

Grandma's House

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This walkthrough intends to show all the paths through the game in an objective way.
Colors and styles are only meant to highlights elements, not influence your decision.
There isn't a right or wrong way through the game, only you should decide.

Only decisions that have an impact on the story or your character are shown.
There are obviously many scenes that can play differently based on your choices, but "cosmetic" differences or small alterations in the dialogues are not part of this walkthrough.


The PDF is best viewed on a touch screen where it is easy to drag, zoom in and out with the fingers.


On a PC with Acrobat Reader, make sure to use the "hand" icon to easily drag with the mouse.
Use *Control* + Mouse wheel to zoom in or out.

Legend

Character and game related attributes that can be increased/decreased (i.e.: a number value)
will be represented with an icon followed by the character/description name:  *Bubu* or  *Bubu*

More complex values will be written as text instead:
girls kissed +20

Reference to these values will reuse the same icon or text:
Bubu  is at least 5
girls kissed is at least 25

While the game is being developed, decisions that do not impact the story (yet) will be displayed like this:
* *iGrannyi**
grandmas kissed +20i

Icons

: +1 Relationship point : -1 Relationship point

Flow Symbols

 Skip until the next section

Decision labels

When something you do can have an impact later on in the game, a label will be visible where it happens like this
decide something #123
In some rare cases decisions can be reversed, to distinguish it more easily the label will look like this
did not decide something #123

References to this label will also include the same number
so it is easy to track it down to where it happened (could be multiple places).
decided something #123

Some decision labels can denote a progression and sometimes we must check if the current value is above or below a certain threshold. To keep it succinct, all accepted values will be listed in brackets.

For example let's define some karate belts and assign each one to a numerical value:
0 ➡ white belt #78, 1 ➡ yellow belt #78, 2 ➡ orange belt #78
If in the code the condition checks that the value must be at least 1 (*karate_belt >= 1*)
It will be listed like this: *karate belt: [yellow, orange] #78*

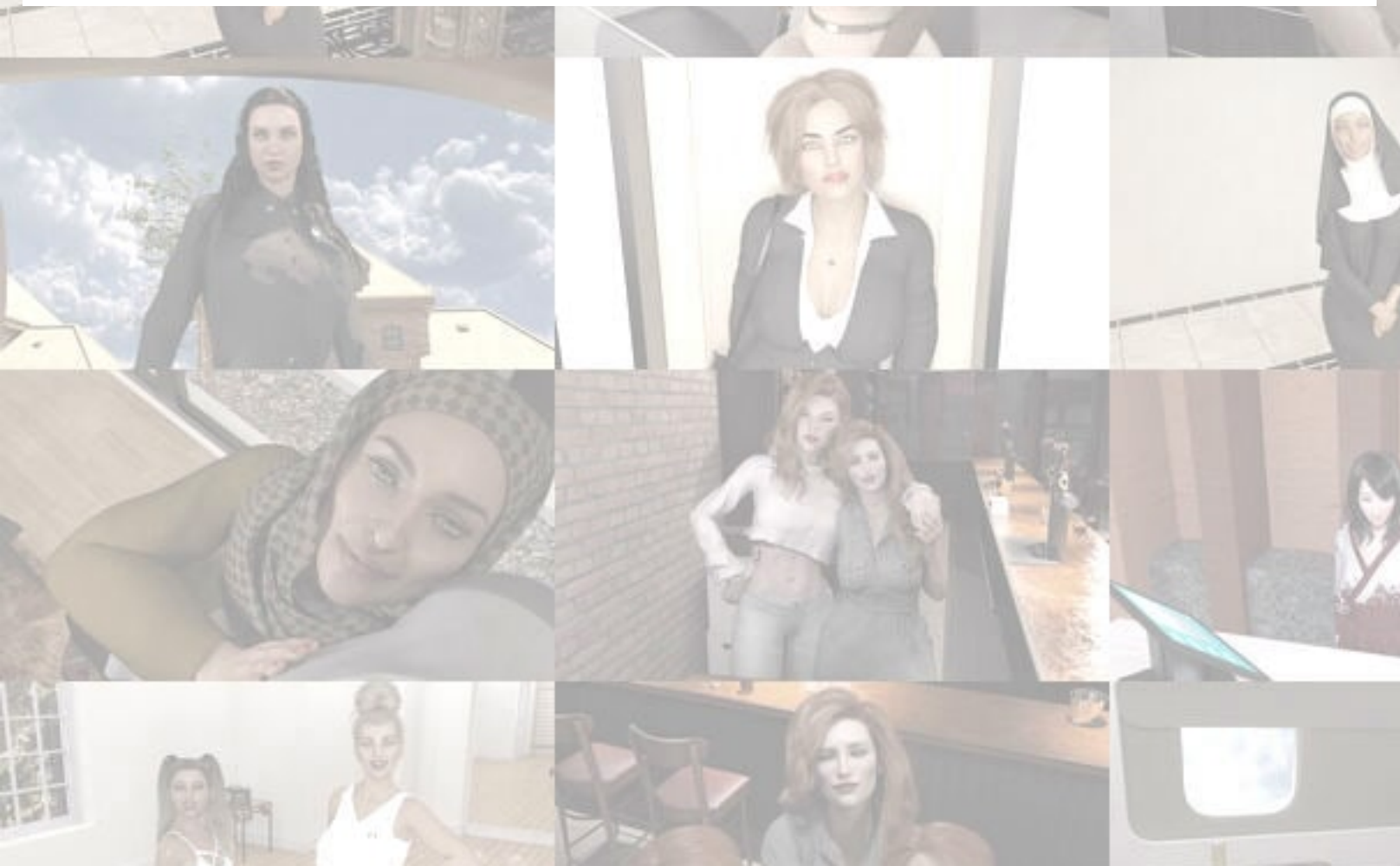
While the game is being developed, decisions that do not impact the story (yet) will be displayed like this:
**iagreei* #55*
Reversed decisions that do not impact the story (yet) will be displayed like this:
**idid not agreei* #55*

