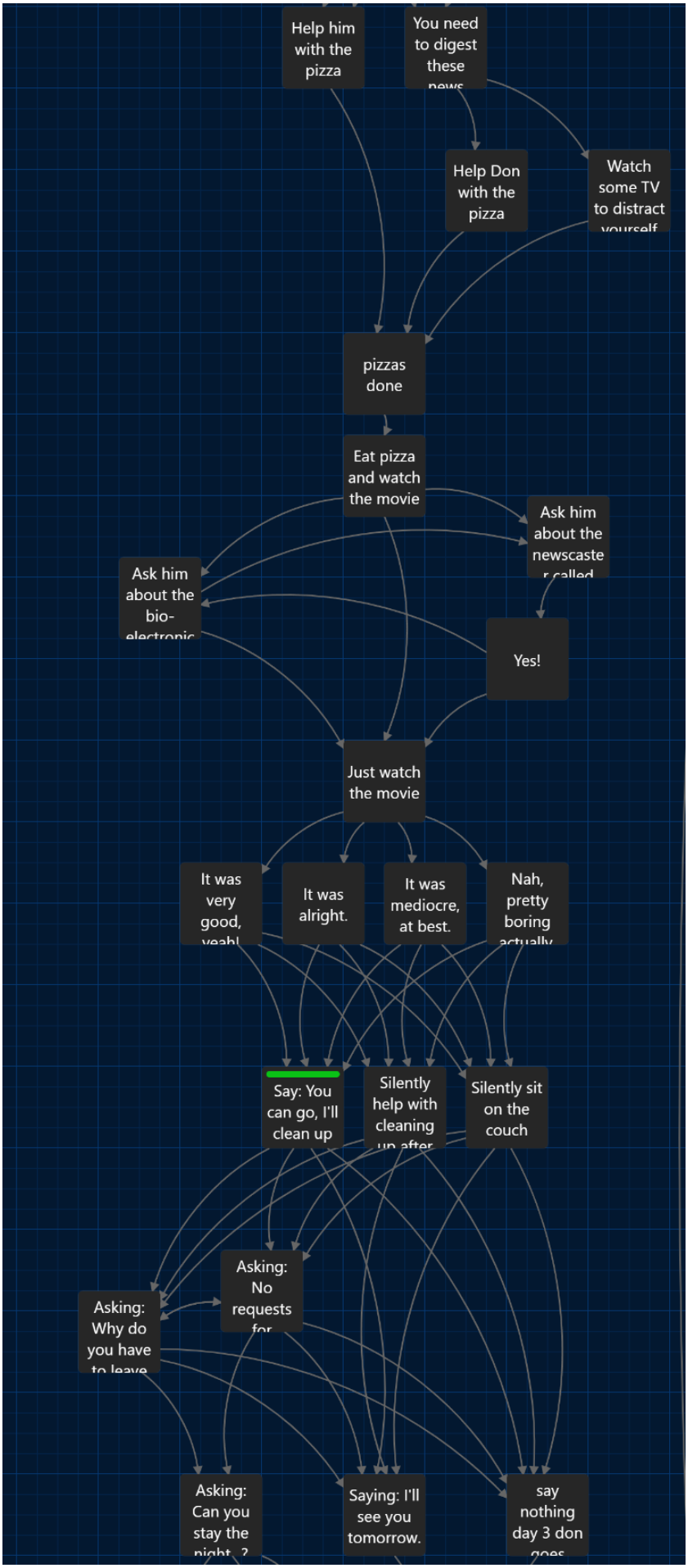

Finish reading the book for now
clean the house day3
Take a shower
Enjoy the show
Watch the show until the afternoon
Comply to Don's request
Leave the other towel in the
Put on the blindfold
cuffs before blindfold
Lock the hand-cuffs on your left
blindfold with one cuff
Lock both of your hands behind
wait for don day 3
Lean into his hand
open mouth
remove clothes
Let him

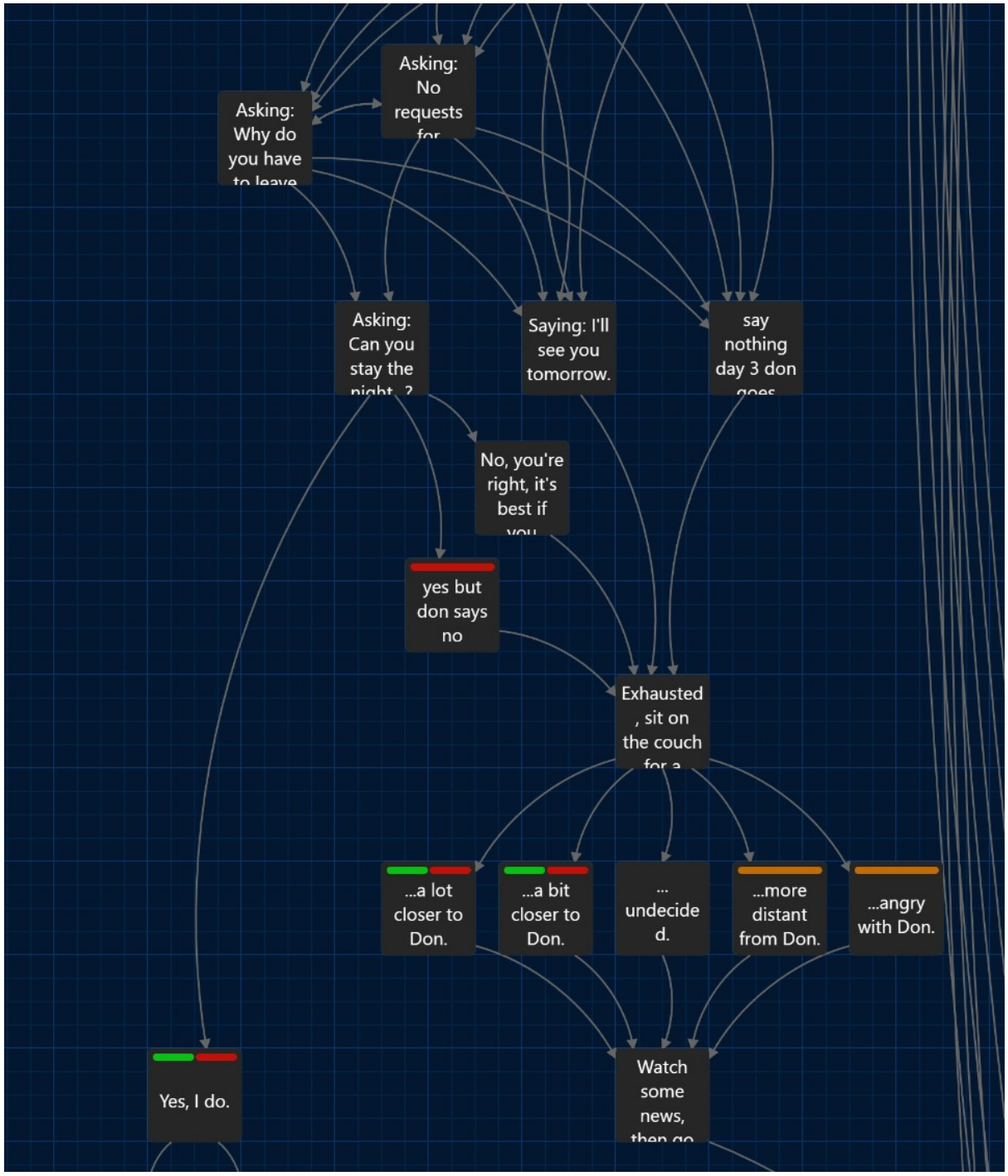

Refuse to comply
Look in the nightstan
Watch TV until Don gets
Clean the house extra
Comply to Don's request,
Do as he says, start by taking
No, sorry, but what you ask...
You're right, sorry, I'll
put on blindfold alt
You stare at him, then
Lock the hand-cuffs on
Curse him and struggle!
Cry out and say you're
refuse day 3
Lock both of your hands
wait for don alt
Scream!

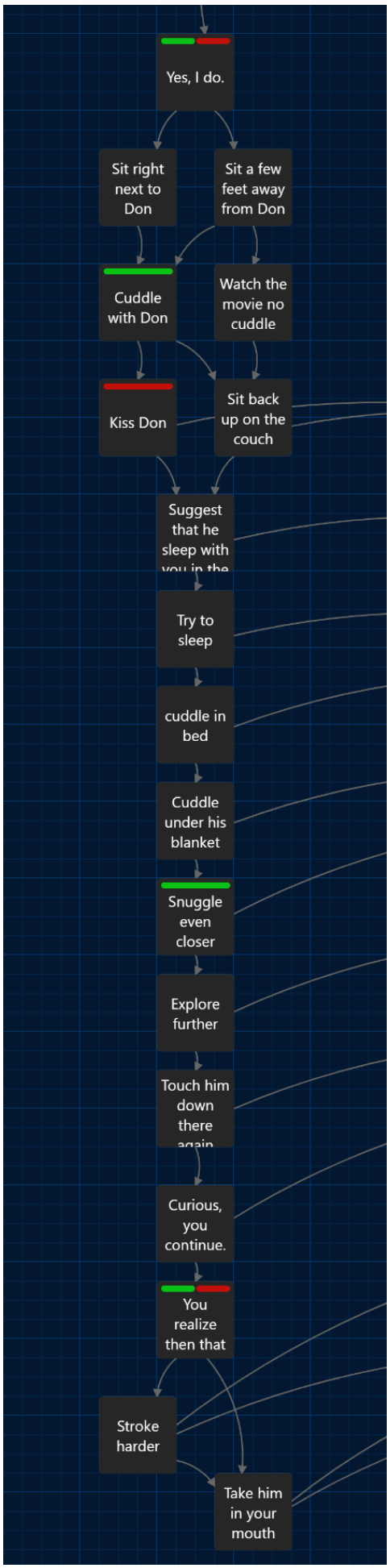

Scream!
Yes...
You're feeling angry
You're feeling utterly
Get back to the living
Strip, letting the towel fall
Do as he says, crawl over
Nodding weakly
Put your hands behind
Do not resist
Having learned absolutely
Let him blindfold you
open mouth
Let him play with your
Do as he says
Surrender to the sensation
Whimper: "Please don't
Do nothing, let him
Take him into your mouth
Pull away
Draw a deep breath!
Struggle or not, there's
catch your breath

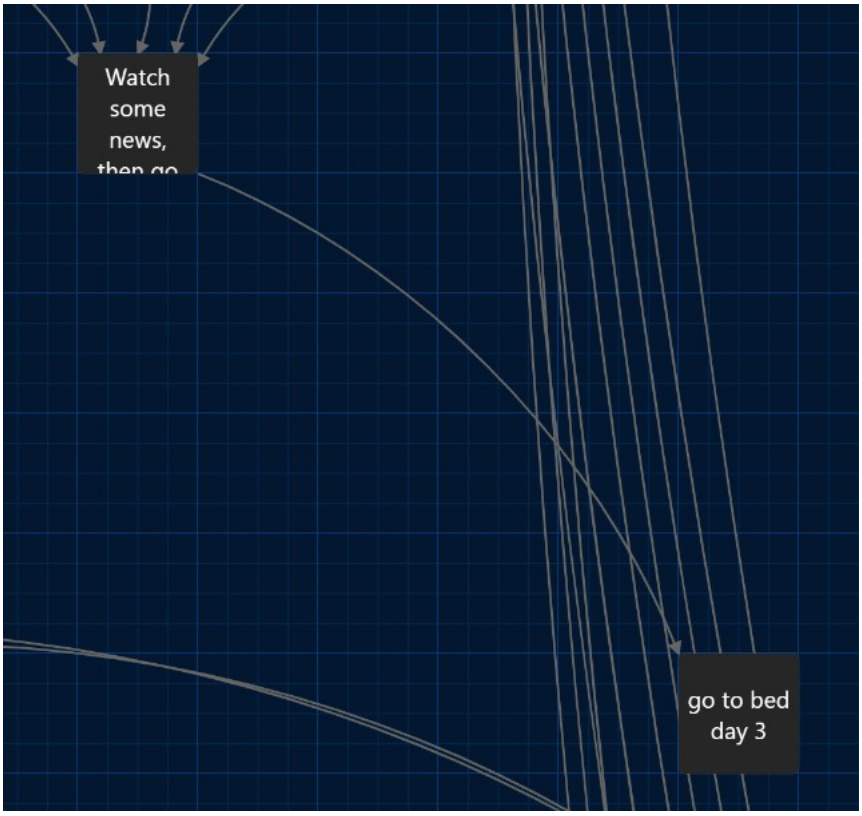

open mouth
remove clothes
Let him play with your
Hesitate
Do as he says
Surrender to the sensation
Fight the sensation - close
Whimper: "Please don't
Do nothing, let him
Take him into your mouth
Pull away
pull away hardcore
Draw a deep breath!
Struggle or not, there's
catch your breath day 3
Exhausted, but good...
I don't know...
Like someone tore me in
Sure...
I'll shower after you...
I'll shower before you...

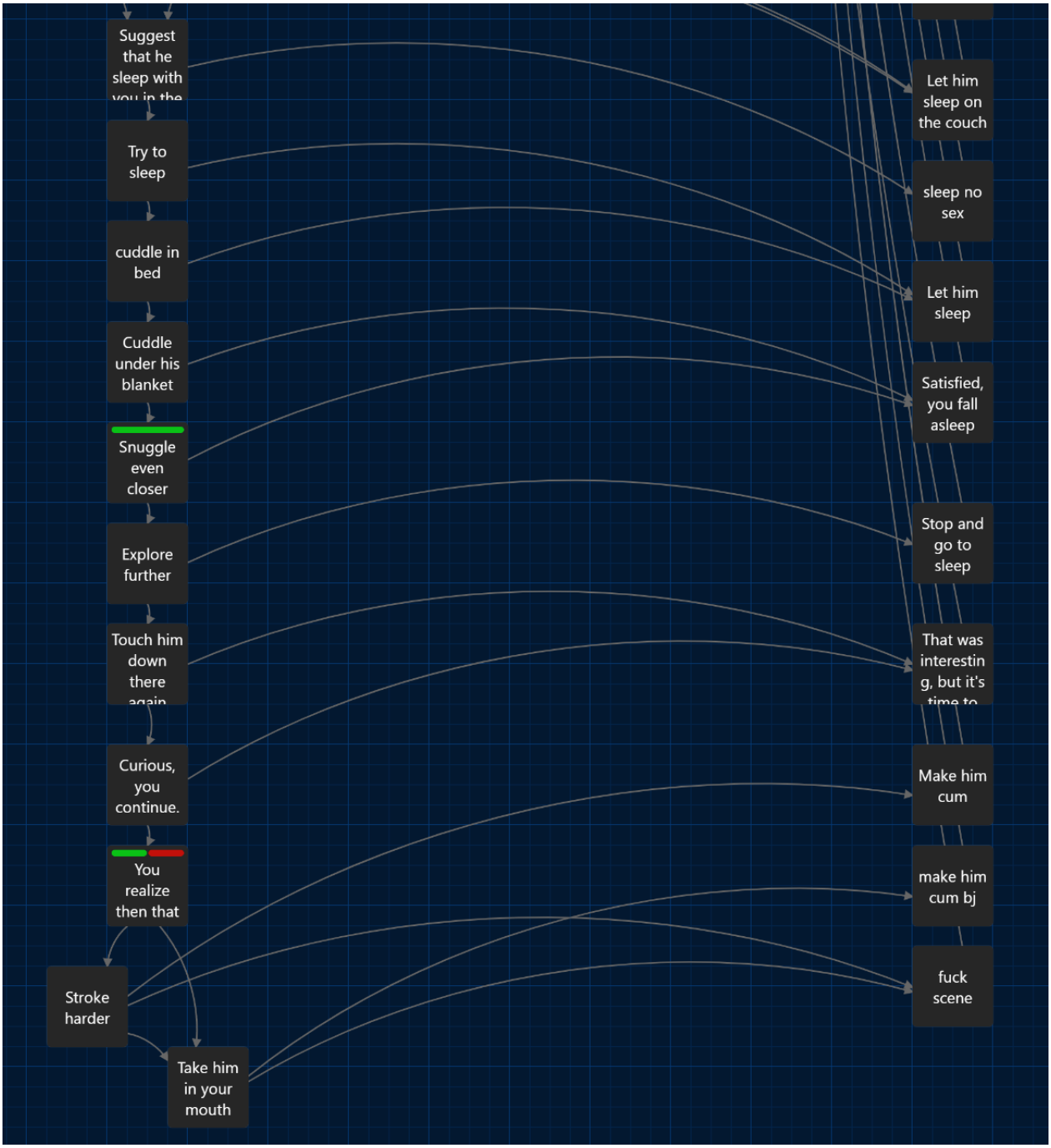

Sure...
I'll shower after you...
I'll shower before you...
Return to the living room
Return but Don showers first
I need some time alone
Rest for a while
You need a little while longer
get back to living room
yes show clothing
Check out the haul
Show your outfit to Don
Spin around
Blush and say: "I'd rather not..."
Check what he's cooking
And the catch?
Thank you
say nothing day 3
Help him with the pizza
You need to digest these news

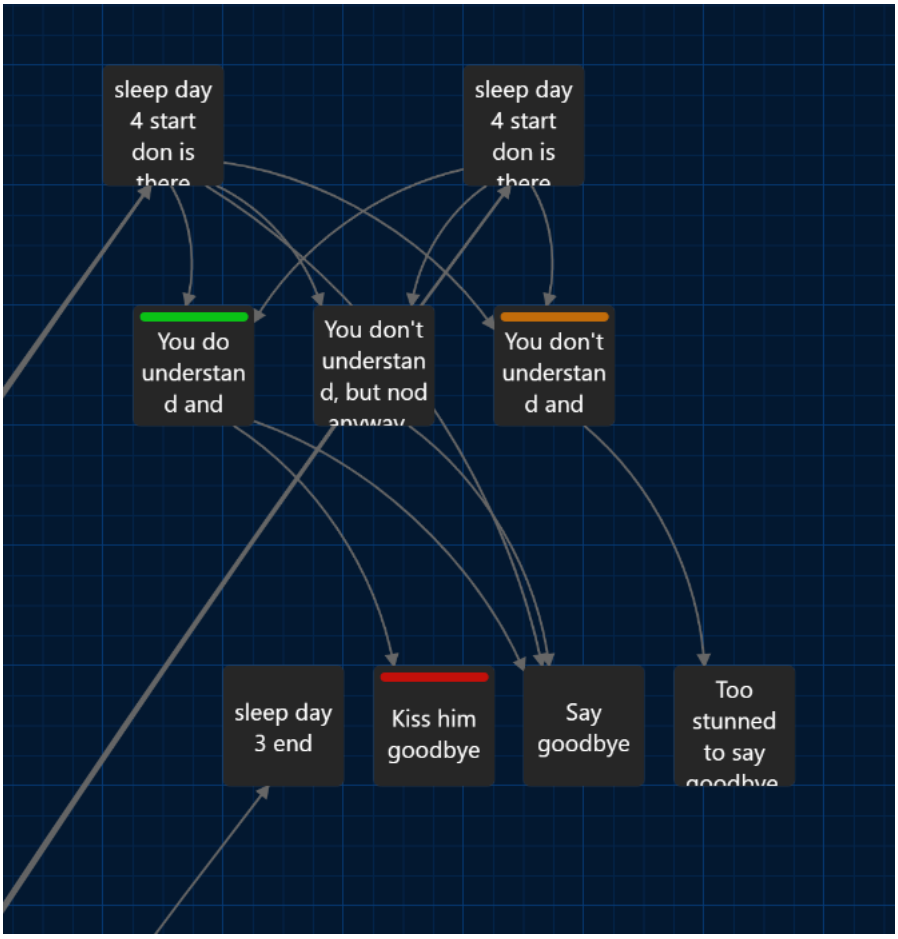

Help him with the pizza
You need to digest these news
Help Don with the pizza
Watch some TV to distract yourself
pizzas done
Eat pizza and watch the movie
Ask him about the newscaster called
Ask him about the bio-electronic
Yes!
Just watch the movie
It was very good, yeah!
It was alright.
It was mediocre, at best.
Nah, pretty boring actually
Say: You can go, I'll clean up
Silently help with cleaning up after
Silently sit on the couch
Asking: No requests for
Asking: Why do you have to leave
Asking: Can you stay the night...?
Saying: I'll see you tomorrow.
say nothing day 3 don goes


Asking: No requests for
Asking: Why do you have to leave
Asking: Can you stay the night...?
Saying: I'll see you tomorrow.
say nothing day 3 don goes
No, you're right, it's best if you
yes but don says no
Exhausted, sit on the couch for a
...a lot closer to Don.
...a bit closer to Don.
... undecided.
...more distant from Don.
...angry with Don.
Yes, I do.
Watch some news, then go

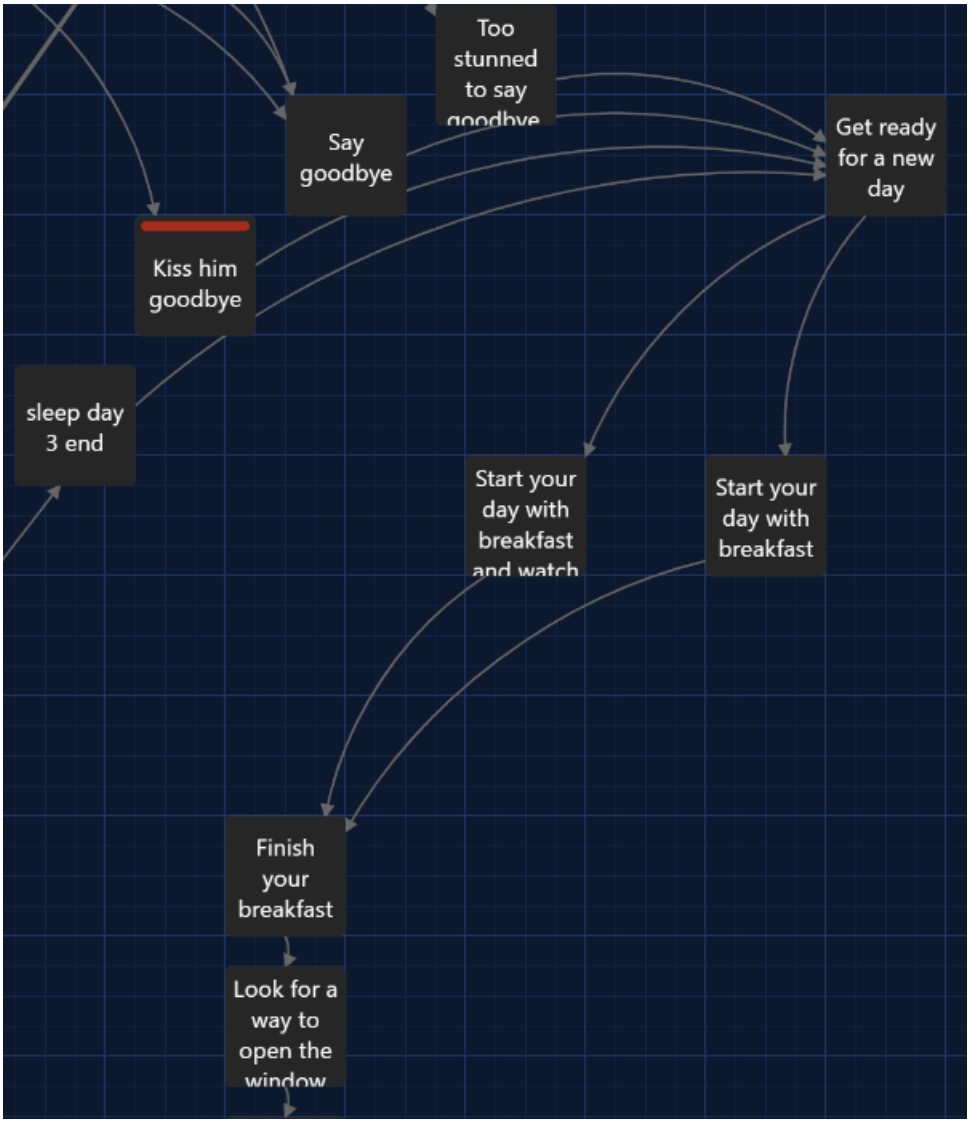

Yes, I do.
Sit right next to Don
Sit a few feet away from Don
Cuddle with Don
Watch the movie no cuddle
Kiss Don
Sit back up on the couch
Suggest that he sleep with
Try to sleep
cuddle in bed
Cuddle under his blanket
Snuggle even closer
Explore further
Touch him down there
Curious, you continue.
You realize then that
Stroke harder
Take him in your mouth

