## MAY CONTAIN SPOILERS!



# Randel tales 0.2 walkthrough

This is a small walkthrough of the game

#### Important notes

- Increasing stats- You have to train 2 times to increase your stat by 1
  - Increase sword and archery stat- train in the academy
  - Increase sorcery stat Study merdenese at the library (this you have to do 3 times)
- Relationships- Your relationship with the characters will change according to your choices (Relationship screen will be implemented in the future)
- Increasing adventurer level After reaching 100exp you will increase 1 level. The exp will then reset
- Monsters and exp
  - Wild boar 40exp + 5 silver
  - Falcon 70 exp
  - Alpha falcon 85 exp

## Quest 1 (The way of peeking)

You start this quest by going to the **adventures guild** after the prologue. speak with sander. You then have to buy an **eyeorb** form the **trading shop**. You can earn money by hunting wild boars in the forrest (your sword level should be atleast 1)

Then speak to **scarlet** at the **academy** and **ask about an invisibility spell**. If your **soccery** stat is atleast 1 you **can peek on the girls** in the academy

After your done peaking talk with sander again

#### Quest complete!

## Quest 2 (show whose alpha)

You start this quest by speaking to **evelyn** in the **adventures guild** after completing quest 1. You then have to read about **alpha falcon** in the **library**.

Then you have to get a green arrow. Speak with uncle pete In the fishing hut and ask for green paint.

After you obtain the green arrow go to the forest in the **afternoons** and hunt alpha falcons(**archery stat should be at least 2**).

After hunting 3 alpha falcons talk to evelyn

Quest complete!

#### Quest 3 (mine quest)

Your adventurer level should be at least 5 to start the quest. After reaching lvl 5 look at the quest board in the **adventures guild**. After that you must complete the following to start the quest

- 1. Buy camping gear
- 2. Read about wallcrawler in the library
- 3. Sword stat >= 2 archery stat >= 2

After completing the following go to the guild and look at the quest board and start the quest

#### Quest complete!

## Quest 4 (Yorkel's Imp problem)

You can start this quest by selecting it in the quest board once you reach level 5

Sword level should be >= 3 and you should read about imps in the library

If you choose to sell all the crystals you will not be able to save thea!

If you choose to watch when Thea is being attacked, she will die and you won't be able to start her quest line. Once you save her and talk to her, she'll ask for clothes. You can ask gabe, Cynthia (only if you have already completed her quest) or scarlet for clothes. Once you get the clothes give them to Thea. Next day when you visit thea she'll be missing and a cutscene will be triggered

After a few days thea will get a job and you will receive 20 silver per week. You can go into her room at night after she gets a job. You need to train with sander to progress with thea at night

Quest complete!

### Quest 5 (Cynthia quest)

This quest will be triggered when you visit the guild after you buy camping gear and after you talked with cynthia at the academy (talk to her after you two bump into each other.) and talked to her at the guild(day > 9).

Quest complete!

## Quest 6 (Initiation)

To start this quest you must reach **level 10**. When you then go into the guild a cutscene will follow. Then after that you can tell evelyn that you're ready to go(This paty might be a bit grindy but you have to reach sword level 6 to start the quest)

After you talk to evelyn you'll start the quest

The game will end after this quest

The game is still in development so if you run into some error please give me your feedback.

## Thankyou for playing the game



stay home and stay safe!