Check the last page of the walkthrough to learn how you can use the developer console to cheat
alter their value for your benefit: [\(link\)](#).

Enjoy the game!

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Grandma's House V0.82

Barn

Scene #1

Ophelia ❤️ is at least 1? No

Yes

Scene #2

Mhm...

- Facefuck them

facefuck them #297

- Don't

Annabelle ❤️ is 0

Home

Twins ❤️ is at least 1? No

Yes

Scene #3

Laughs The clock's ticking, where were we?

- Keep going

keep going #298

- Let her rest

Grandma's House V0.83

Home

Scene #4

ZZZ

- Breed her

fuck her in her sleep #299

- Go back to sleep

Well... For that one I would like to be awake the first time.

- Finger her ass

finger her ass #300

Count on it.

- Have her clean your fingers

clean your fingers #301

- Don't

- Don't

Train

You both grab onto the rails as the train gets going.

- Publicly grope Asami

grobe her in public #302

- Don't

Scene #5

Shop

But still a pervert.

- Show off Asami's outfit to the women outside

show off Asami #303

Scene #6

into watersports with Asami #184?

No

Yes

Heavy Breathing I would hate that...

- Give her a drink

give her a drink #304

- Don't

- Don't

Isabella

Isabella ❤️ is 0

Isabella

Scene #7

Spa

kissed Misses Lee #072?

No

Yes

Scene #8

Mhm...

- Finger her

finger her #305

- Don't

A final goodbye for him to watch his wife be impregnated by a virile young man.

- Yes

accept #306

- No

Grandma's House
V0.84

Home

Sandra ❤️ is at least 1?

No

Yes

(I should wake her up, don't want her being late for work.)

- Go down on her
{cunnilingus} #307

- Shake her

Scene #9

Only available if had a threesome with Zelda & Debbie #240
Debbie ❤️ ➡ 1

Zelda ❤️ is at least 1?

No

Yes

Heavy Breathing Wanna come with me to make sure I do it right...?

- Yes
{go with her} #308

- No

Scene #10

Debbie ❤️ is at least 1?

No

Yes

Tinkle

- Drink her pee

{drink her pee} #309

- Don't

Scene #11

Debbie ❤️ is at least 1?