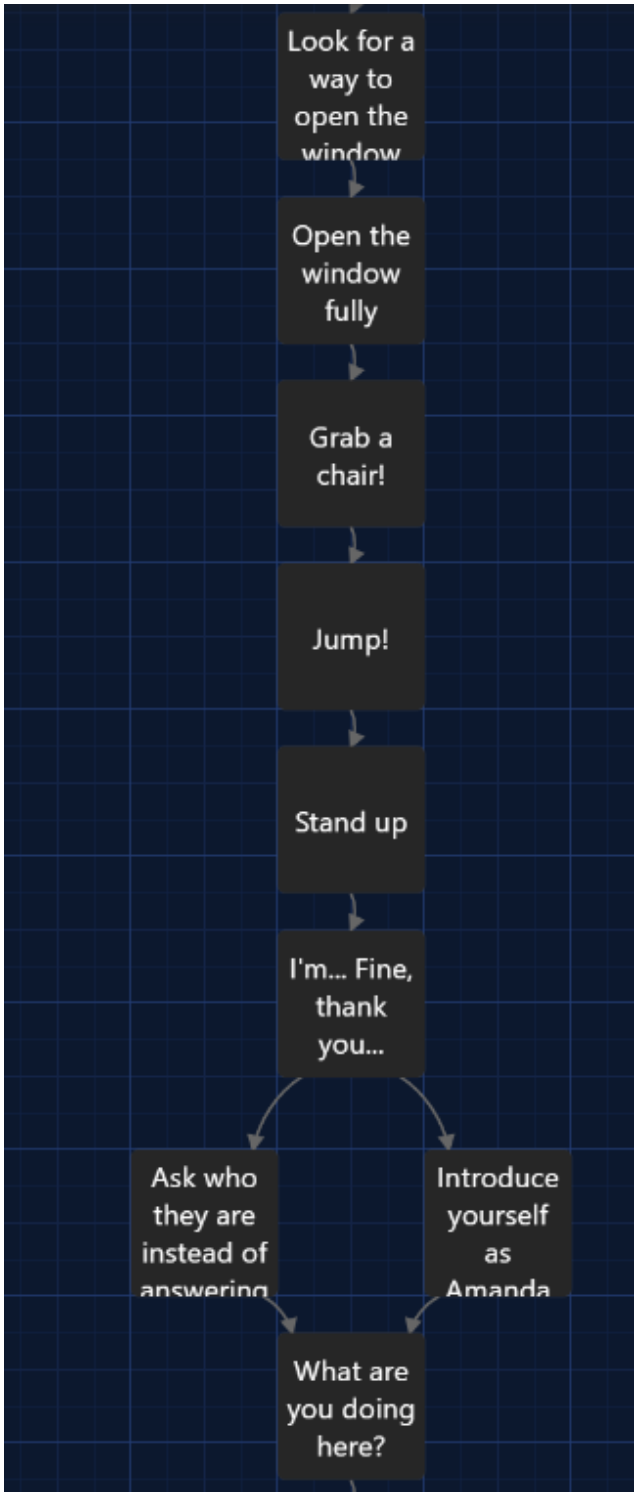

Watch some news,
go to bed day 3

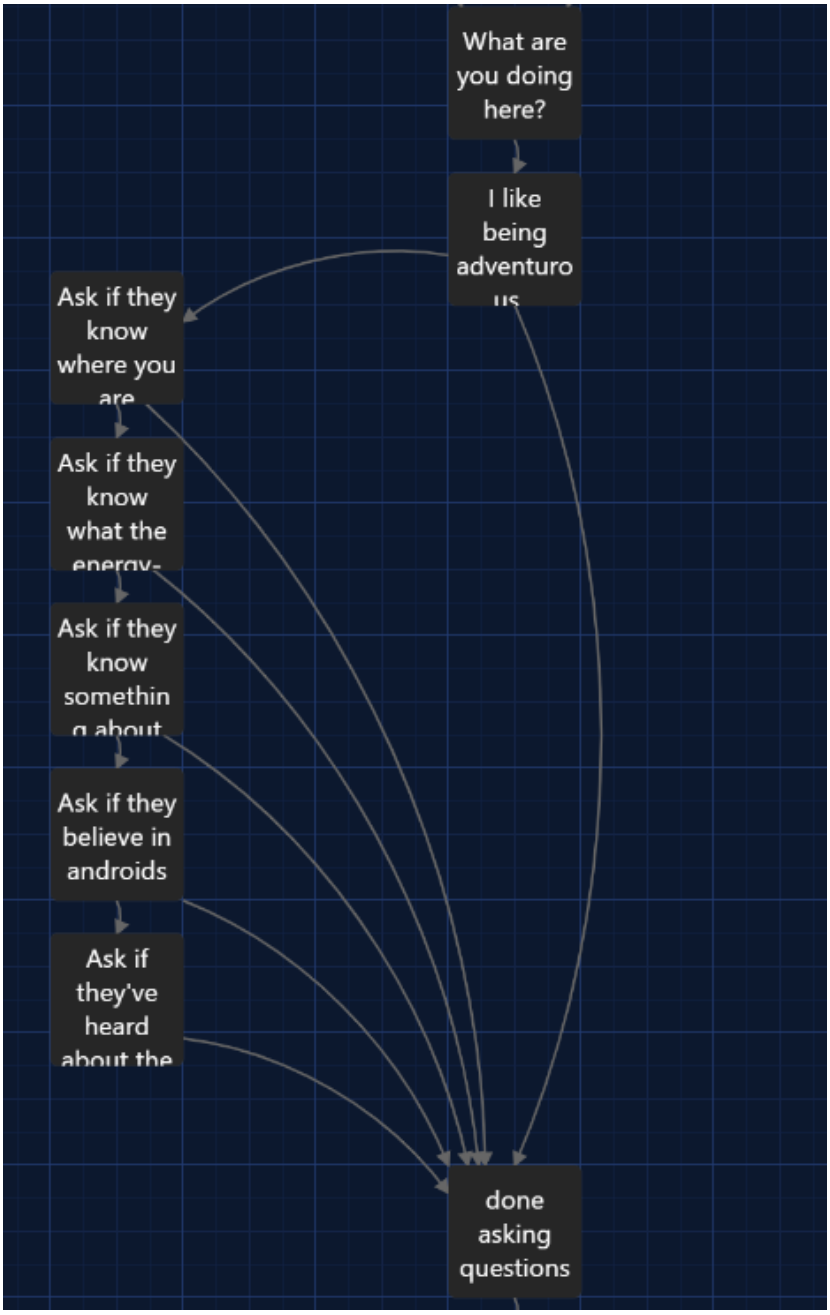

Suggest that he sleep with you in the
Try to sleep
cuddle in bed
Cuddle under his blanket
Snuggle even closer
Explore further
Touch him down there again
Curious, you continue.
You realize then that
Stroke harder
Take him in your mouth
Let him sleep on the couch
sleep no sex
Let him sleep
Satisfied, you fall asleep
Stop and go to sleep
That was interesting, but it's time to
Make him cum
make him cum bj
fuck scene

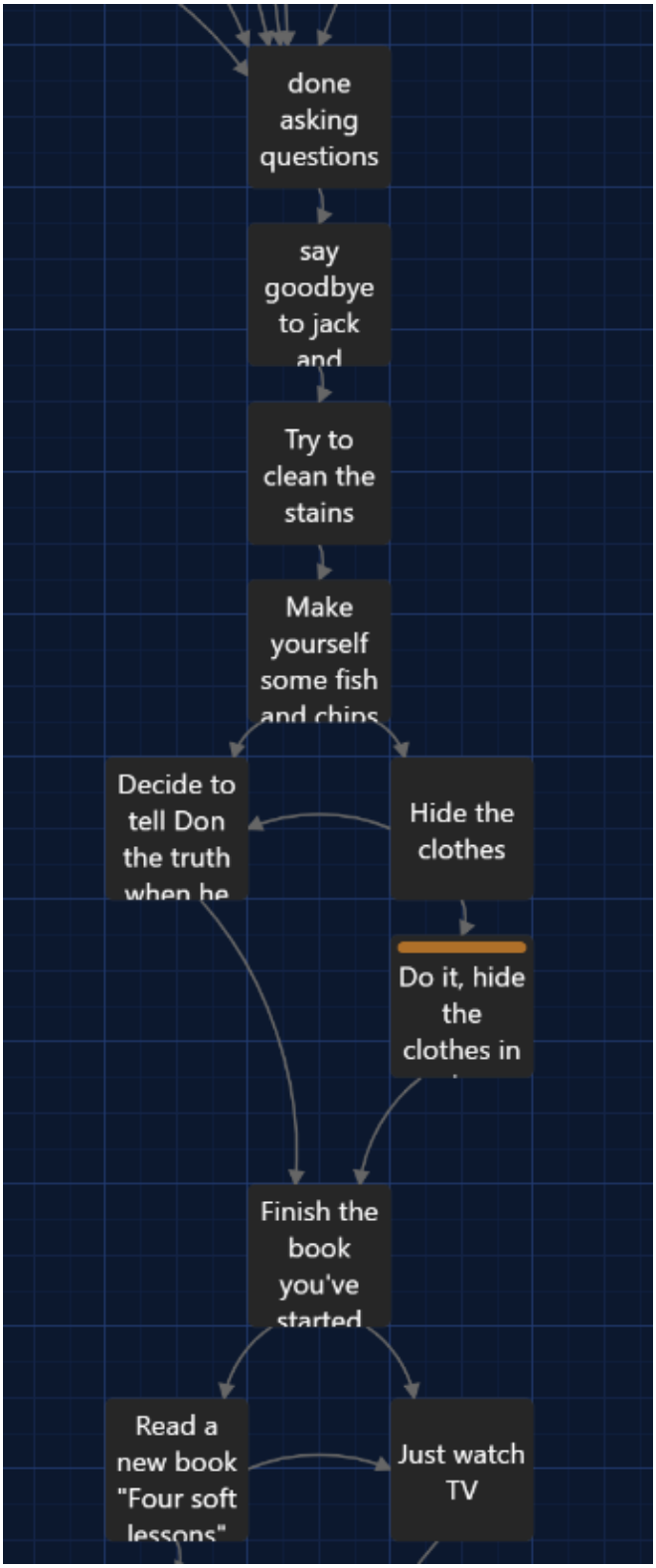

sleep day 4 start don is there
sleep day 4 start don is there
You do understan d and
You don't understan d, but nod anyway
You don't understan d and
sleep day 3 end
Kiss him goodbye
Say goodbye
Too stunned to say goodbye

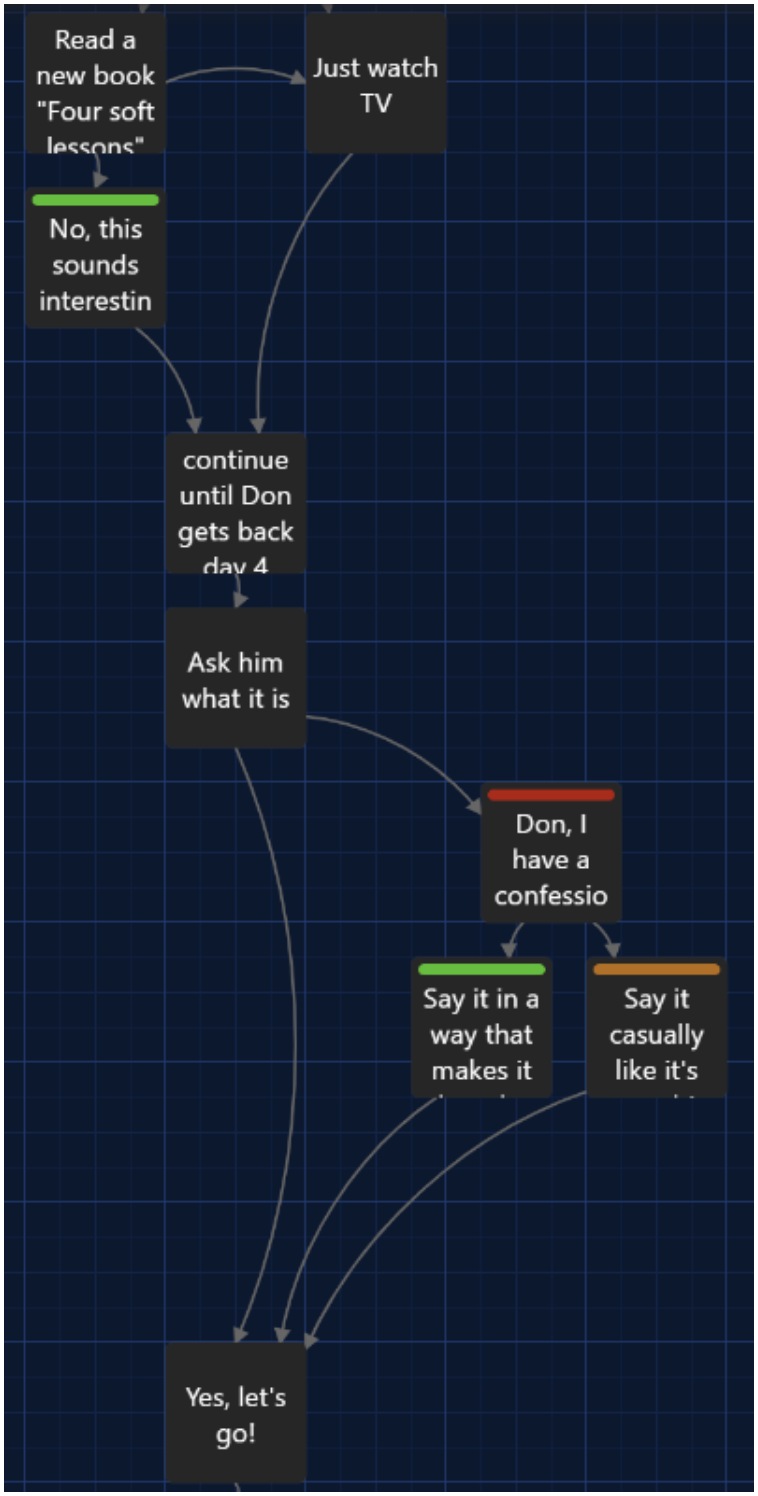
All nodes in Sequence 3 – Surprises

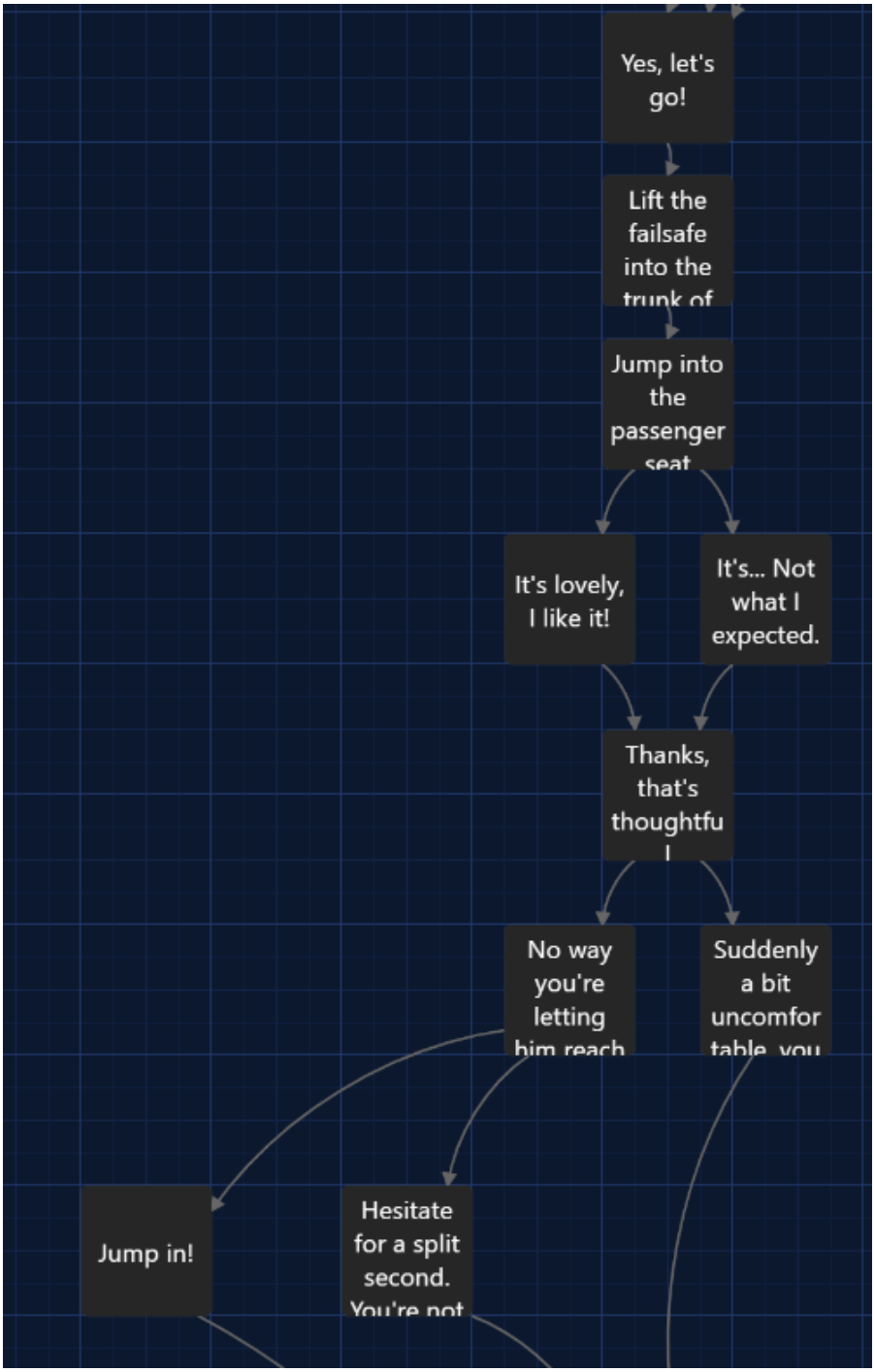


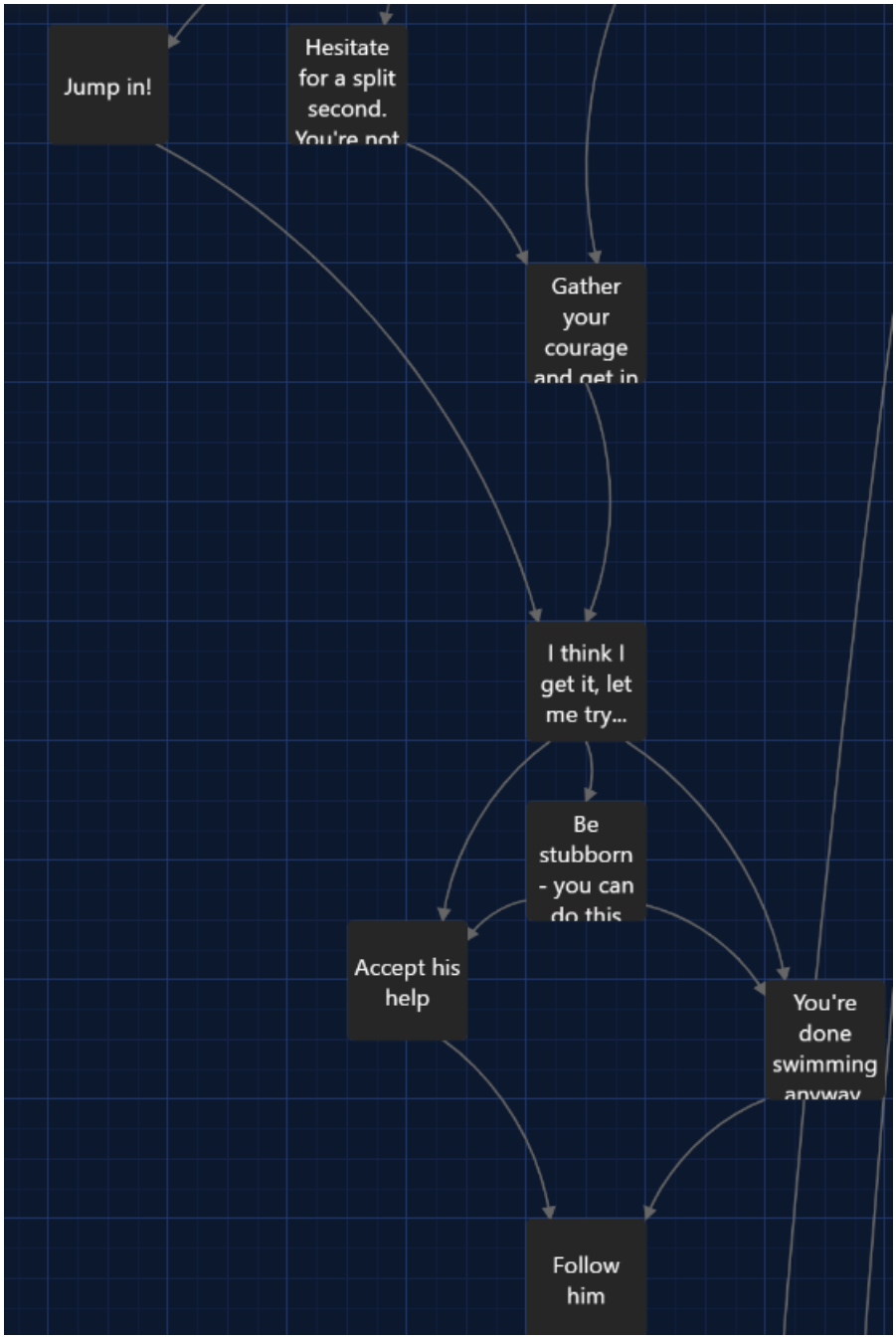

Look for a way to open the window
Open the window fully
Grab a chair!
Jump!
Stand up
I'm... Fine, thank you...
Ask who they are instead of answering
Introduce yourself as Amanda
What are you doing here?

