

- Go to the well and pick up the key beside the TV
- Go to the haunted woods and pick up the battery charger
- Go back to the wooden house and pick up the battery from the tractor
- Combine the battery and the charger and unlock the cellar with the key
- Enter the cellar and pick up the pickle jar from the fridge. Then plug the charger
- + battery into the outlet
- Pick up the charged battery and go back the to the woods.
- Place the battery onto the wires and talk to the ghost woman, then fuck her. You get an axe.
- Remember to carve the plain pumpkins you find along the way with your axe.

They are located in:

- House front 2x, well bridge, well Your axe disappears when all pumpkins are carved.
- Go to the house front and chop down the pole in the front with the axe.
- Pick up the can opener and use it on the pickle jar. You get a single pickle.
- Go in the house and pick up the dumbbell on the bench.
- Put the pickle in the cauldron and talk to the witch, then fuck her.
- You become a futanari after walking by the now gushing cauldron. You also get a ghost trap.
- Go to the well bridge and use the trap on the ghost. Pick up his harpoon.
- Go to the scarecrow bridge and have the bridge raise. Then place the harpoon and dumbbell on the scarecrow.
- Pick up the water hose and go back to the well bridge.
- Place the water hose on the pump and enter the well. Fuck Sadako to pacify her.
- Go to the cellar and pick up the angle grinder. Also fuck Sadako's other half.
- Go to the scarecrow bridge and break the chains with the angle grinder. Then free Daphne.
- Fuck the pumpkin woman (after carving the pumpkins).
- Go to the well bridge and fuck Daphne and Velma.

BONUS:

- Go back to the woods and pick up the key left behind by the ghost woman.
- Go to the house secret room (the shelf is moved) and fuck the ghost woman and witch (futa x futa animations)
- Leave through the fence arch in front of the house