No

Yes

Aaliyah ❤️ is 0

Jada ❤️ is at least 1?

No

Yes

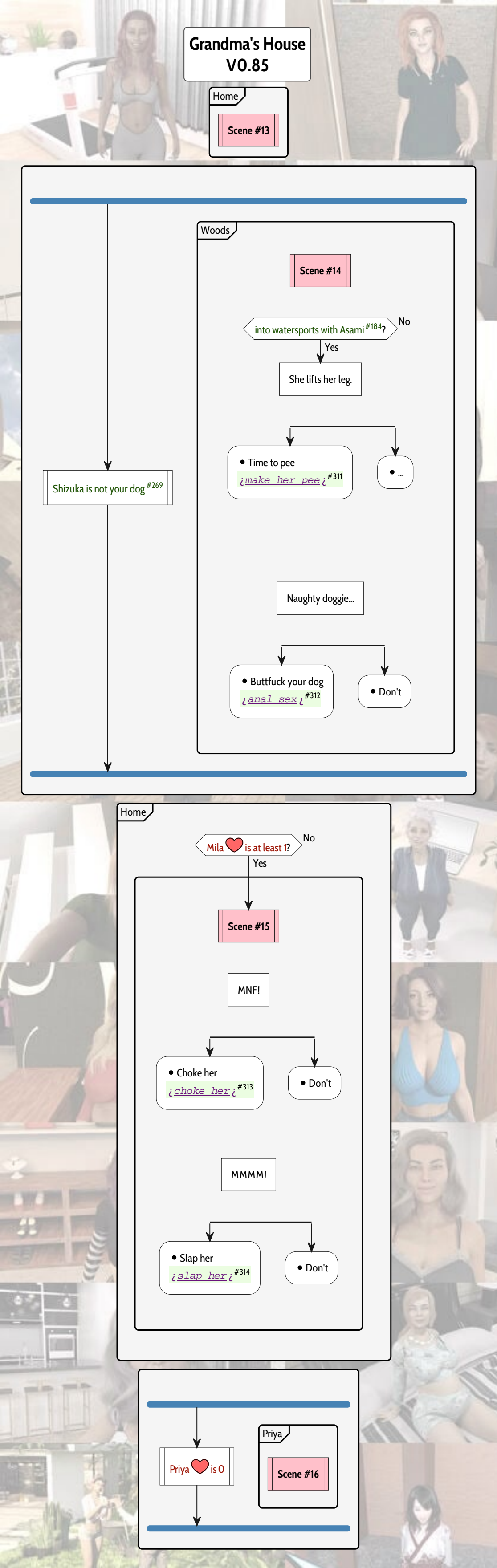
Here you go sweetie.

- Tear her pants open

{tear her pants open} #310

- Don't

Scene #12



Grandma's House V0.85

Home

Scene #13

Woods

Scene #14

into watersports with Asami #184?

No

Yes

She lifts her leg.

• Time to pee

make her pee #311

• ...

Naughty doggie...

• Buttfuck your dog

anal sex #312

• Don't

Shizuka is not your dog #269

Home

Mila ❤️ is at least 1?

No

Yes

Scene #15

MNF!

• Choke her

choke her #313

• Don't

MMMM!

• Slap her

slap her #314

• Don't

Priya ❤️ is 0

Priya

Scene #16

Grandma's House 0.85 Walkthrough rev 1.29

Cheat without a MOD

So you want to try out a new branch but do not feel like completely starting over a new game?

Don't worry, with the developer console you can easily modify in-game variables.
You only need some basic understanding of scripting.

The easiest way to enable it is to use the Universal Ren'Py Mod from Ox52.
Download it from the webpage: <https://Ox52.dev/mods/Universal-Ren-Py-Mod-1000>, then unzip it and drop the rpa file in the game folder.