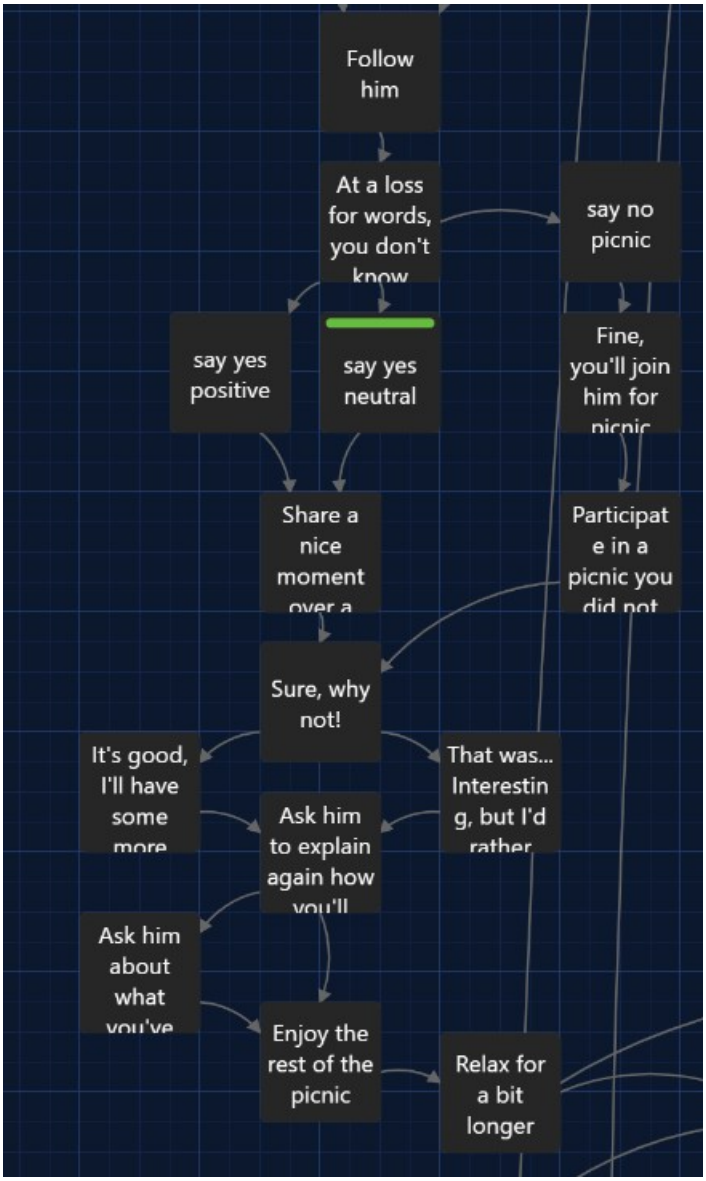

What are you doing here?
I like being adventuro us
Ask if they know where you are
Ask if they know what the energy-
Ask if they know somethin g about
Ask if they believe in androids
Ask if they've heard about the
done asking questions

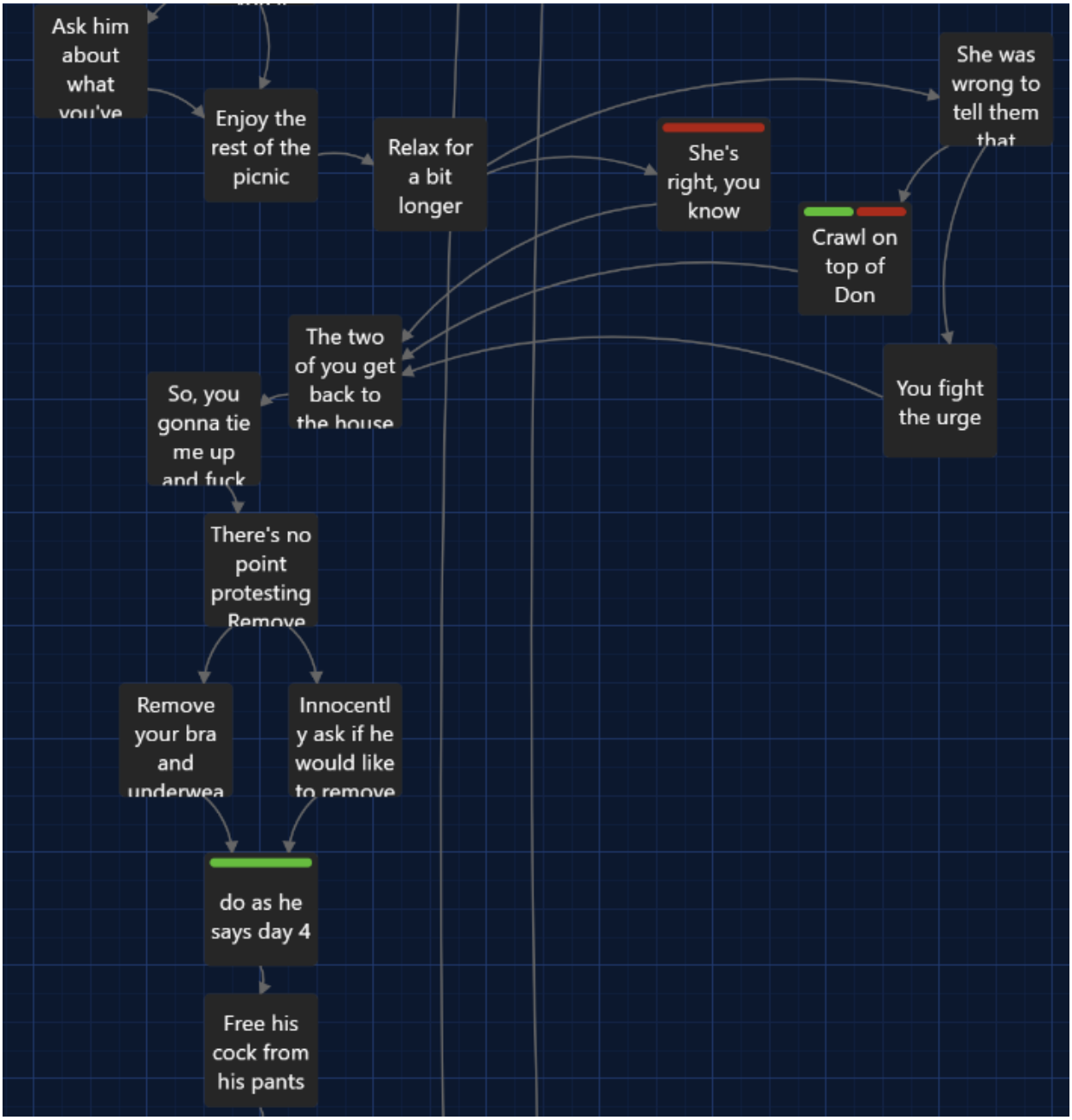

done asking questions
say goodbye to jack and
Try to clean the stains
Make yourself some fish and chips
Decide to tell Don the truth when he
Hide the clothes
Do it, hide the clothes in
Finish the book you've started
Read a new book "Four soft lessons"
Just watch TV


Read a new book "Four soft lessons"
Just watch TV
No, this sounds interestin
continue until Don gets back day 4
Ask him what it is
Don, I have a confessio
Say it in a way that makes it
Say it casually like it's
Yes, let's go!

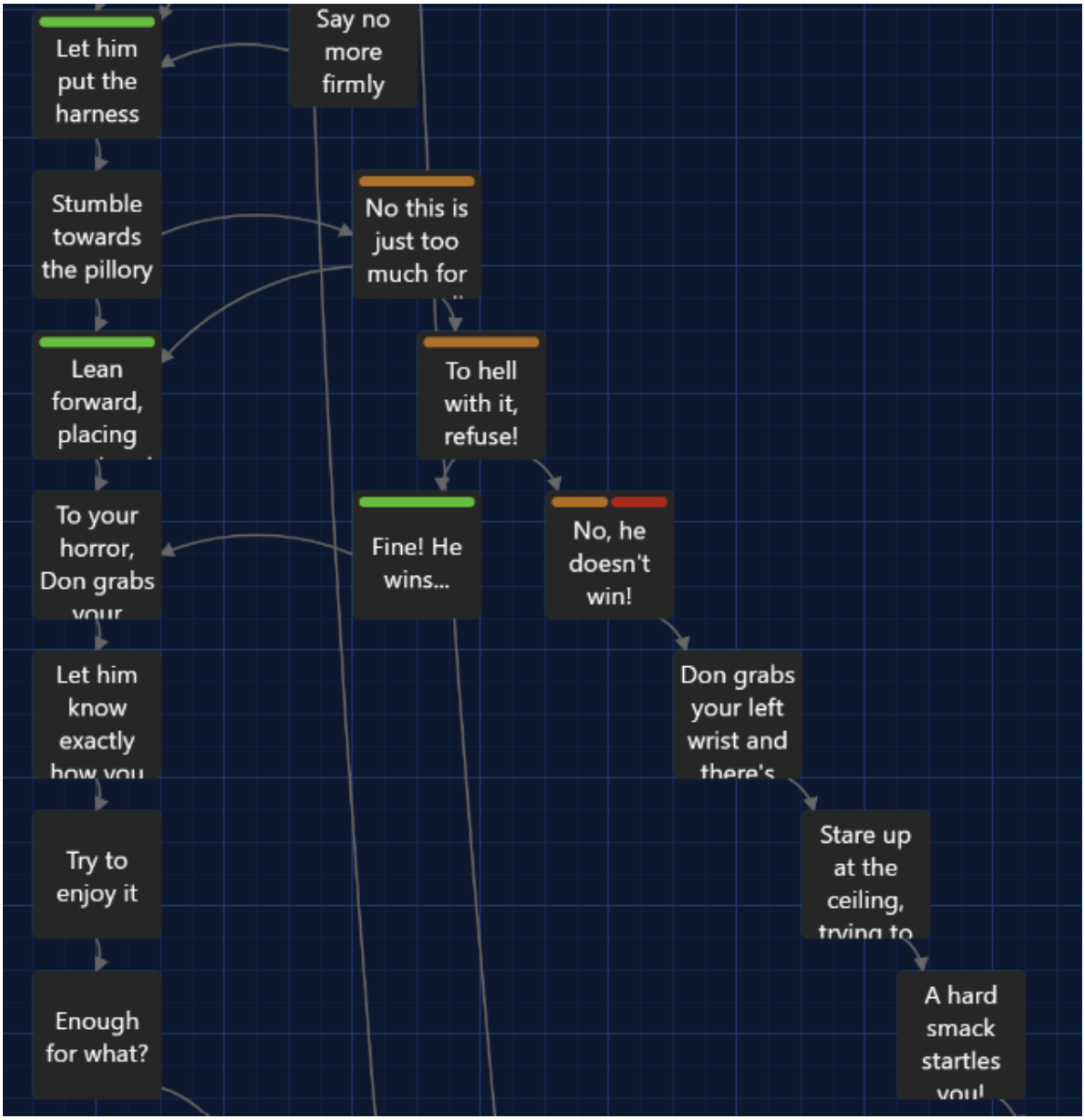

Yes, let's go!
Lift the failsafe into the trunk of
Jump into the passenger seat
It's lovely, I like it!
It's... Not what I expected.
Thanks, that's thoughtful
No way you're letting him reach
Suddenly a bit uncomfor table, you
Jump in!
Hesitate for a split second. You're not


Jump in!
Hesitate for a split second. You're not
Gather your courage and get in
I think I get it, let me try...
Be stubborn - you can do this
Accept his help
You're done swimming anyway
Follow him

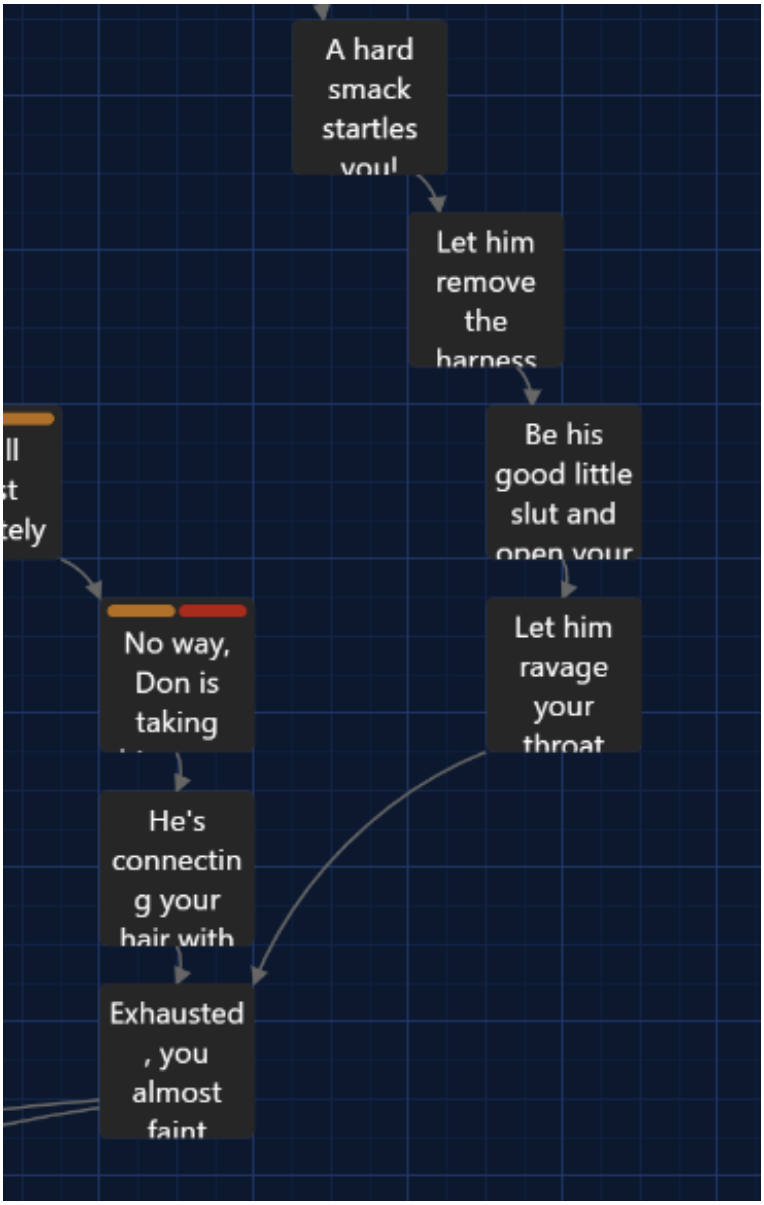

Follow him
At a loss for words, you don't know
say no picnic
say yes positive
say yes neutral
Fine, you'll join him for picnic
Share a nice moment over a
Participat e in a picnic you did not
Sure, why not!
It's good, I'll have some more
That was... Interestin g, but I'd rather
Ask him to explain again how you'll
Ask him about what you've
Enjoy the rest of the picnic
Relax for a bit longer

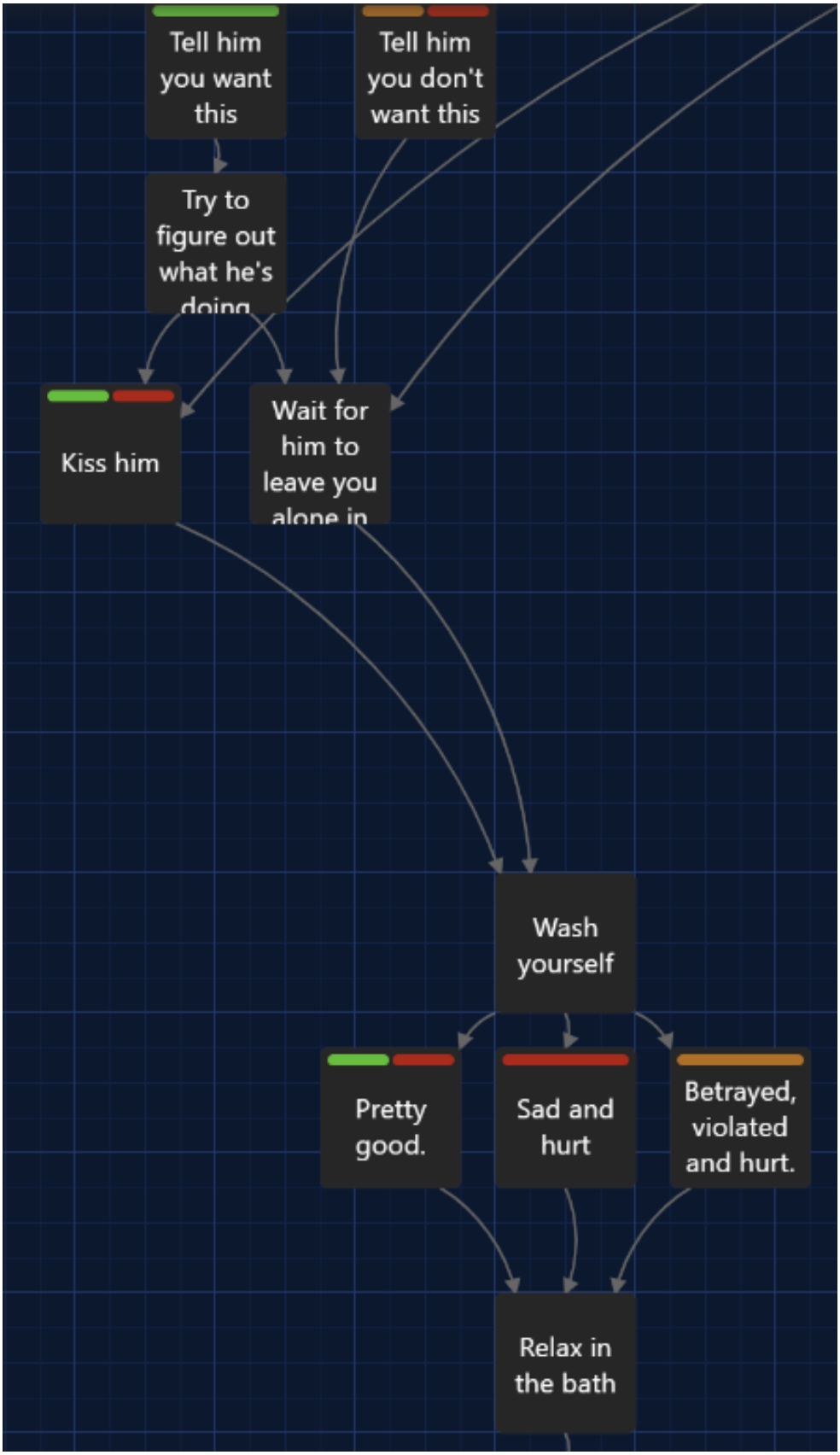

Ask him about what you've
Enjoy the rest of the picnic
Relax for a bit longer
She's right, you know
She was wrong to tell them that
Crawl on top of Don
The two of you get back to the house
So, you gonna tie me up and fuck
You fight the urge
There's no point protesting Remove
Remove your bra and underwea
Innocentl y ask if he would like to remove
do as he says day 4
Free his cock from his pants

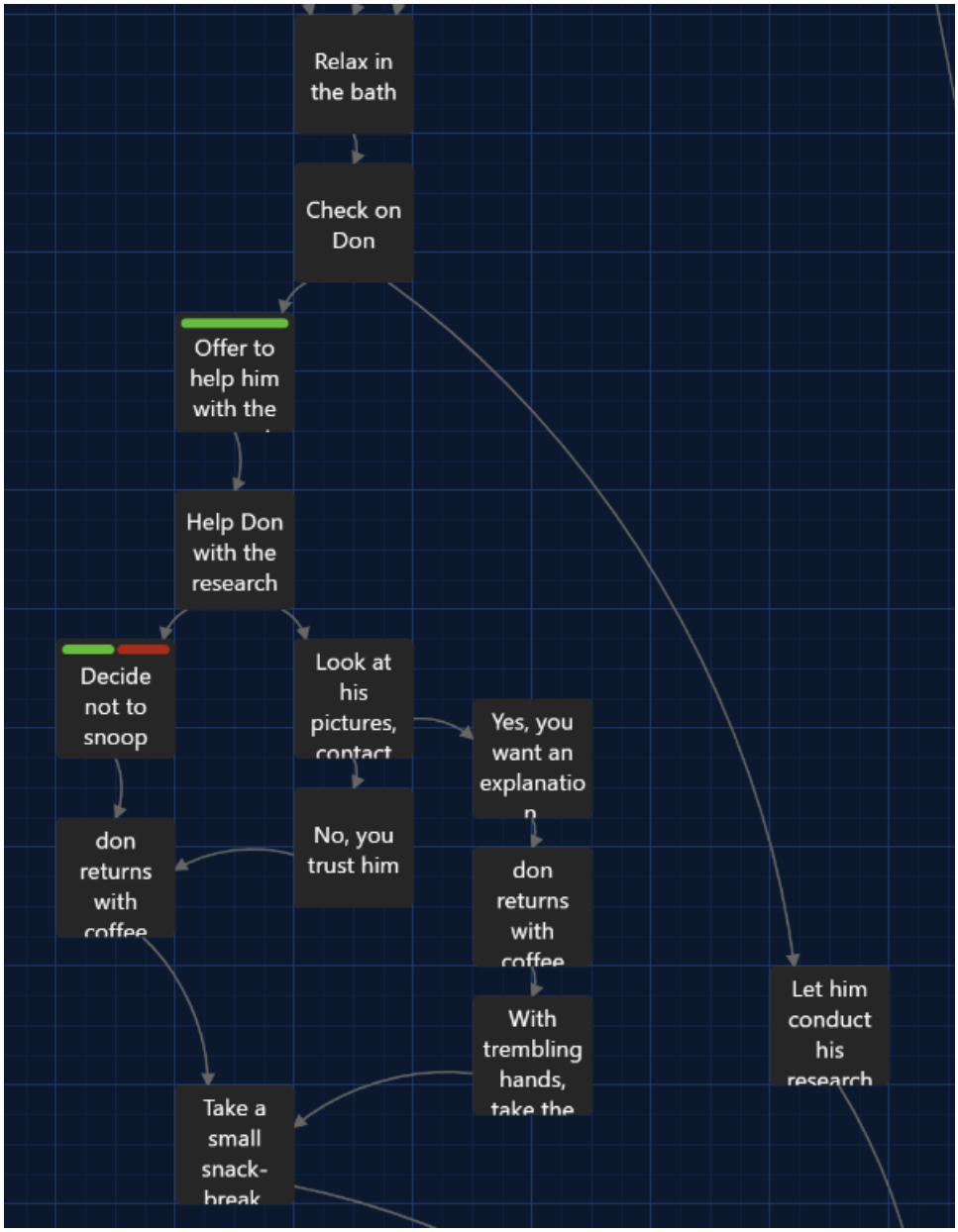
Free his cock from his pants
Move his cock between
Kneel
Protest and say it's really
Let him put the harness
Say no more firmly

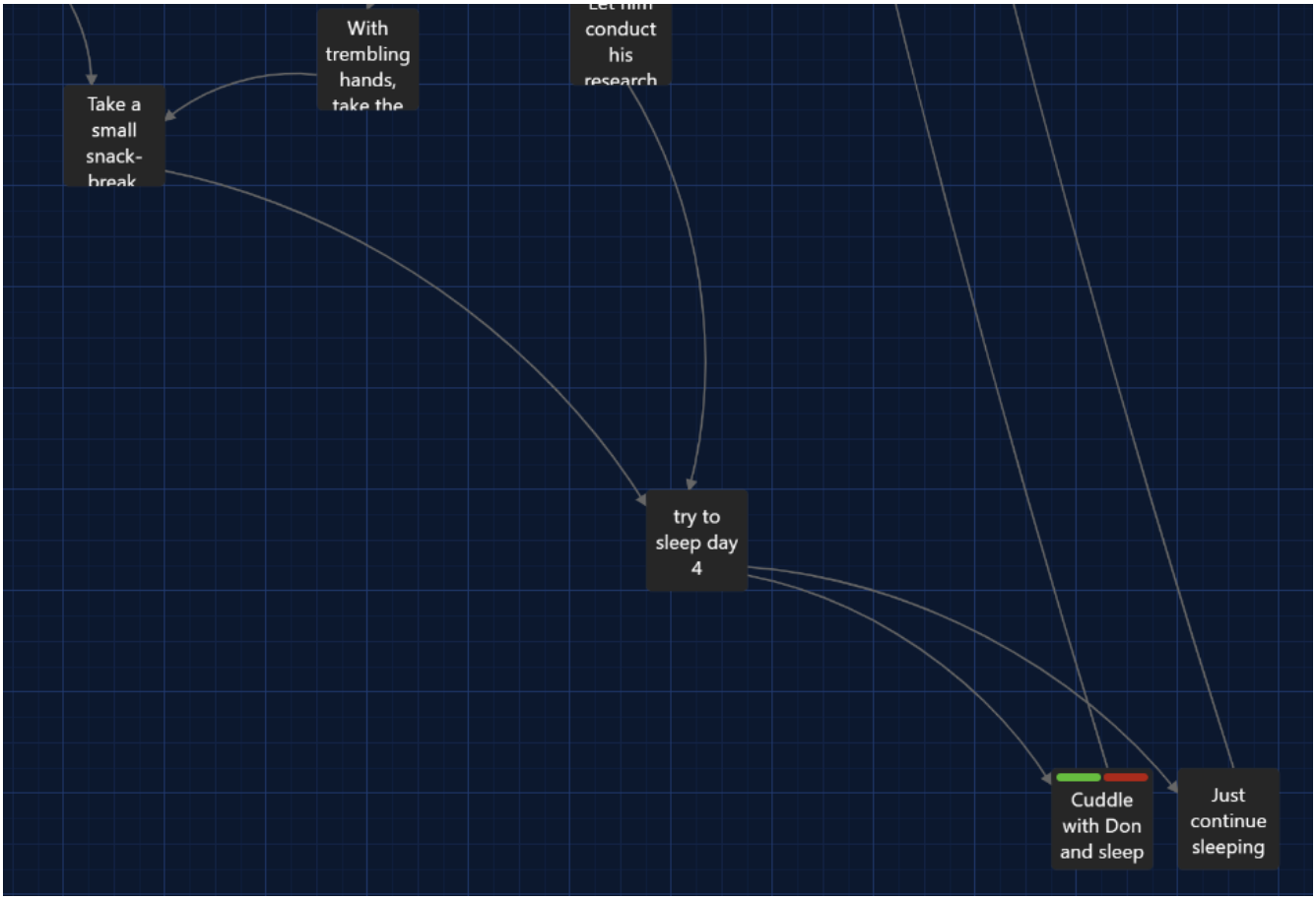

Let him put the harness
Say no more firmly
Stumble towards the pillory
No this is just too much for
Lean forward, placing
To hell with it, refuse!
To your horror, Don grabs
Fine! He wins...
No, he doesn't win!
Let him know exactly
Don grabs your left wrist and
Try to enjoy it
Stare up at the ceiling,
Enough for what?
A hard smack startles

Enough for what?
There's nothing you can
You'll be a good little slut
You'll most definitely
Beg him to fuck his little slut
Try to reach for his cock
No way, Don is taking
You give up, you'll be his
Relax your ass
He's connectin g your
Exhausted , you almost
Your ass can take it, don't
protest day 4
Tell him you want this
Tell him you don't want this

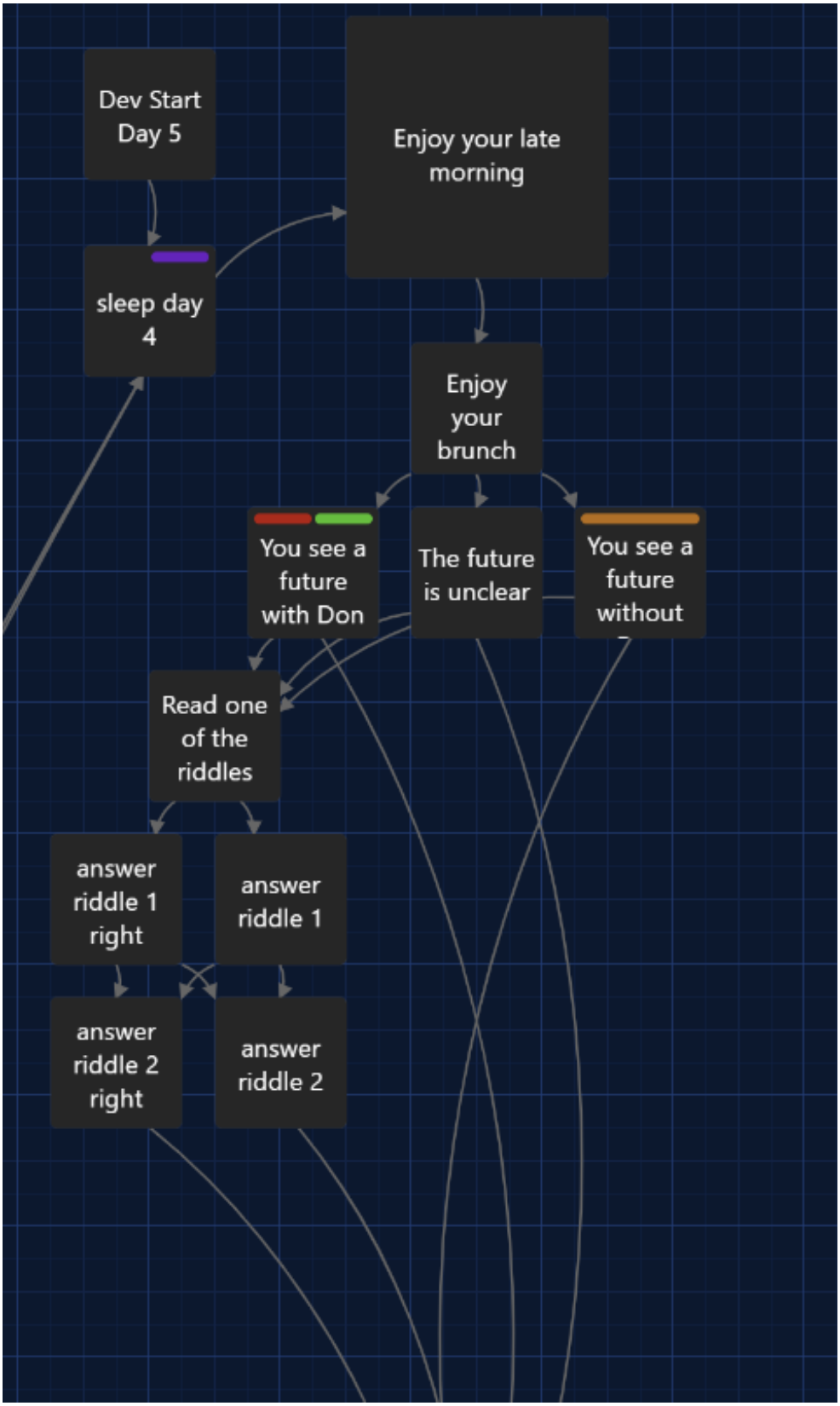

A hard smack startles you!
Let him remove the harness
Be his good little slut and open your
No way, Don is taking
Let him ravage your throat
He's connecting your hair with
Exhausted, you almost faint

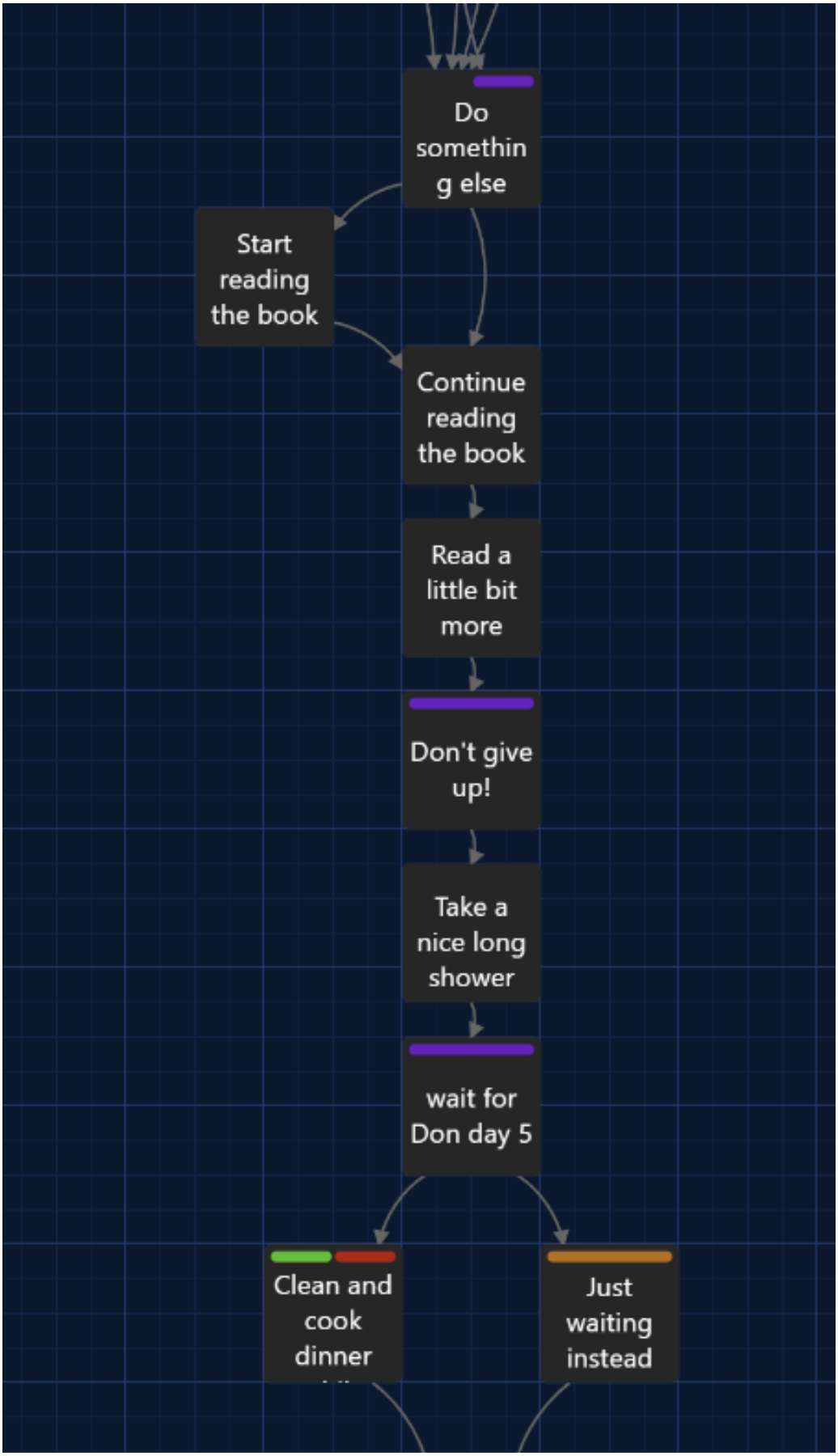

Tell him you want this
Tell him you don't want this
Try to figure out what he's doing
Kiss him
Wait for him to leave you alone in
Wash yourself
Pretty good.
Sad and hurt
Betrayed, violated and hurt.
Relax in the bath

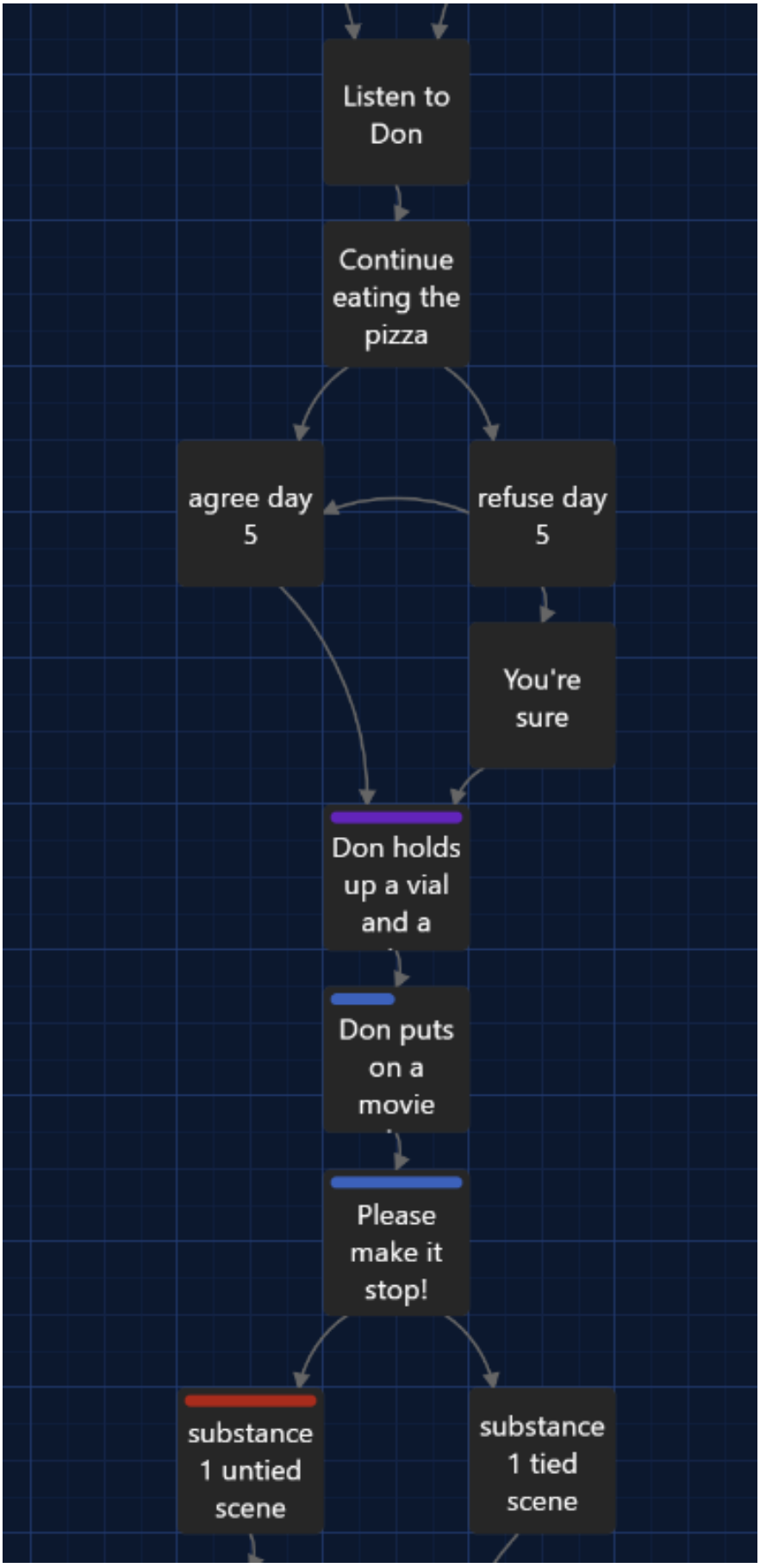

Relax in the bath
Check on Don
Offer to help him with the
Help Don with the research
Decide not to snoop
Look at his pictures, contact
Yes, you want an explanatio n
No, you trust him
don returns with coffee
don returns with coffee
Let him conduct his research
With trembling hands, take the
Take a small snack-break

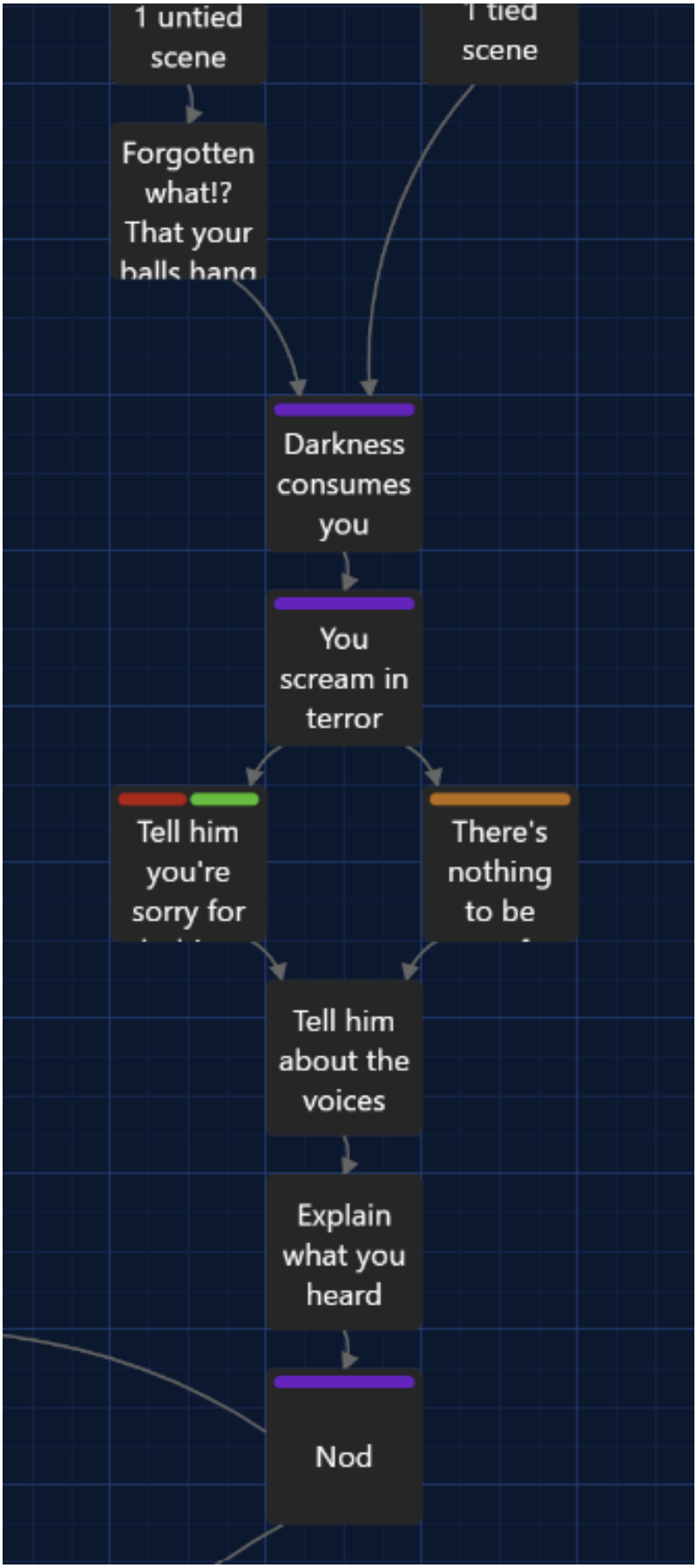

With trembling hands, take the
conduct his research
Take a small snack-break
try to sleep day 4
Cuddle with Don and sleep
Just continue sleeping

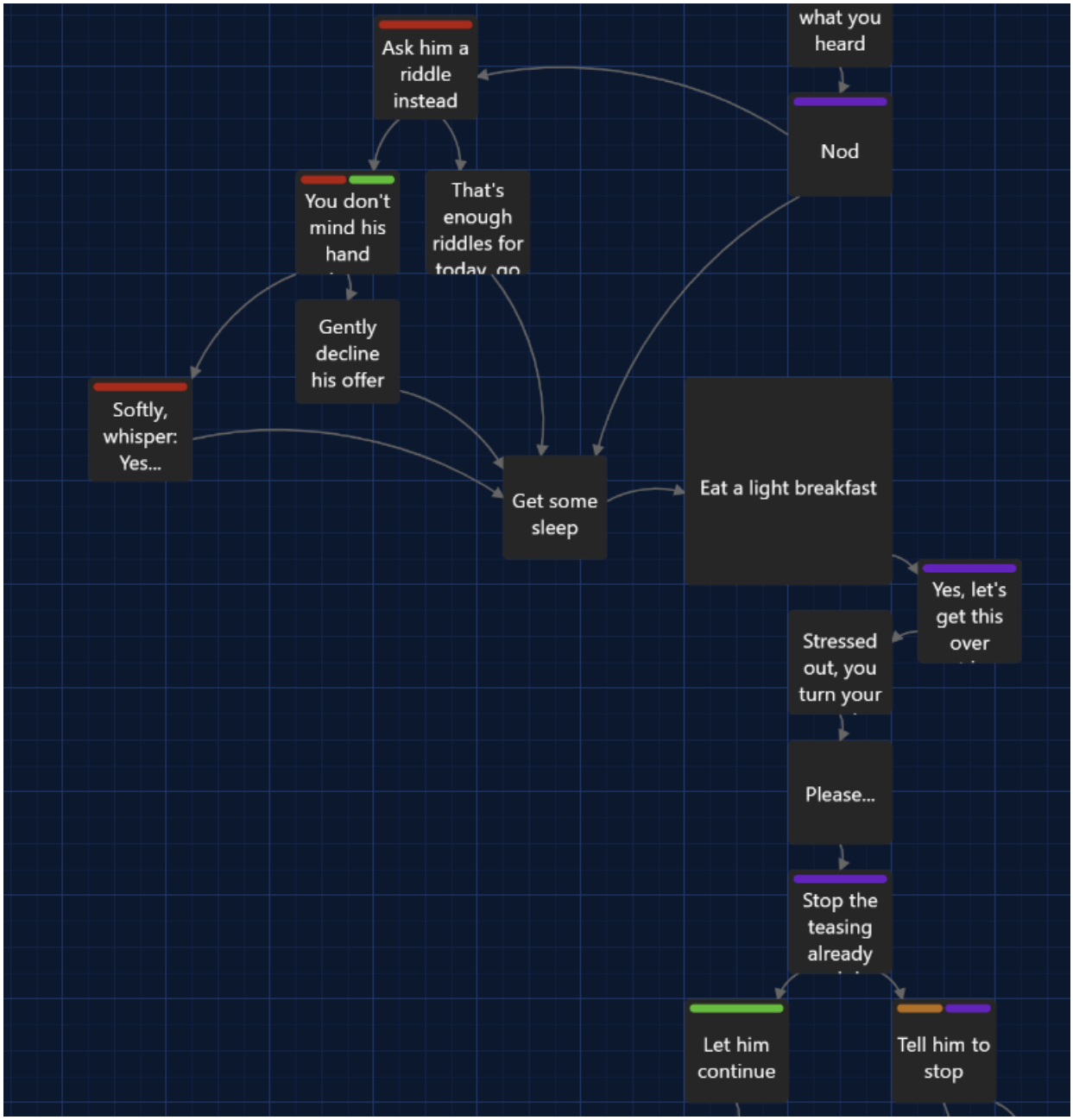
All nodes in Sequence 4 – A weekend of pain