(Re)Start the game and load a savegame, type ALT+O (Hold the ALT key and type the letter O) to open the console and use the ESC key to exit

Character variables

- variable:** The variable
- definition:** what it represents
- set variable / new value:** what to type in the developer console to turn the variable on or set a new value
- unset variable:** what to type in the developer console to turn the variable off
- check current value:** what to type in the developer console to check the current value

variable	definition	set variable / new value	unset variable	check current value
aalPoints	Aaliyah relationship points	aalPoints = value		aalPoints
abPoints	Abby relationship points	abPoints = value		abPoints
anaPoints	Annabelle relationship points	anaPoints = value		anaPoints
btyPoints	Betty relationship points	btyPoints = value		btyPoints
cPoints	Catherine relationship points	cPoints = value		cPoints
copPoints	Sandra relationship points	copPoints = value		copPoints
deanPoints	Dean Nelson relationship points	deanPoints = value		deanPoints
debPoints	Debbie relationship points	debPoints = value		debPoints
docPoints	Priya relationship points	docPoints = value		docPoints
elaPoints	Elaine relationship points	elaPoints = value		elaPoints
fiPoints	Fiona relationship points	fiPoints = value		fiPoints
helgaPoints	Helga relationship points	helgaPoints = value		helgaPoints
imoPoints	Imogene relationship points	imoPoints = value		imoPoints
isaPoints	Isabella relationship points	isaPoints = value		isaPoints
jadaPoints	Jada relationship points	jadaPoints = value		jadaPoints
jamPoints	Jamila relationship points	jamPoints = value		jamPoints
jasPoints	Jasmine relationship points	jasPoints = value		jasPoints
josPoints	Josianne relationship points	josPoints = value		josPoints
kayPoints	Kayla relationship points	kayPoints = value		kayPoints
krnPoints	Karen relationship points	krnPoints = value		krnPoints
lPoints	Elizabeth relationship points	lPoints = value		lPoints
lilPoints	Lily relationship points	lilPoints = value		lilPoints
linaOrgasms	Lina orgasms	linaOrgasms = value		linaOrgasms
linaPoints	Lina relationship points	linaPoints = value		linaPoints
maidPoints	Shizuka relationship points	maidPoints = value		maidPoints
massPoints	Aiko relationship points	massPoints = value		massPoints
mbIPoints	Mabel relationship points	mbIPoints = value		mbIPoints
milaPoints	Mila relationship points	milaPoints = value		milaPoints
minPoints	Minnie relationship points	minPoints = value		minPoints
nbrPoints	Natalia relationship points	nbrPoints = value		nbrPoints
nnPoints	Allison relationship points	nnPoints = value		nnPoints
ophPoints	Ophelia relationship points	ophPoints = value		ophPoints
pavPoints	Paveena relationship points	pavPoints = value		pavPoints
plyPoints	Polly relationship points	plyPoints = value		plyPoints
riPoints	Riona relationship points	riPoints = value		riPoints
shwPoints	Shawna relationship points	shwPoints = value		shwPoints
smarPoints	Sister Maria relationship points	smarPoints = value		smarPoints
snPoints	Monica relationship points	snPoints = value		snPoints
sophPoints	Sophia relationship points	sophPoints = value		sophPoints
svtPoints	Svetlana relationship points	svtPoints = value		svtPoints
tyaPoints	Tanya relationship points	tyaPoints = value		tyaPoints
twnPoints	Twins relationship points	twnPoints = value		twnPoints
yvPoints	Yvonne relationship points	yvPoints = value		yvPoints
zelPoints	Zelda relationship points	zelPoints = value		zelPoints

Game Decisions Variables

- label:** The label as found in the walkthrough
- set variable:** what to type in the developer console to turn the variable on
- unset variable:** what to type in the developer console to turn the variable off
- check current value:** what to type in the developer console to check the current value