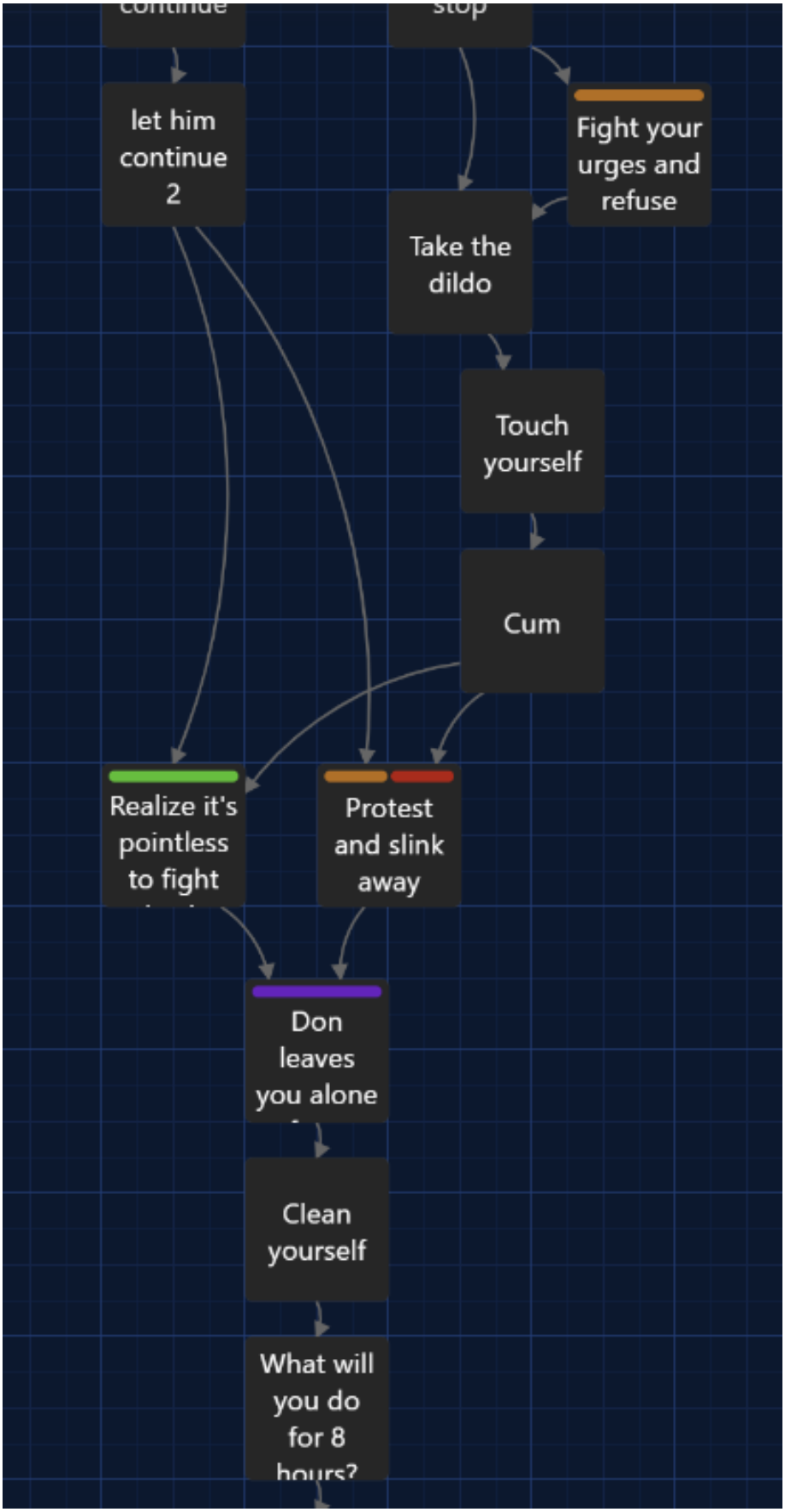


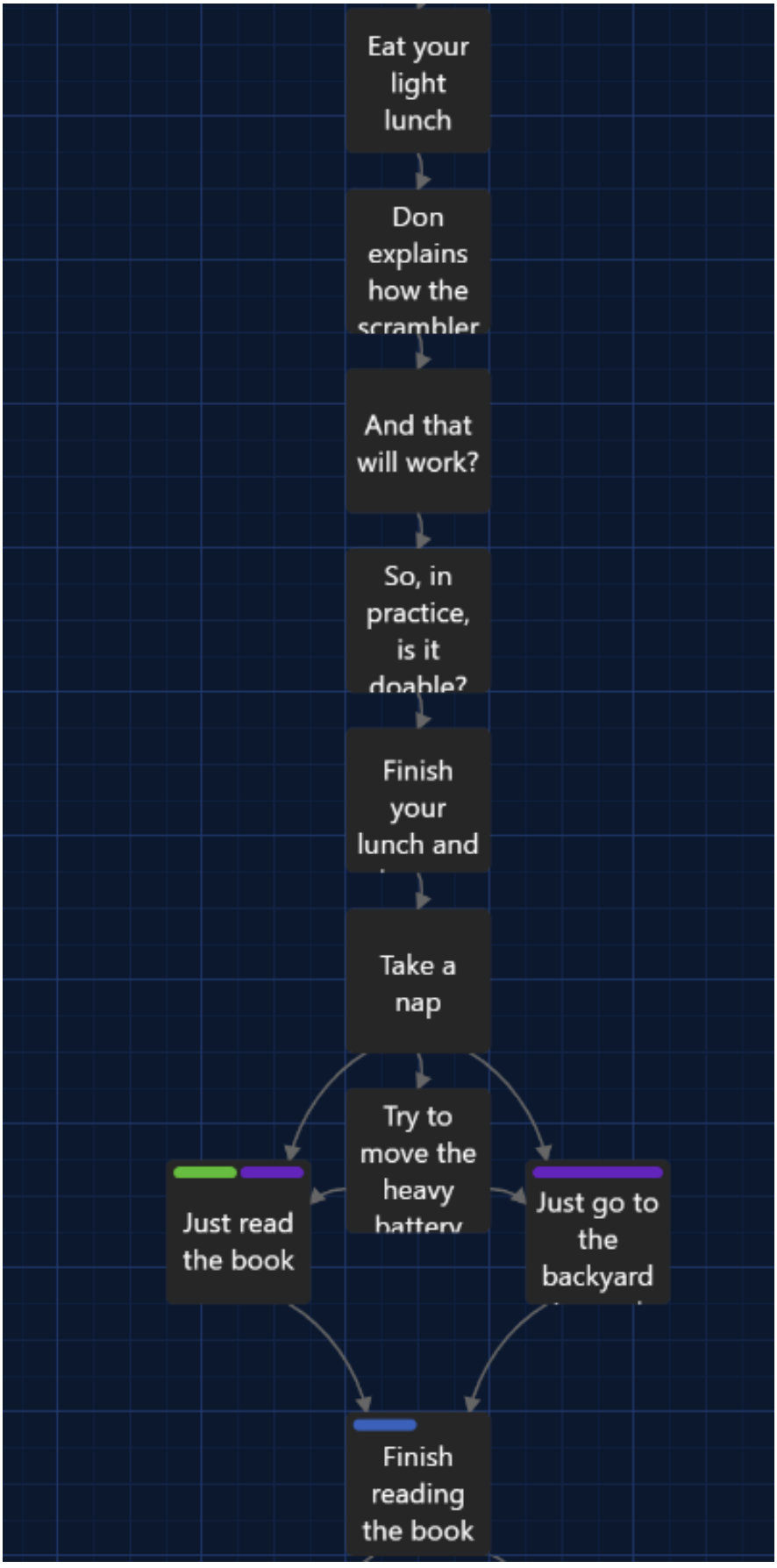

Do somethin g else
Start reading the book
Continue reading the book
Read a little bit more
Don't give up!
Take a nice long shower
wait for Don day 5
Clean and cook dinner
Just waiting instead


Listen to Don
Continue eating the pizza
agree day 5
refuse day 5
You're sure
Don holds up a vial and a
Don puts on a movie
Please make it stop!
substance 1 untied scene
substance 1 tied scene

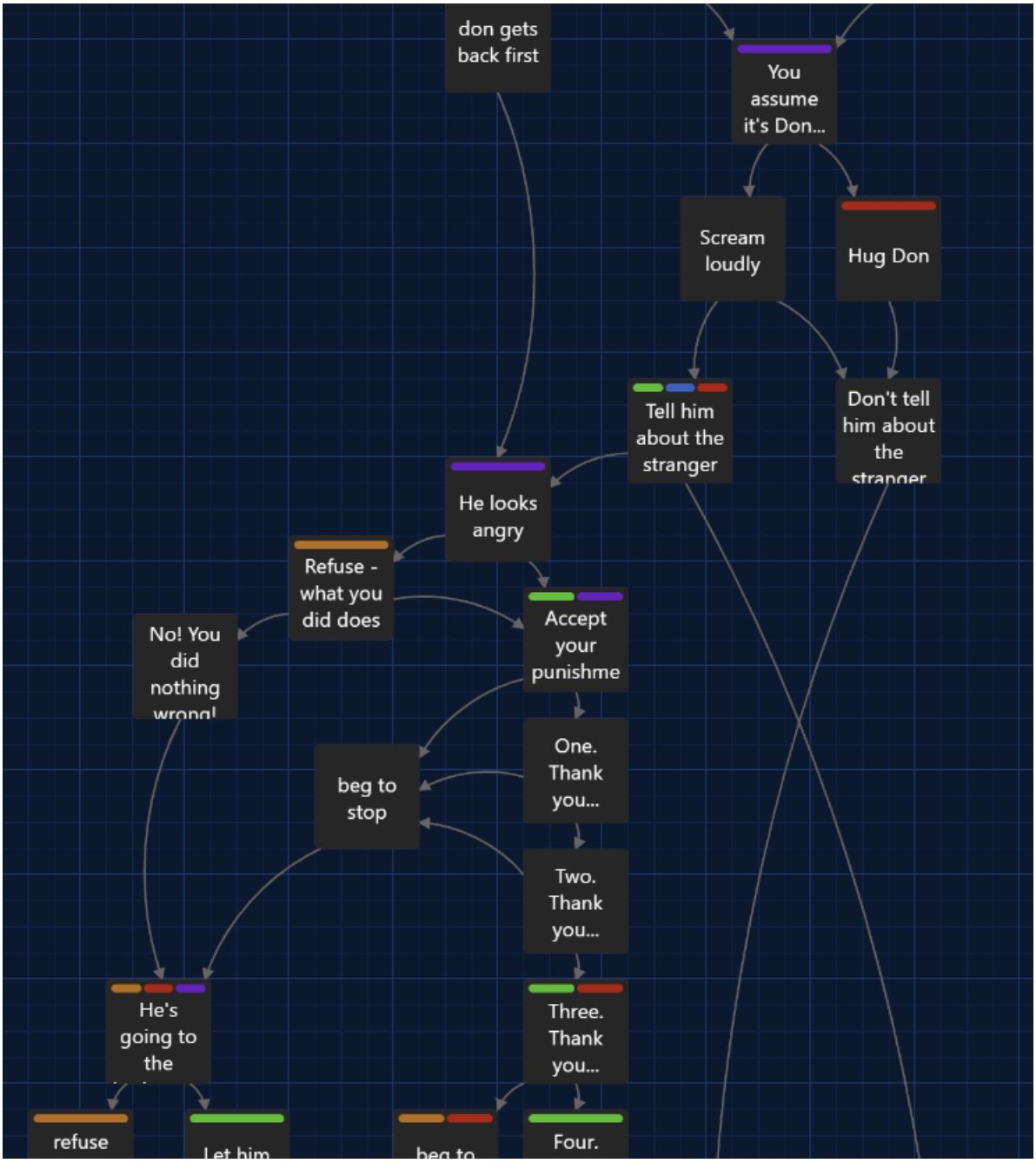

1 untied scene
I tied scene
Forgotten what!? That your balls hang
Darkness consumes you
You scream in terror
Tell him you're sorry for
There's nothing to be
Tell him about the voices
Explain what you heard
Nod

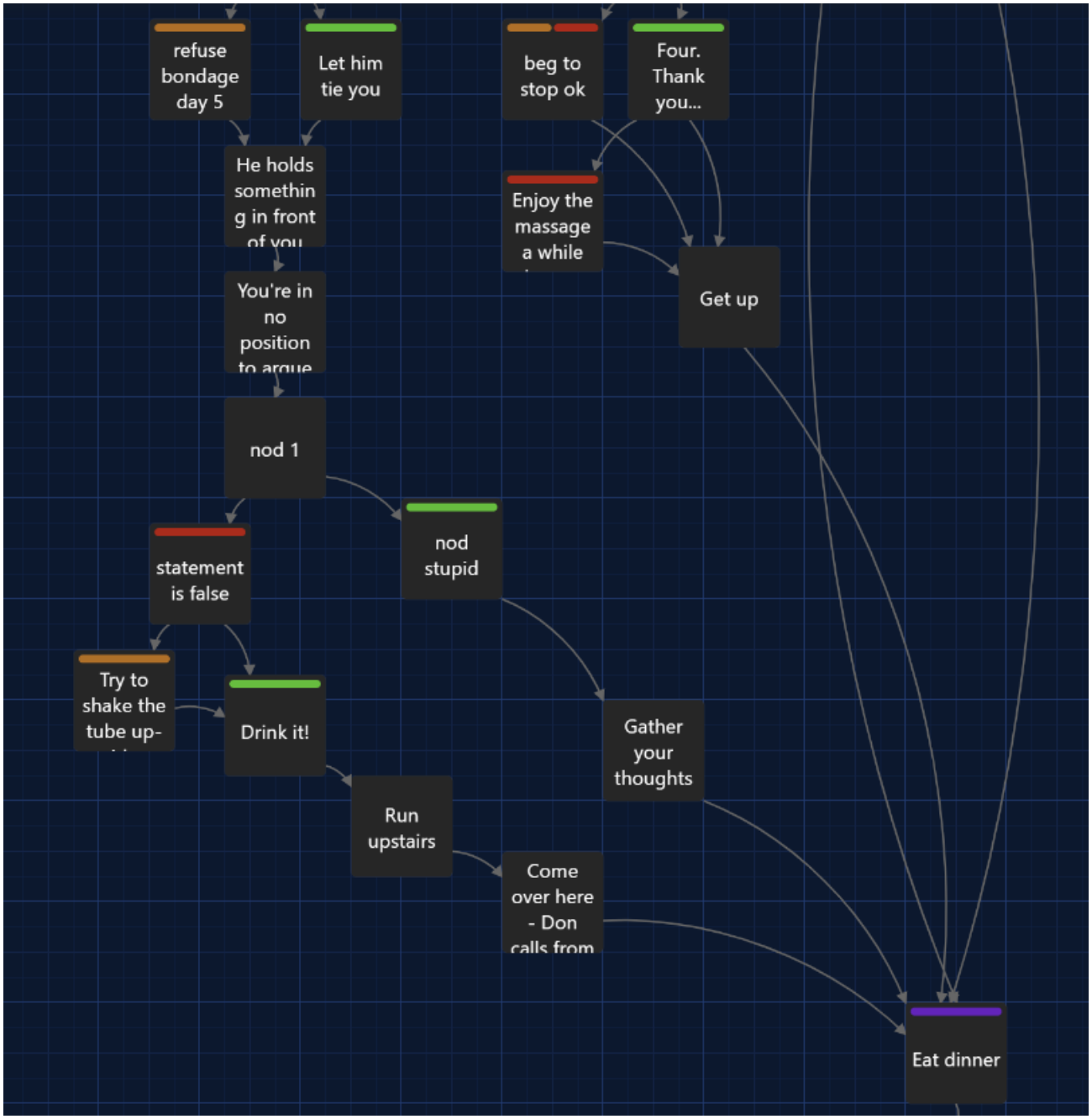

what you heard
Ask him a riddle instead
Nod
You don't mind his hand
That's enough riddles for
Gently decline his offer
Softly, whisper: Yes...
Get some sleep
Eat a light breakfast
Yes, let's get this over
Stressed out, you turn your
Please...
Stop the teasing already
Let him continue
Tell him to stop

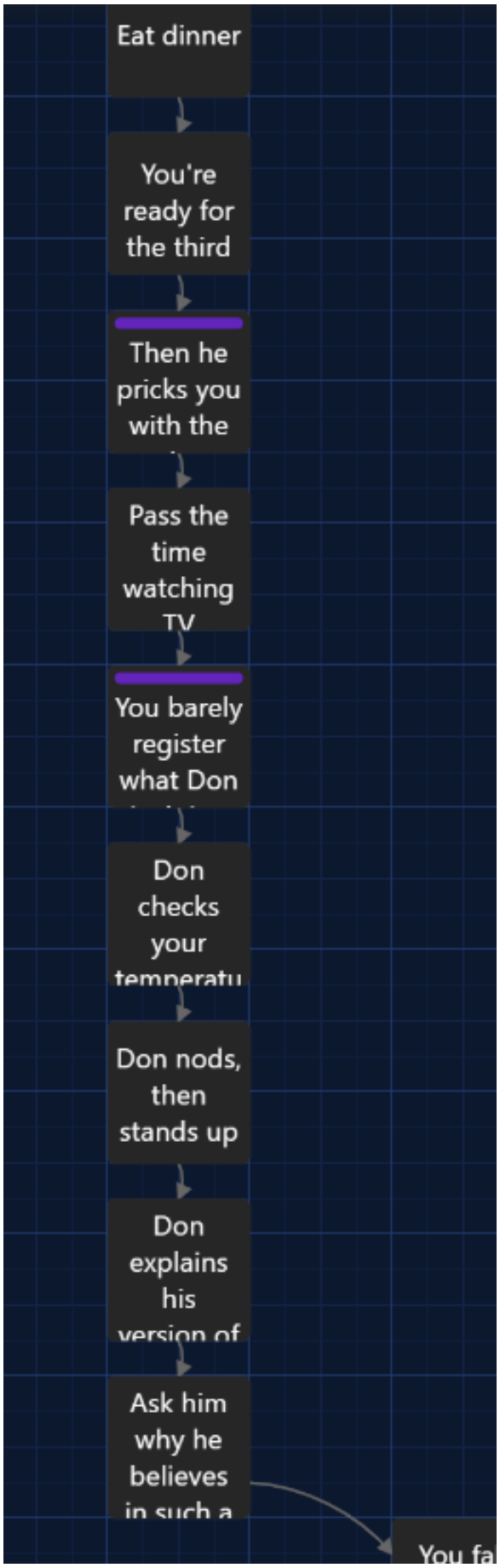

let him continue 2
Fight your urges and refuse
Take the dildo
Touch yourself
Cum
Realize it's pointless to fight
Protest and slink away
Don leaves you alone
Clean yourself
What will you do for 8

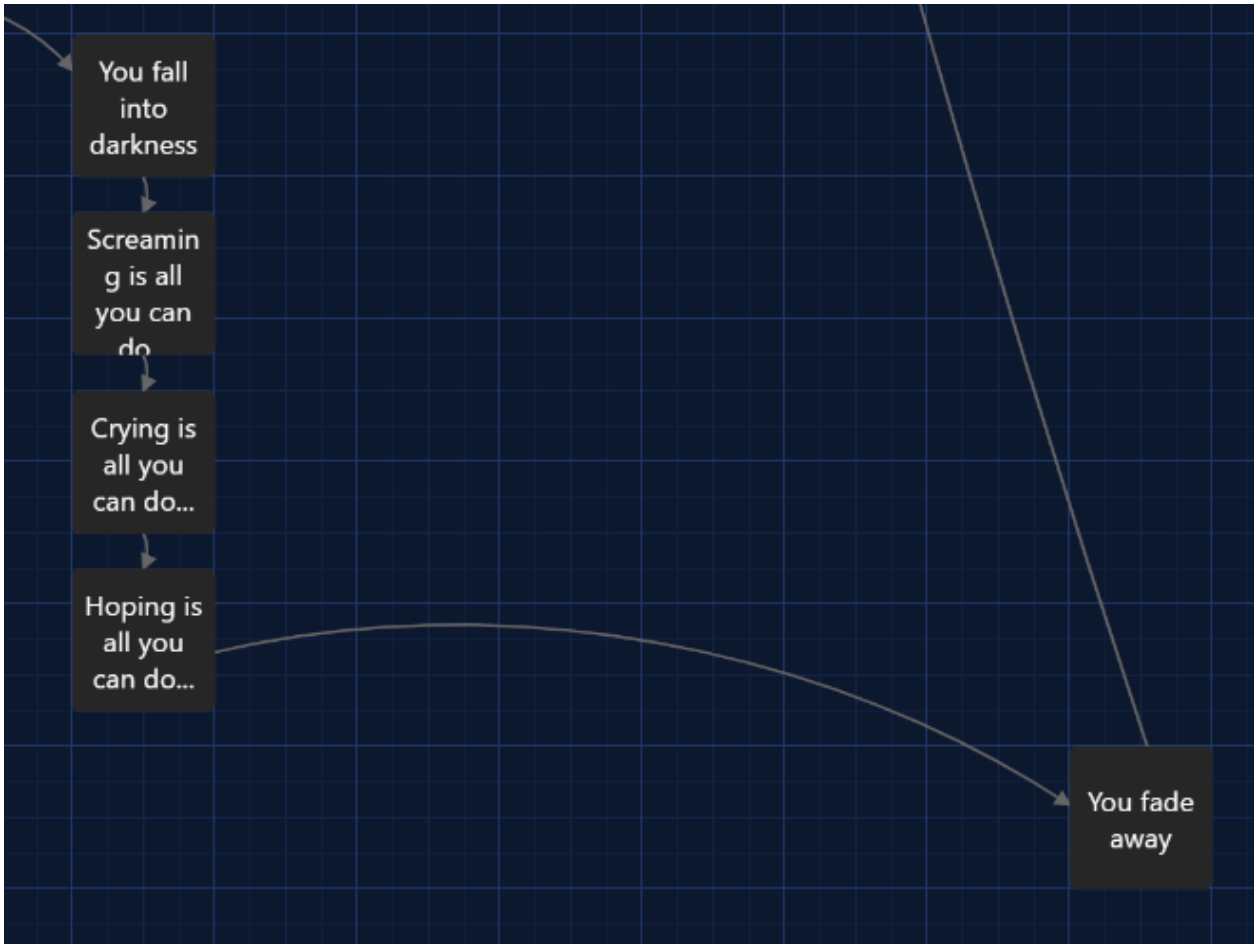

Eat your light lunch
Don explains how the
And that will work?
So, in practice, is it
Finish your lunch and
Take a nap
Try to move the heavy
Just read the book
Just go to the backyard
Finish reading the book

the book
perk your ears inside
Put on your long-sleeved
Ignore him and hope he
perk your ears outside
No, he needs help. Open the
He gave up, his loss. Don't open the
Greet the stranger
The garage is this way
say nothing day 5
Tell him to be as quick as he can
Tell him he can keep the tools
stranger get back first
Continue reading the book on the
don gets back first
You assume

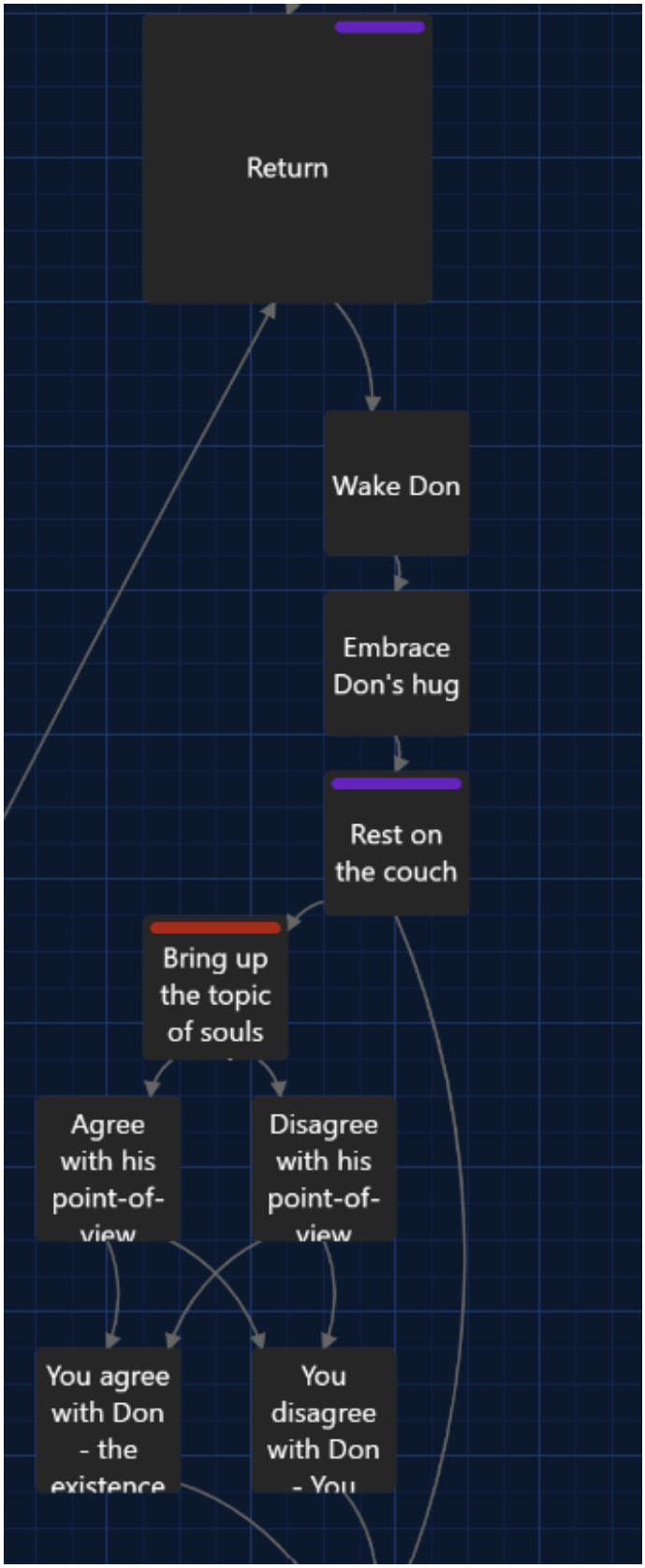

don gets back first
You assume it's Don...
Scream loudly
Hug Don
Tell him about the stranger
Don't tell him about the stranger
He looks angry
Refuse - what you did does
No! You did nothing wrong!
Accept your punishme
One. Thank you...
beg to stop
Two. Thank you...
He's going to the
Three. Thank you...
refuse
Let him
beg to
Four.

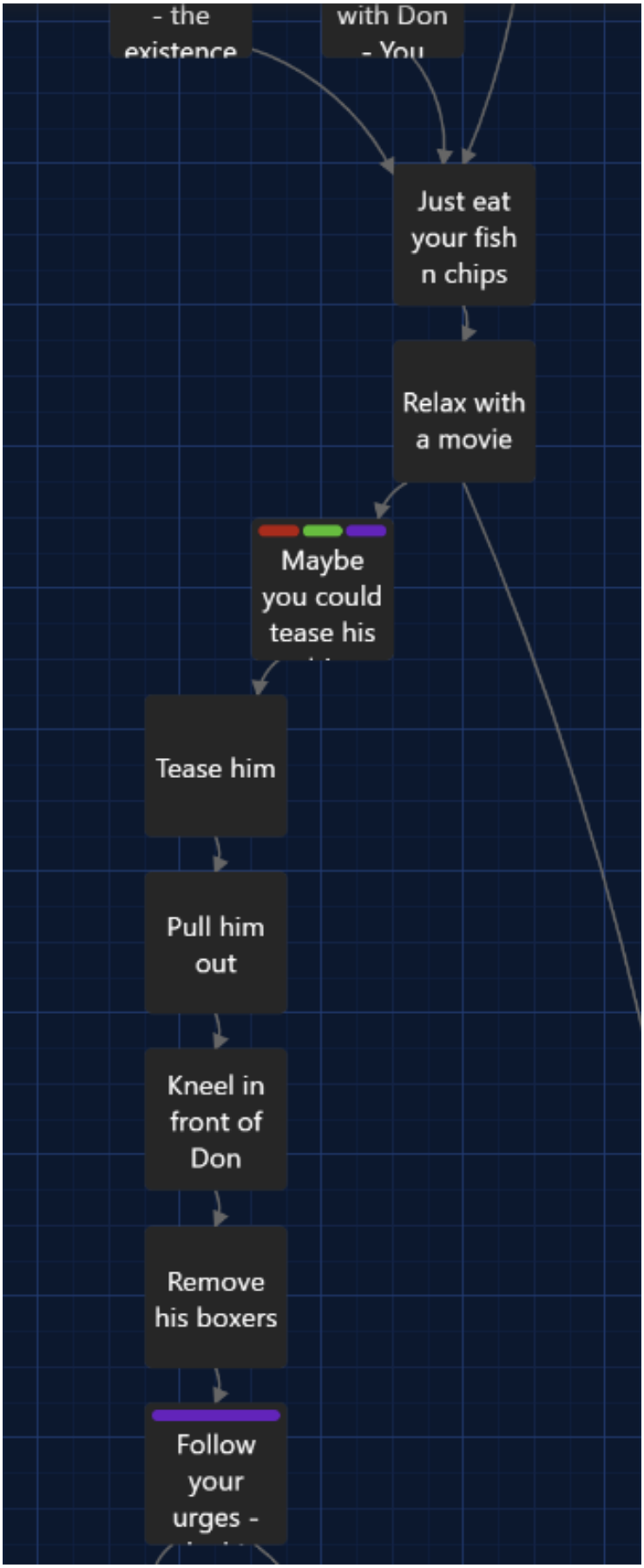

refuse bondage day 5
Let him tie you
beg to stop ok
Four. Thank you...
He holds somethin g in front of you
Enjoy the massage a while
You're in no position to argue
Get up
nod 1
nod stupid
statement is false
Try to shake the tube up-
Drink it!
Gather your thoughts
Run upstairs
Come over here - Don calls from
Eat dinner

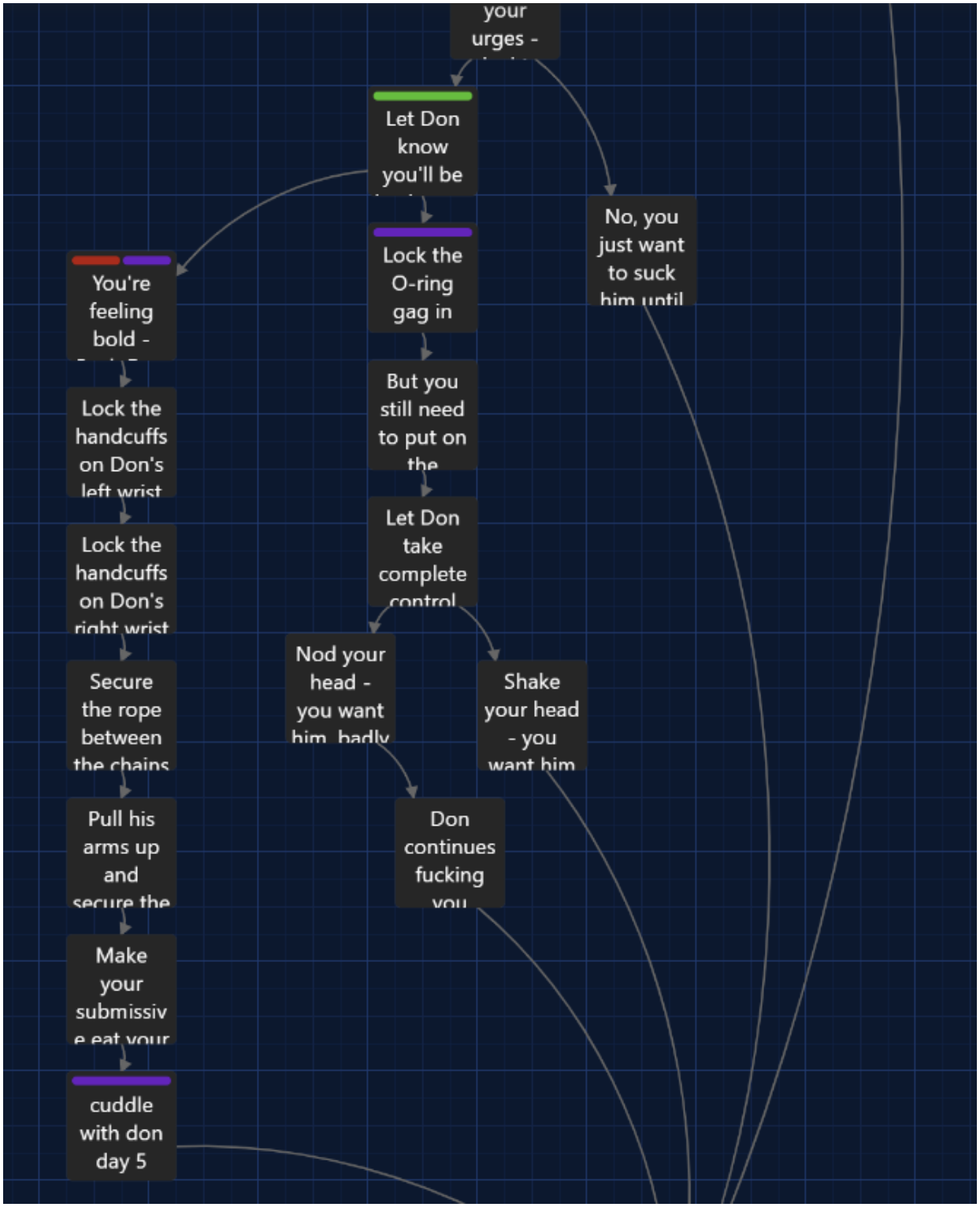

Eat dinner
You're ready for the third
Then he pricks you with the
Pass the time watching TV
You barely register what Don
Don checks your temperatu
Don nods, then stands up
Don explains his version of
Ask him why he believes in such a
You fa

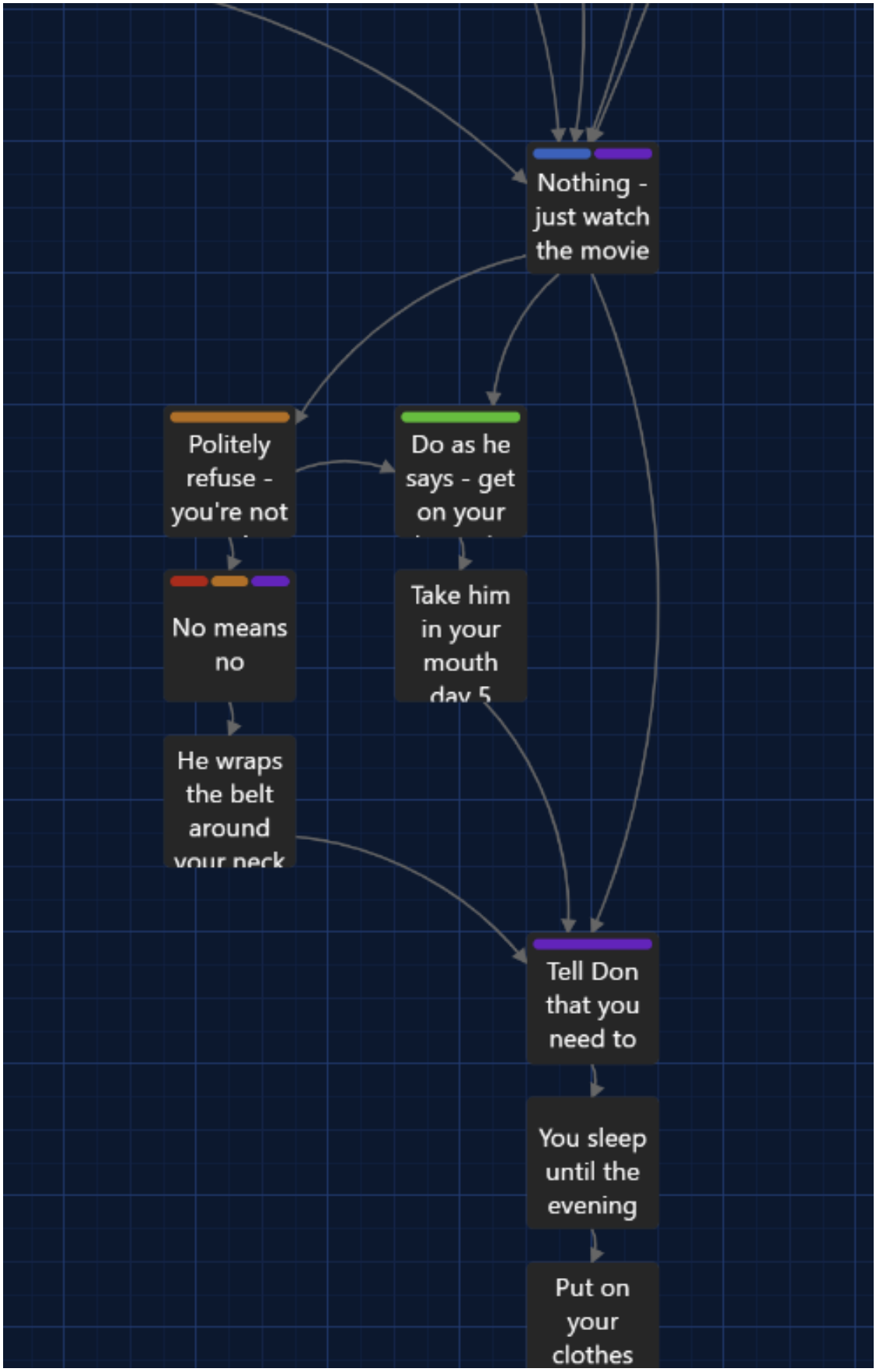

You fall into darkness
Screamin g is all you can do
Crying is all you can do...
Hoping is all you can do...
You fade away

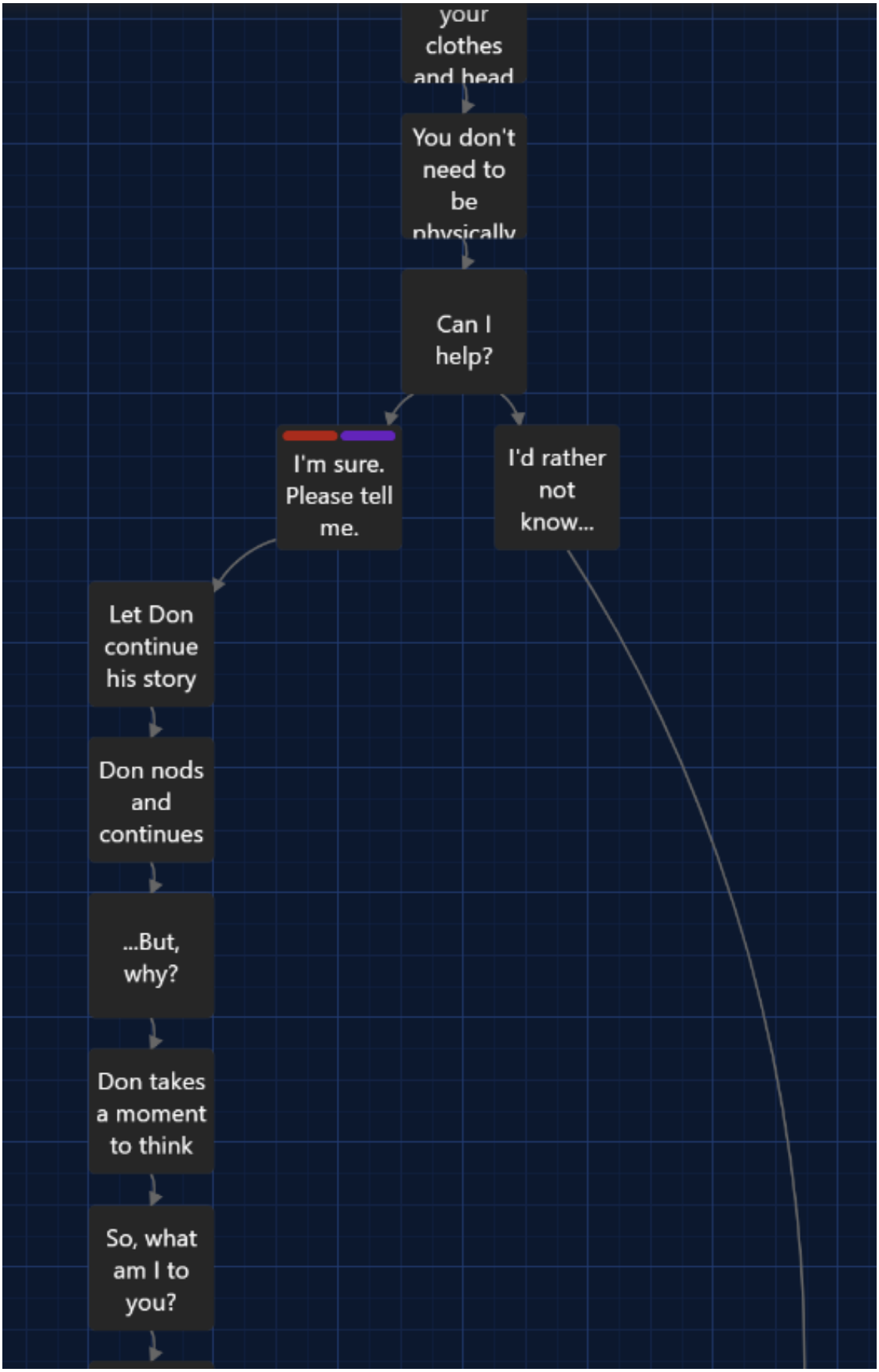
All nodes in Sequence 5 – Breakthrough

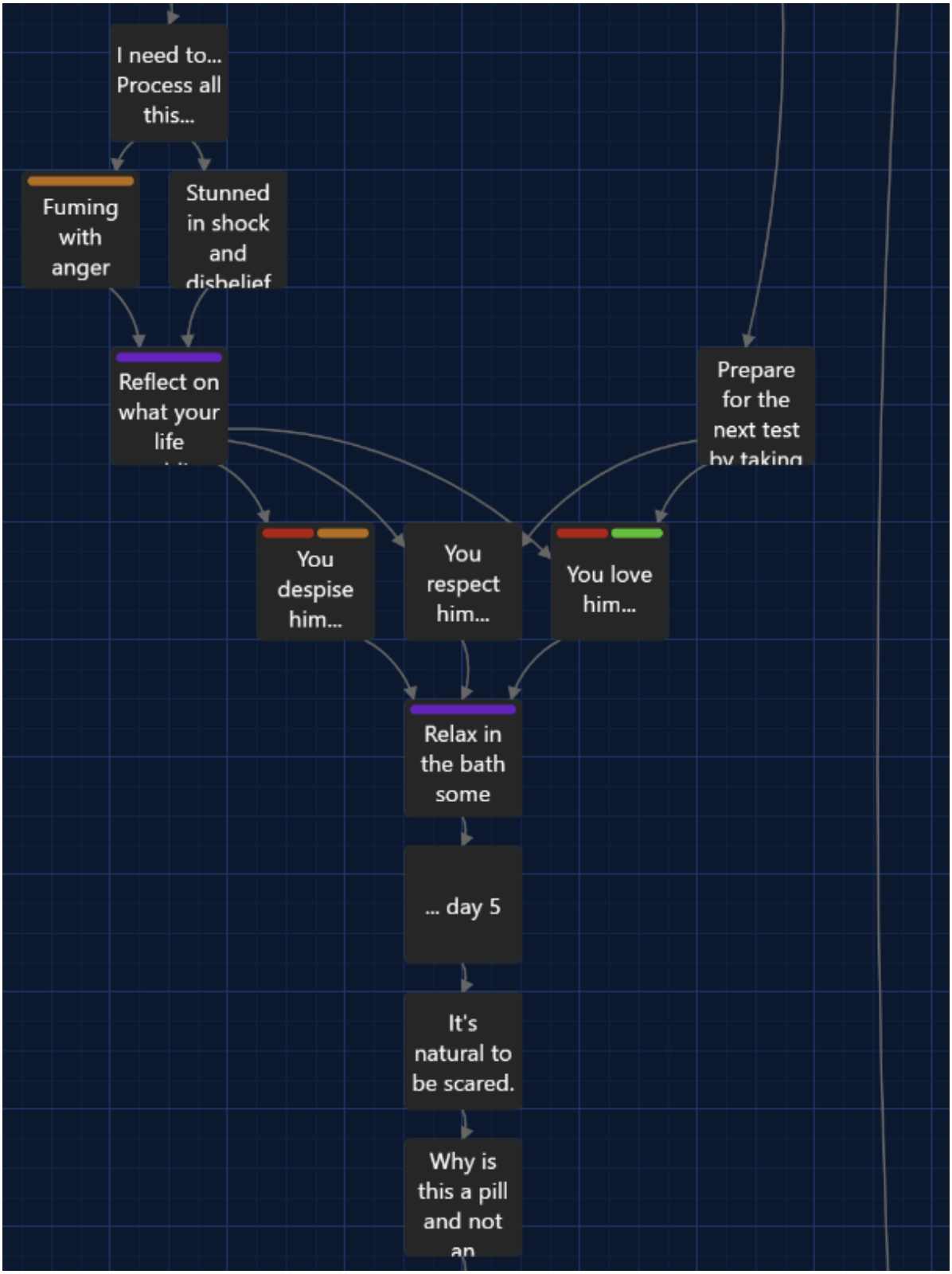


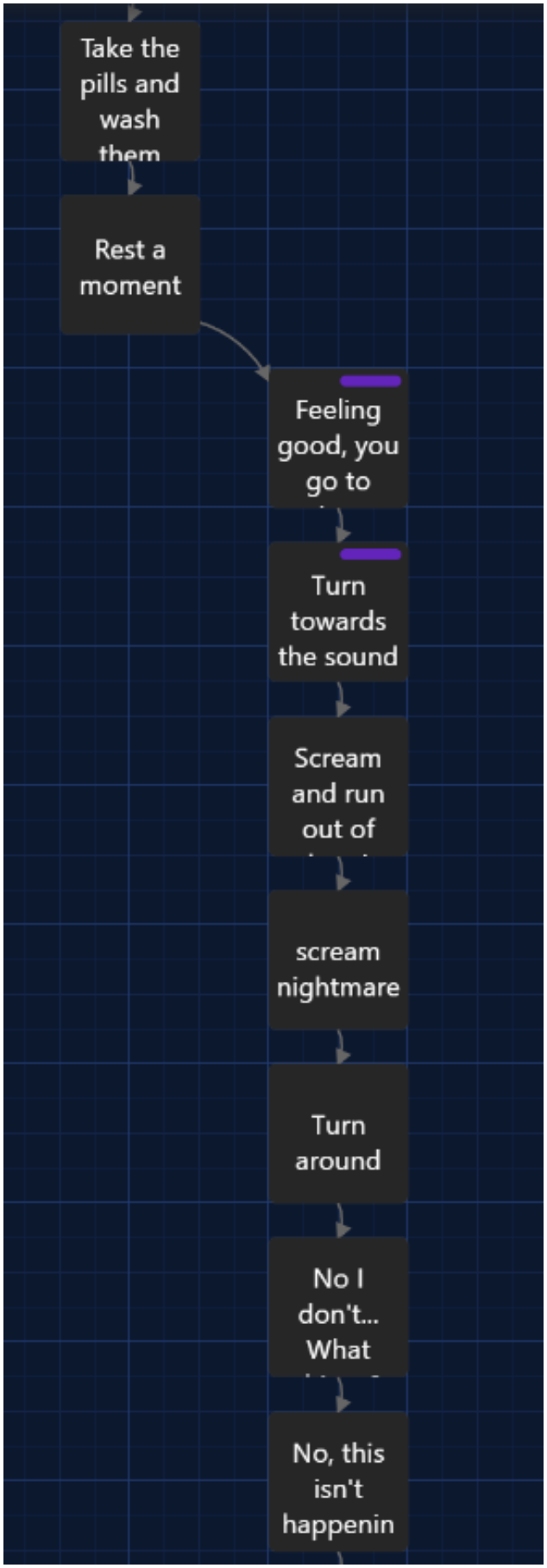

- the existence
with Don - You
Just eat your fish n chips
Relax with a movie
Maybe you could tease his
Tease him
Pull him out
Kneel in front of Don
Remove his boxers
Follow your urges -