label	set variable	unset variable	check current value
<i>ifacefuck them</i> #297	day135opheliaAnnabelleFacefuck = 1	day135opheliaAnnabelleFacefuck = 0	day135opheliaAnnabelleFacefuck
<i>ifkeep going</i> #298	day135ellaContinue = 1	day135ellaContinue = 0	day135ellaContinue
<i>ifuck her in her sleep</i> #299	day136jamilaSleepSex = 1	day136jamilaSleepSex = 0	day136jamilaSleepSex
<i>ifinger her ass</i> #300	day136jamilaFingerAss = 1	day136jamilaFingerAss = 0	day136jamilaFingerAss
<i>ifclean your fingers</i> #301	day136asamiCleanFingers = 1	day136asamiCleanFingers = 0	day136asamiCleanFingers
<i>ifgrope her in public</i> #302	day136asamiGrope = 1	day136asamiGrope = 0	day136asamiGrope
<i>ifshow off Asami</i> #303	day136asamiParade = 1	day136asamiParade = 0	day136asamiParade
<i>ifgive her a drink</i> #304	day136asamiDrink = 1	day136asamiDrink = 0	day136asamiDrink
<i>iffinger her</i> #305	day136leeFinger = 1	day136leeFinger = 0	day136leeFinger
<i>ifaccept</i> #306	day136leeCuckLee = 1	day136leeCuckLee = 0	day136leeCuckLee
<i>ifcunnilingus</i> #307	day137sandraSleepCunni = 1	day137sandraSleepCunni = 0	day137sandraSleepCunni
<i>ifgo with her</i> #308	day137zeldaPee = 1	day137zeldaPee = 0	day137zeldaPee
<i>ifdrink her pee</i> #309	day137drinkDebbiePee = 1	day137drinkDebbiePee = 0	day137drinkDebbiePee
<i>iftear her pants open</i> #310	day137jadaSex = 1	day137jadaSex = 0	day137jadaSex
<i>ifmake her pee</i> #311	day138shizukaPee = 1	day138shizukaPee = 0	day138shizukaPee
<i>ifanal sex</i> #312	day138shizukaAnal = 1	day138shizukaAnal = 0	day138shizukaAnal
<i>ifchoke her</i> #313	day138milaChoke = 1	day138milaChoke = 0	day138milaChoke
<i>ifslap her</i> #314	day138milaSlap = 1	day138milaSlap = 0	day138milaSlap

Unlock scenes

- number:** The scene number
- unlock:** what to type in the developer console to unlock it
- lock:** what to type in the developer console to lock
- check current value:** what to type in the developer console to check the current value

number	unlock	lock	check current value
1	persistent.day135annabelleSex = 1	persistent.day135annabelleSex = 0	persistent.day135annabelleSex
2	persistent.day135opheliaAnnabelleBJ = 1	persistent.day135opheliaAnnabelleBJ = 0	persistent.day135opheliaAnnabelleBJ
3	persistent.day135redheadGangbang = 1	persistent.day135redheadGangbang = 0	persistent.day135redheadGangbang
4	persistent.day136jamilaMorningFun = 1	persistent.day136jamilaMorningFun = 0	persistent.day136jamilaMorningFun
5	persistent.day136asamiTrain = 1	persistent.day136asamiTrain = 0	persistent.day136asamiTrain
6	persistent.day136asamiShaming = 1	persistent.day136asamiShaming = 0	persistent.day136asamiShaming
7	persistent.day136isabellaSex = 1	persistent.day136isabellaSex = 0	persistent.day136isabellaSex
8	persistent.day136leeFinger = 1	persistent.day136leeFinger = 0	persistent.day136leeFinger
9	persistent.day137sandraSleepCunni = 1	persistent.day137sandraSleepCunni = 0	persistent.day137sandraSleepCunni
10	persistent.day137zeldaPee = 1	persistent.day137zeldaPee = 0	persistent.day137zeldaPee
11	persistent.day137zeldaTitjob = 1	persistent.day137zeldaTitjob = 0	persistent.day137zeldaTitjob
12	persistent.day137jadaSex = 1	persistent.day137jadaSex = 0	persistent.day137jadaSex
13	persistent.day138allisonSex = 1	persistent.day138allisonSex = 0	persistent.day138allisonSex
14	persistent.day138shizukaDog = 1	persistent.day138shizukaDog = 0	persistent.day138shizukaDog
15	persistent.day138milaSex = 1	persistent.day138milaSex = 0	persistent.day138milaSex
16	persistent.day138priyaCuck = 1	persistent.day138priyaCuck = 0	persistent.day138priyaCuck