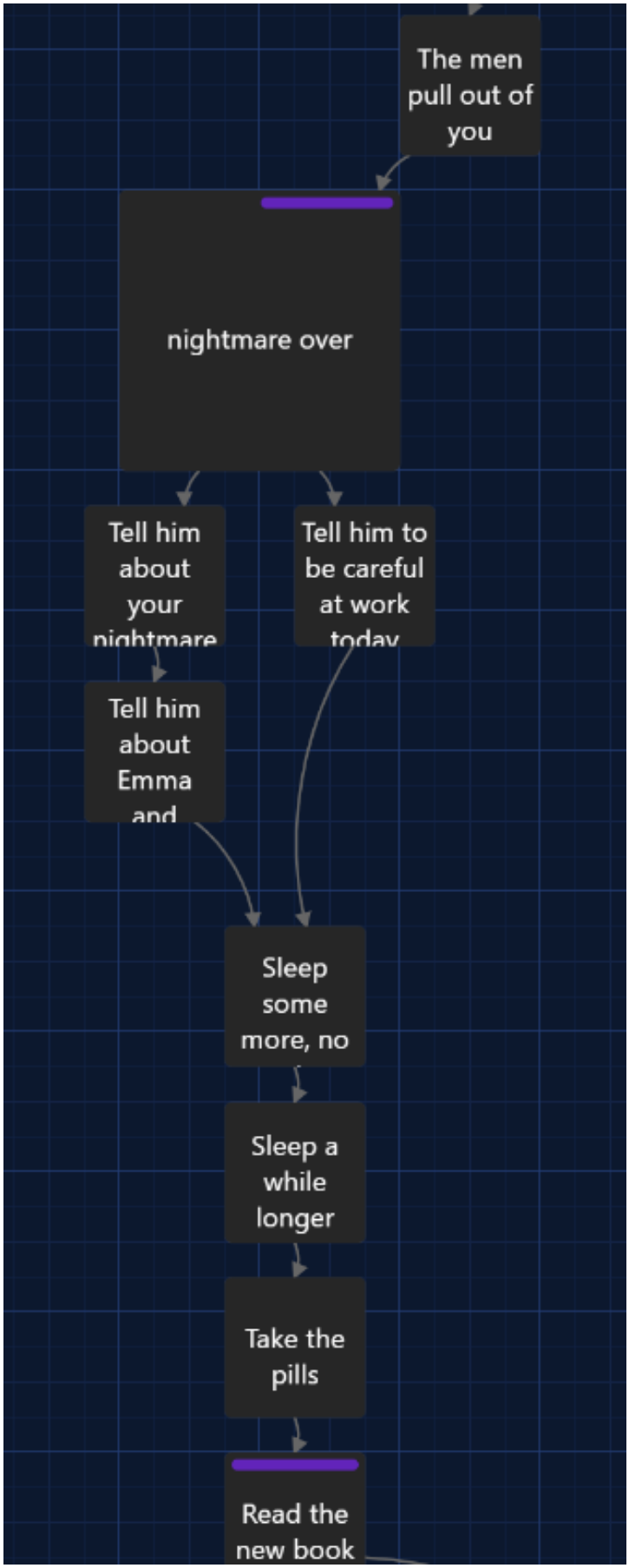

your urges -
Let Don know you'll be
No, you just want to suck him until
You're feeling bold -
Lock the O-ring gag in
Lock the handcuffs on Don's left wrist
But you still need to put on the
Lock the handcuffs on Don's right wrist
Let Don take complete control
Secure the rope between the chains
Nod your head - you want him badly
Shake your head - you want him
Pull his arms up and secure the
Don continues fucking you
Make your submissive eat your
cuddle with don day 5

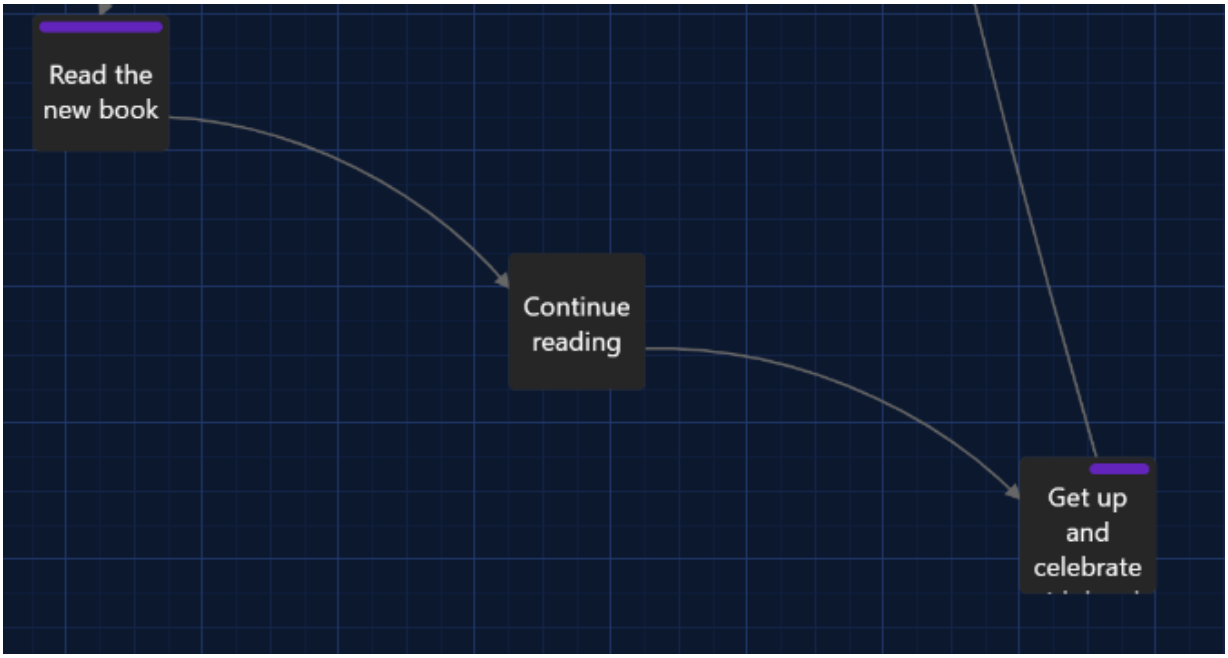

Nothing - just watch the movie
Politely refuse - you're not
Do as he says - get on your
No means no
Take him in your mouth
He wraps the belt around
Tell Don that you need to
You sleep until the evening
Put on your clothes


your clothes and head
You don't need to be physically
Can I help?
I'm sure. Please tell me.
I'd rather not know...
Let Don continue his story
Don nods and continues
...But, why?
Don takes a moment to think
So, what am I to you?

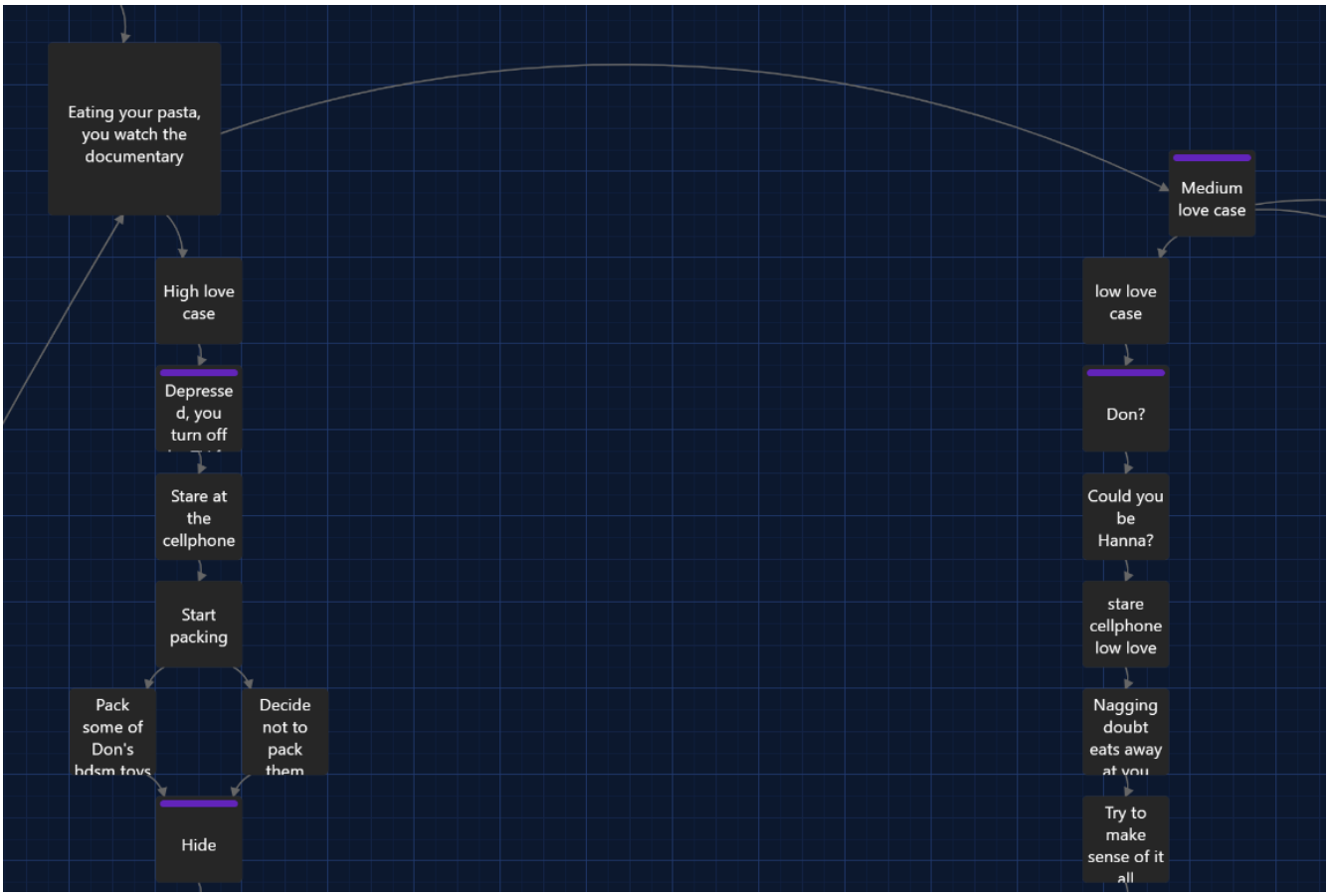

I need to... Process all this...
Fuming with anger
Stunned in shock and disbelief
Reflect on what your life
Prepare for the next test by taking
You despise him...
You respect him...
You love him...
Relax in the bath some
... day 5
It's natural to be scared.
Why is this a pill and not an

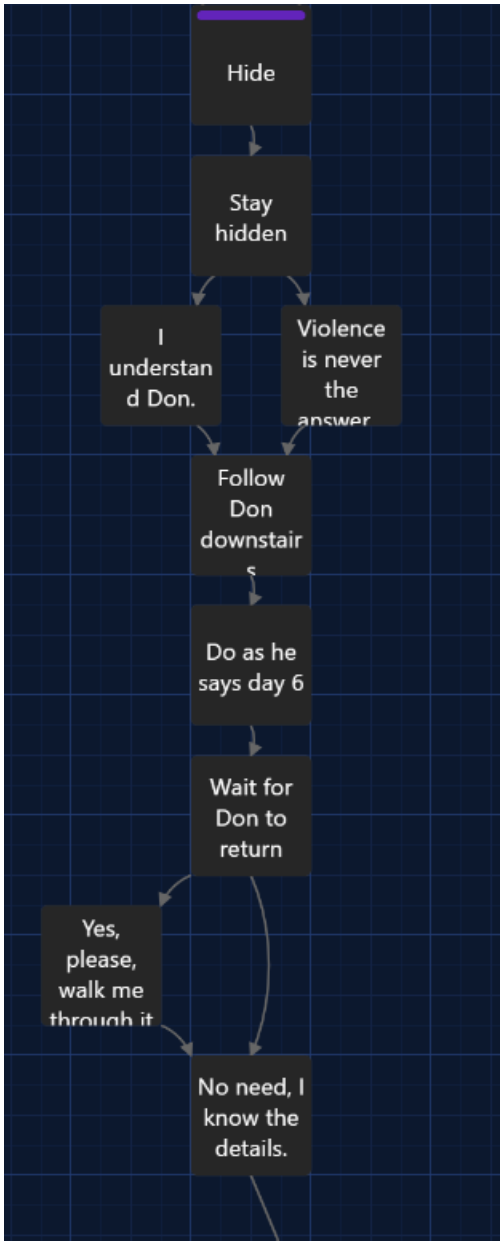

Take the pills and wash them
Rest a moment
Feeling good, you go to
Turn towards the sound
Scream and run out of
scream nightmare
Turn around
No I don't... What
No, this isn't happenin

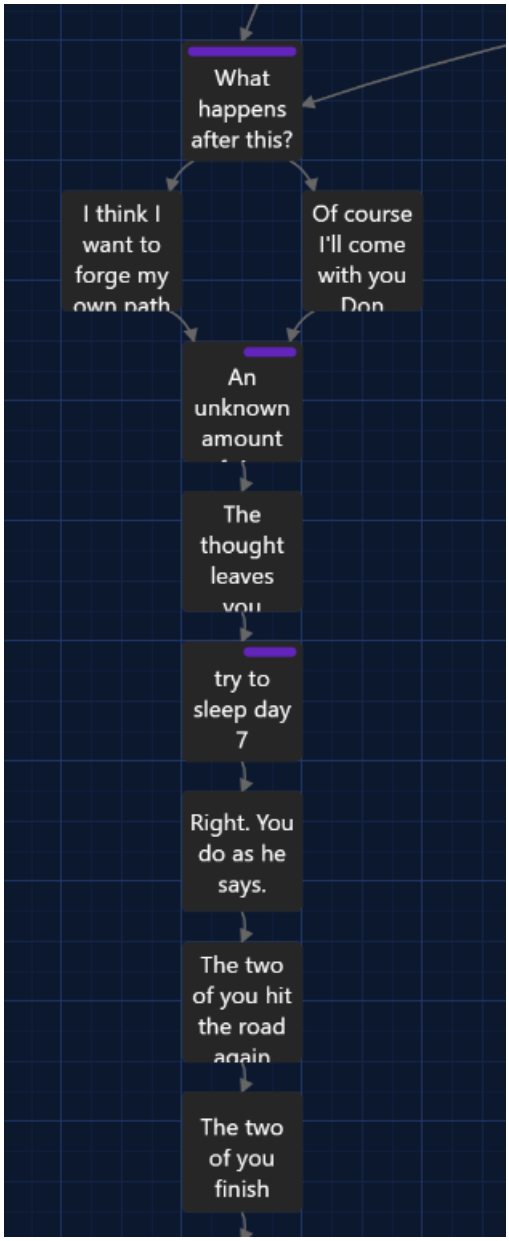

The men pull out of you
nightmare over
Tell him about your nightmare
Tell him to be careful at work today
Tell him about Emma and
Sleep some more, no
Sleep a while longer
Take the pills
Read the new book

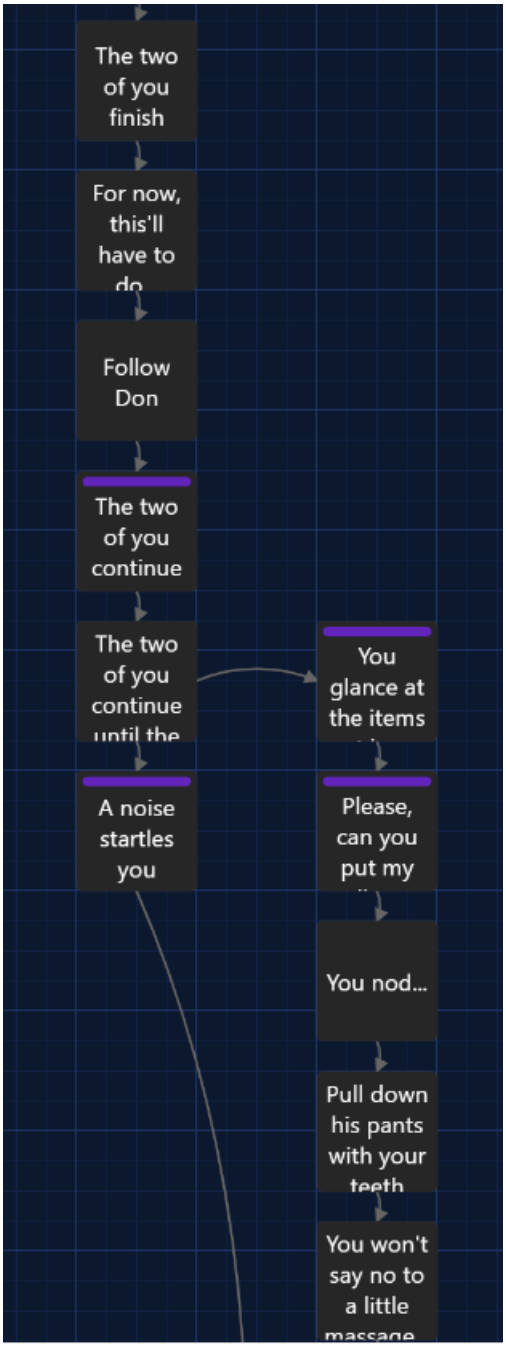

Read the new book
Continue reading
Get up and celebrate

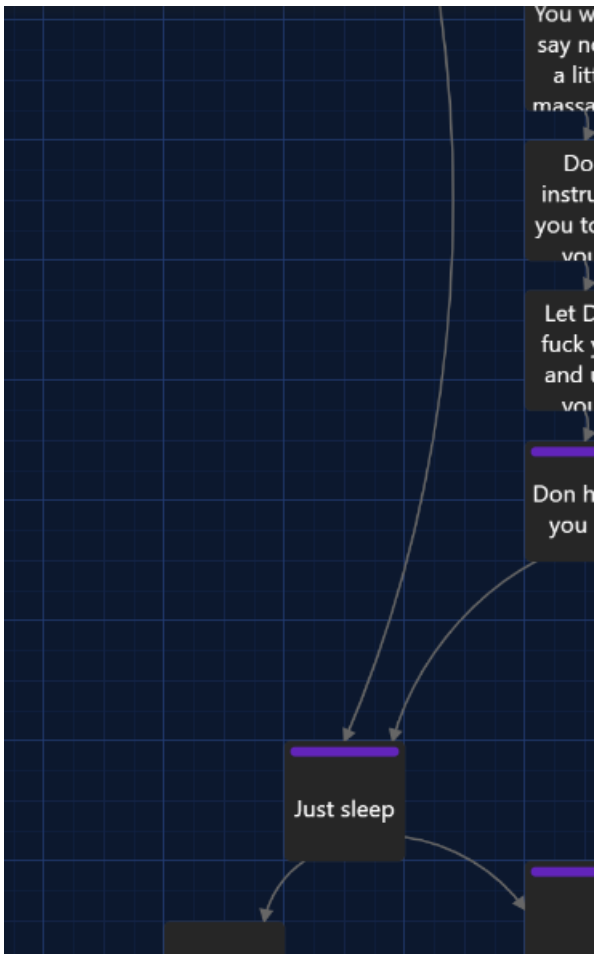
All nodes in Sequence 6 – Animus Eximo

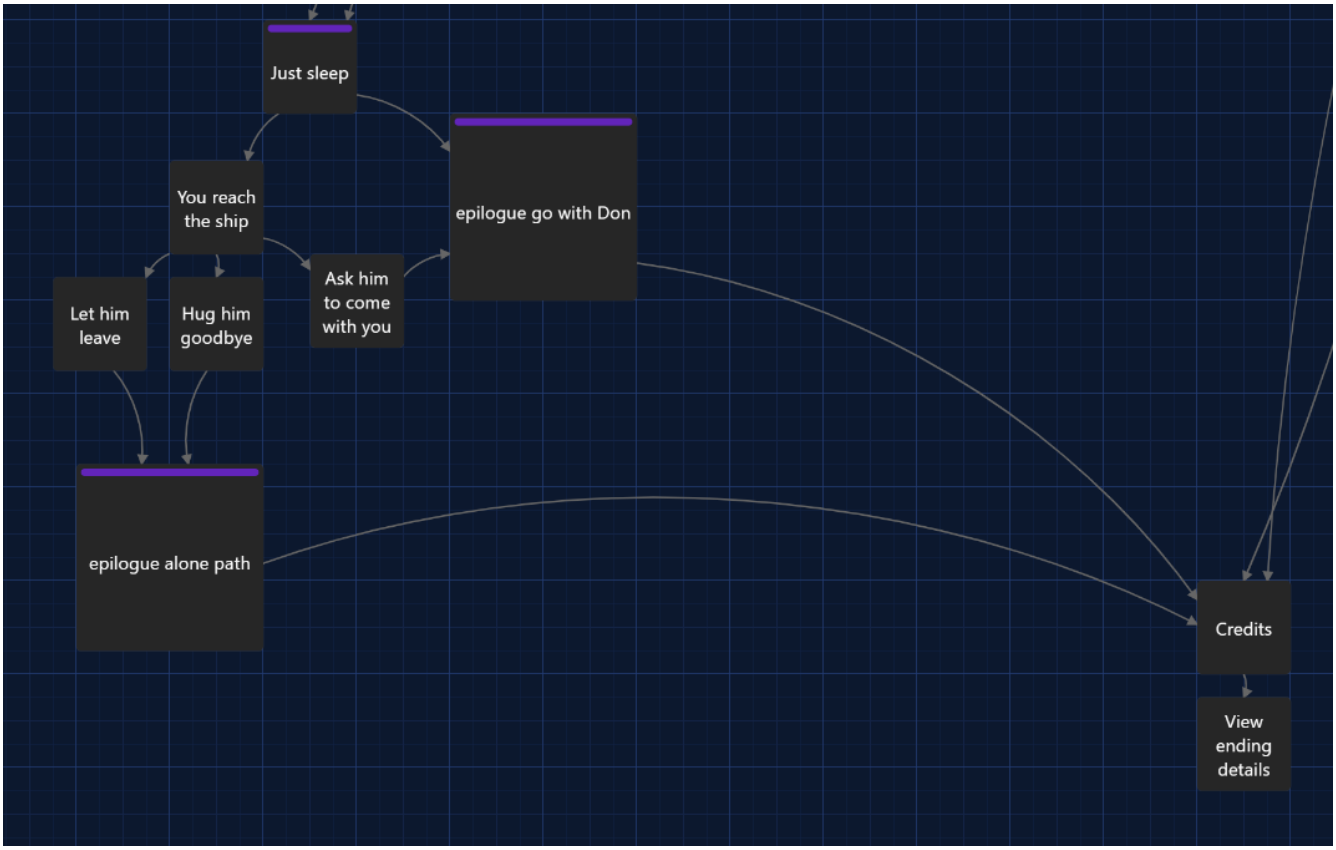


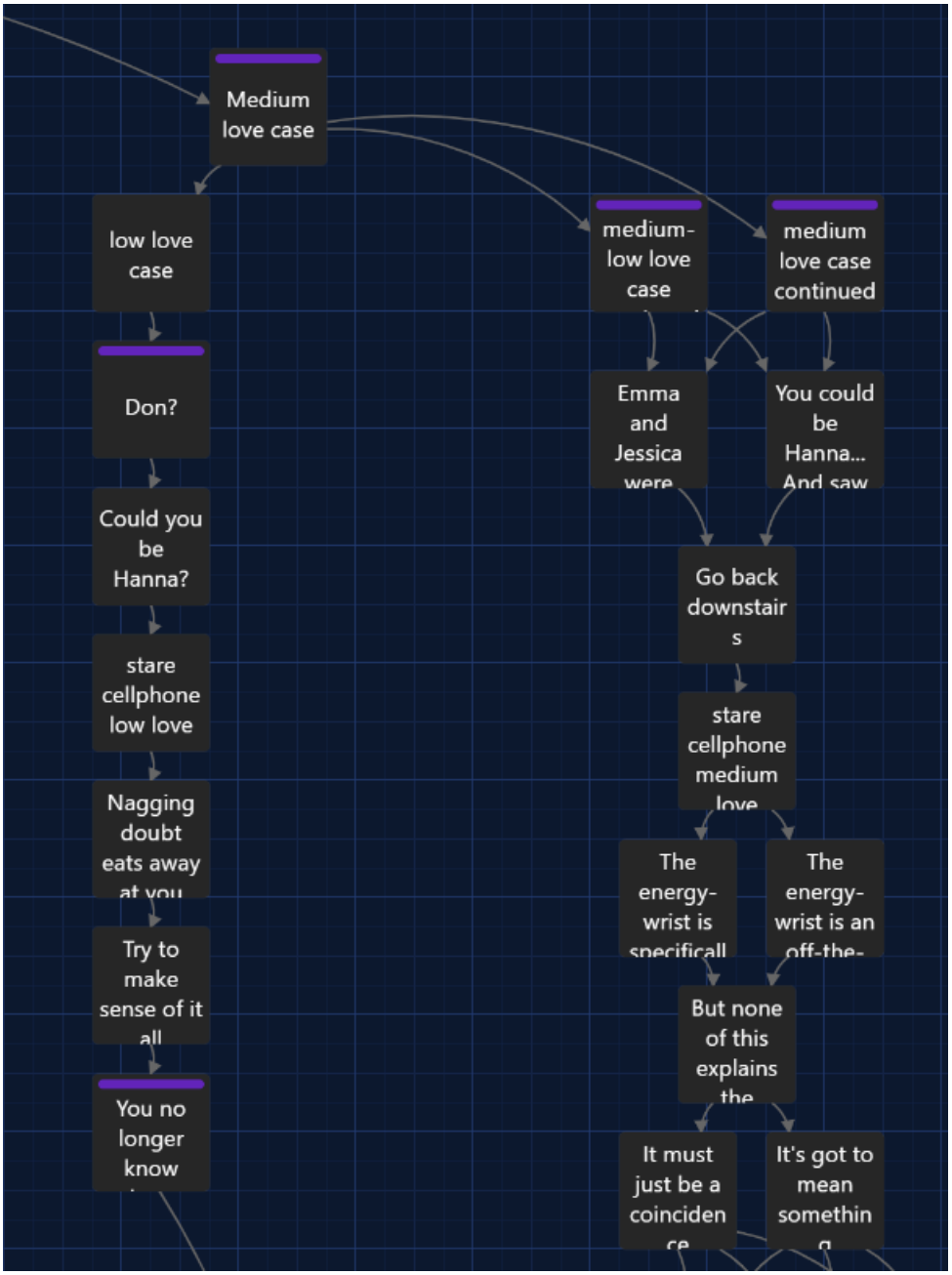

Hide
Stay hidden
I understand Don.
Violence is never the answer
Follow Don downstairs
Do as he says day 6
Wait for Don to return
Yes, please, walk me through it
No need, I know the details.

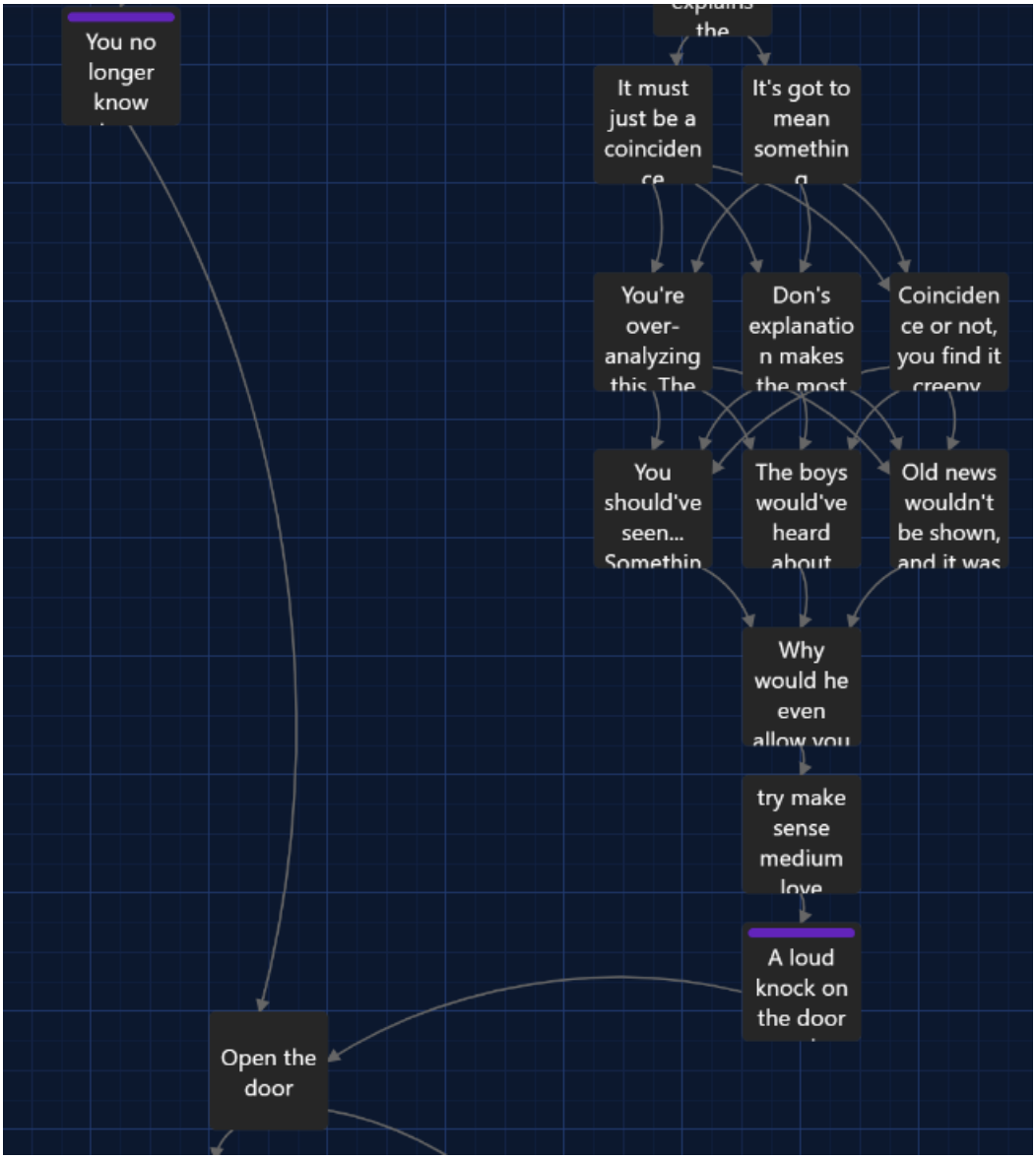

What happens after this?
I think I want to forge my own path
Of course I'll come with you Don
An unknown amount
The thought leaves you
try to sleep day 7
Right. You do as he says.
The two of you hit the road again
The two of you finish

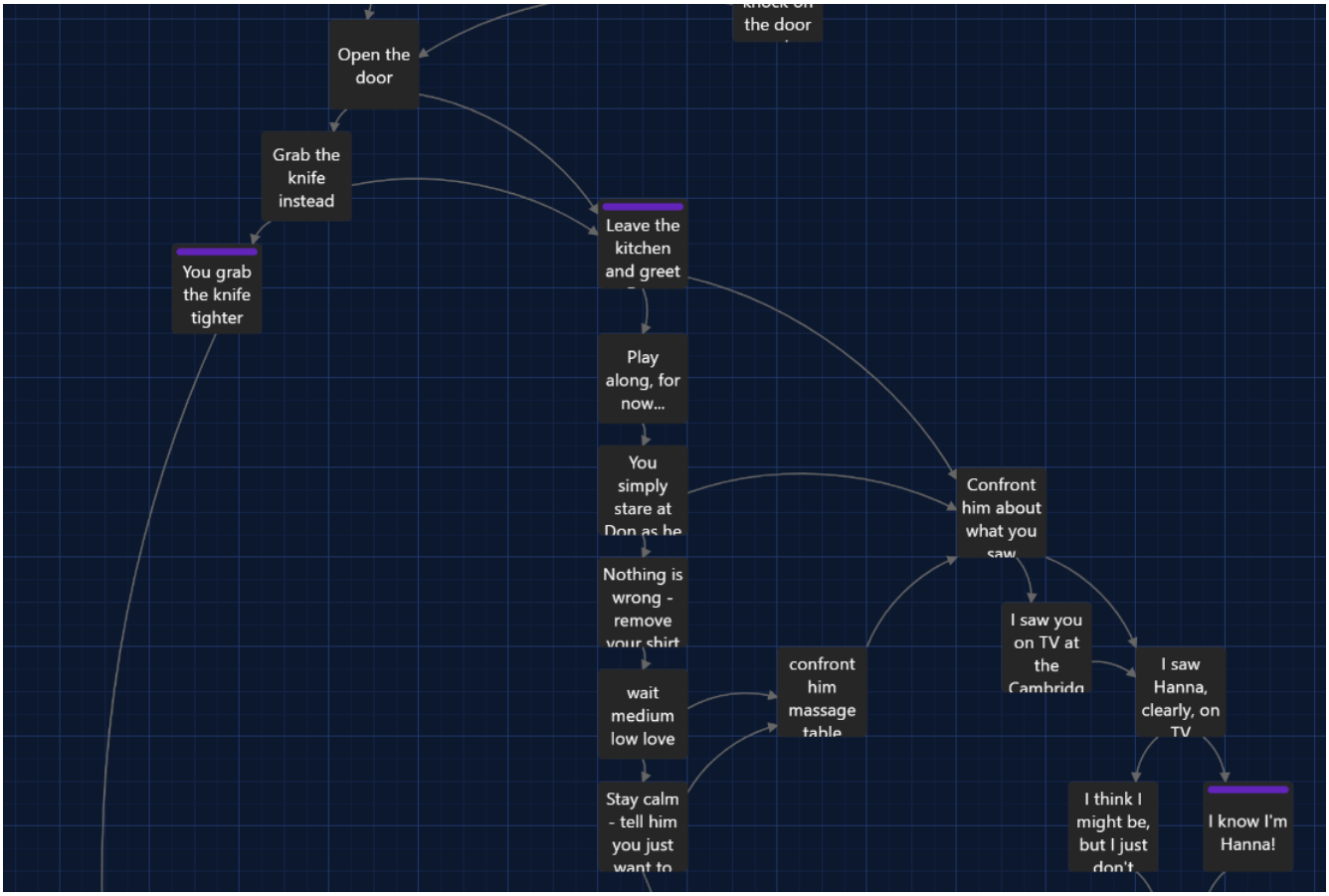

The two of you finish
For now, this'll have to do
Follow Don
The two of you continue
The two of you continue until the
A noise startles you
You glance at the items
Please, can you put my
You nod...
Pull down his pants with your teeth
You won't say no to a little massage

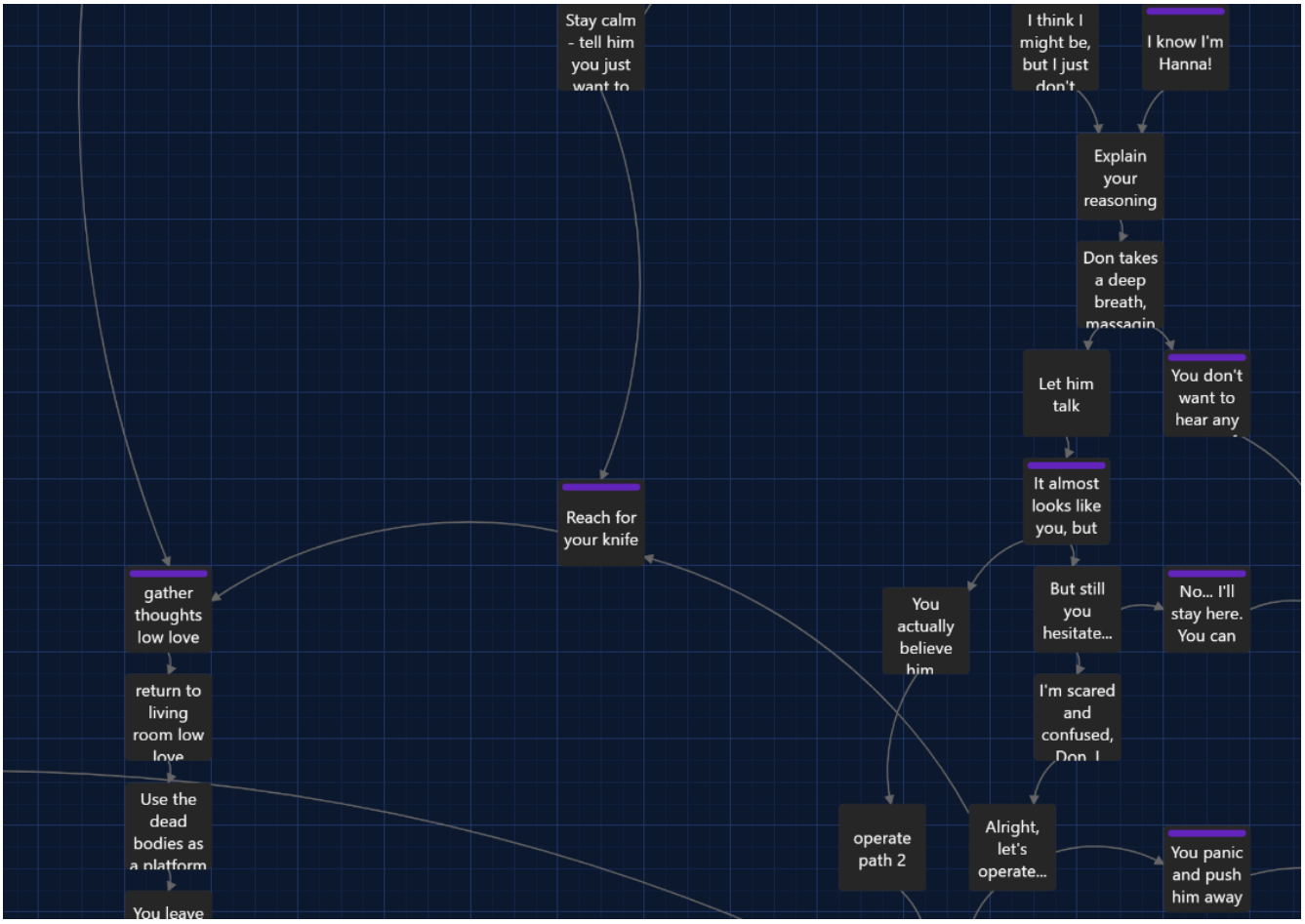

Just sleep

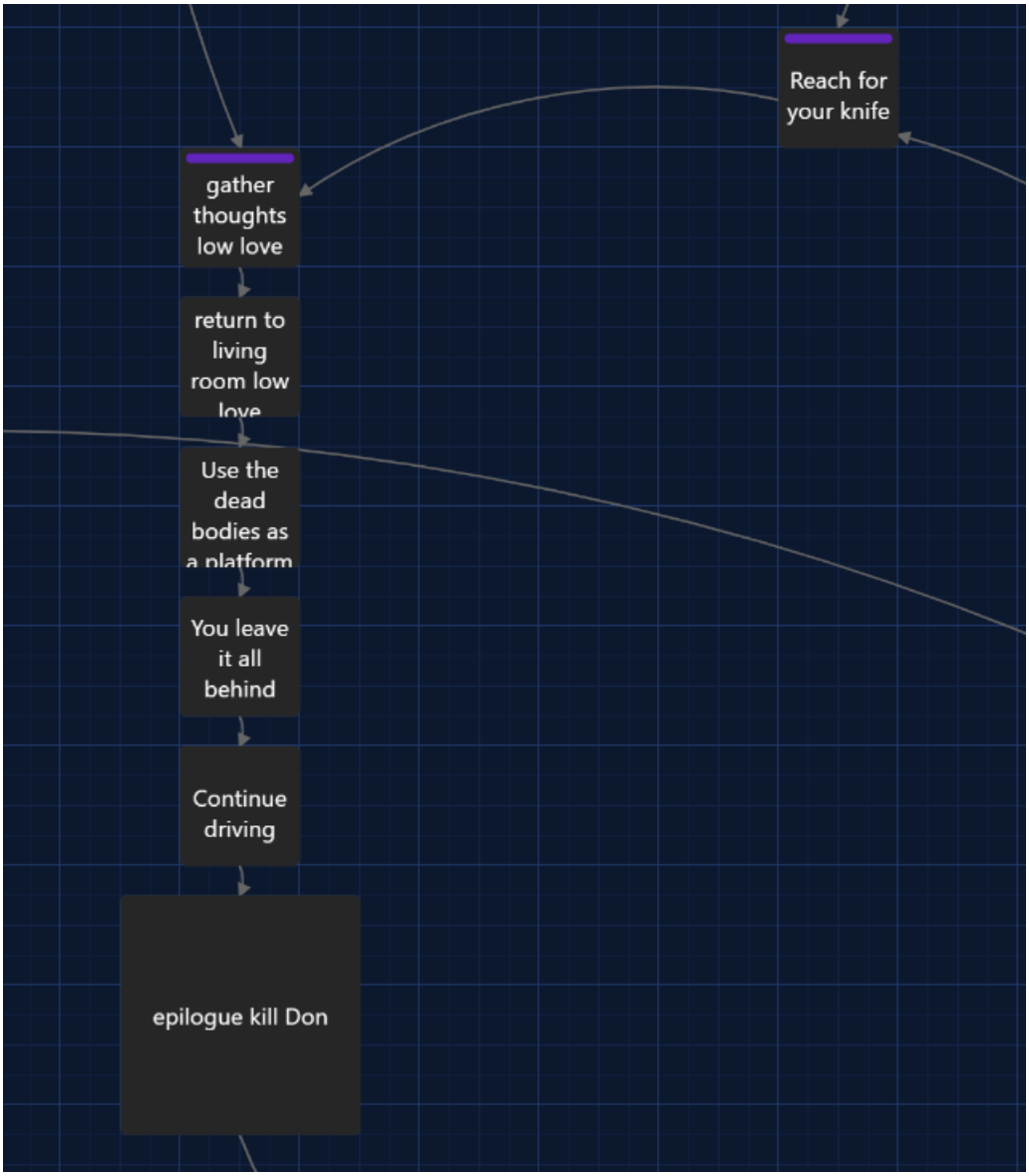

Just sleep
You reach the ship
epilogue go with Don
Let him leave
Hug him goodbye
Ask him to come with you
epilogue alone path
Credits
View ending details


Medium love case
low love case
medium-low love case
medium love case continued
Don?
Emma and Jessica were
You could be Hanna... And saw
Could you be Hanna?
Go back downstairs
stare cellphone low love
stare cellphone medium love
Nagging doubt eats away at you
The energy-wrist is specificall
The energy-wrist is an off-the-
Try to make sense of it all
But none of this explains the
You no longer know
It must just be a coinciden ce
It's got to mean somethin g


You no longer know
It must just be a coinciden ce
It's got to mean somethin g
You're over-analyzing this. The
Don's explanatio n makes the most
Coinciden ce or not, you find it creepy
You should've seen... Somethin
The boys would've heard about
Old news wouldn't be shown, and it was
Why would he even allow you
try make sense medium love
A loud knock on the door
Open the door


the door
Open the door
Grab the knife instead
You grab the knife tighter
Leave the kitchen and greet
Play along, for now...
You simply stare at
Nothing is wrong - remove
wait medium low love
Stay calm - tell him you just want to
confront him massage table
Confront him about what you
I saw you on TV at the
I saw Hanna, clearly, on TV
I think I might be, but I just
I know I'm Hanna!


Stay calm - tell him you just want to
I think I might be, but I just don't
I know I'm Hanna!
Explain your reasoning
Don takes a deep breath, massagin
Let him talk
You don't want to hear any
It almost looks like you, but
Reach for your knife
gather thoughts low love
You actually believe him
But still you hesitate...
No... I'll stay here. You can
return to living room low love
I'm scared and confused, Don, I
Use the dead bodies as a platform
operate path 2
Alright, let's operate...
You panic and push him away
You leave


Reach for your knife
gather thoughts low love
return to living room low love
Use the dead bodies as a platform
You leave it all behind
Continue driving
epilogue kill Don